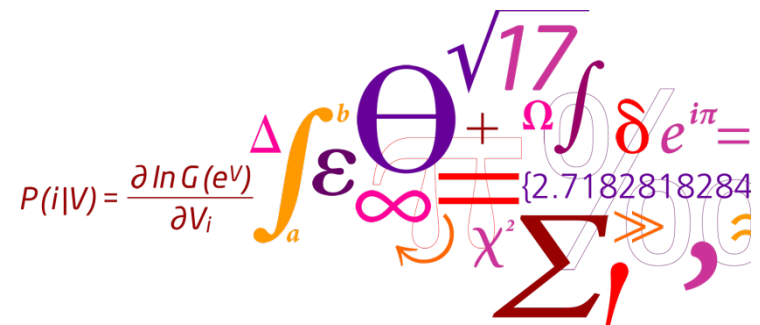


# The AKTA road pricing experiment in Copenhagen

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# Outline

- Purpose, background and design of AKTA
- Experiences and conclusions
  - Experimental design and recruitment
  - General responses on pricing strategies
- Estimation of Route choice models (RP)
- SP-survey and model
  - Awareness of cost/length
  - Value of times
- Some later projects
- Conclusions

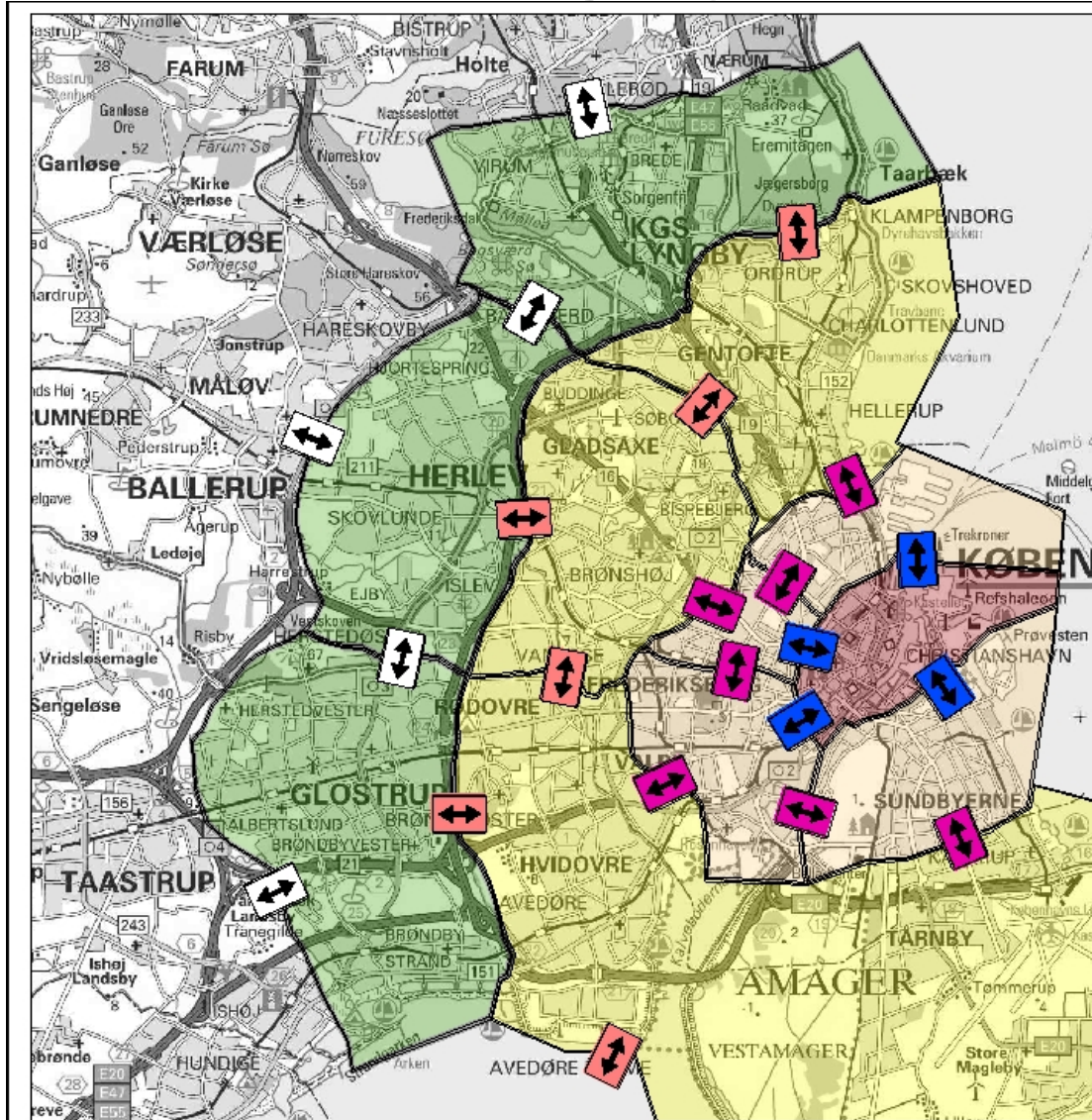
# AKTA – purpose and background

- Part of EU project Progress
- 2000-2004
- At that time, the municipality of Copenhagen was very keen on establish a toll/road pricing system
- AKTA was lead by the Municipality
- I became involved during round 1

# AKTA – experimental setup

- 200 + 200 + 100 car users try virtual road-pricing systems by a GPS-techniques
- Real money (total of 0-150 Euro, up to 1,000 Euro), 16-20 weeks
- In addition questionnaires, focus groups, background interviews (bigger sample)
- AKTA-SP on 200 participants before round 2 (+ 100 in 3. round)
  - Funded from other source

# AKTA Pricing systems



AKTA Zonestructure

Low Km-Toll	
Peakhour	Not peakhour
0.50 Kr/km	0.00 Kr/km
1.00 Kr/km	0.00 Kr/km
1.75 Kr/km	0.00 Kr/km
2.50 Kr/km	0.00 Kr/km

High Km-Toll	
Peakhour	Not peakhour
1.00 Kr/km	0.50 Kr/km
2.00 Kr/km	1.00 Kr/km
3.50 Kr/km	1.75 Kr/km
5.00 Kr/km	2.50 Kr/km

Toll (kr.)		
	Peakhour	Not peakhour
	2.00	1.00
	4.00	2.00
	8.00	4.00
	12.00	6.00

# Pricing levels

- A Goal oriented scenario (internalisation of externalities) rejected
- Approximated by the high-level km. Toll
- Low level km.-Toll included due to political reasons
- Cordon-based system tested due to technological reasons
- High basic car-taxes in Denmark
- Marginal costs as in EU ~ 0.7 DKR/Km.

# Recruitment

- Strong experiment
  - Physical installation in the car
  - Real money
  - Use of time for meetings, interviews, ...
  - Negative attitude to road pricing
- => Recruitment problems
  - 25,000 persons contacted by phone
  - 1,200 agreed to participate
  - 2x200 (+100) finally participated
- Representative of the population

# The experimental design

- Factorial design
  - Income
  - Commuting pattern (location of residence and workplace)
  - Pricing system and control period
- All live or work in the pricing area
- 1-car households (in principle)
- All have a daily need for transport



# Post survey, technical issues

- Experienced technical problems
  - 46% had experienced technical problems
  - 5% experienced discharged battery
  - 14% had a break down of unit
  - 5% experienced incorrectly pricing level
  - 5% at a given cross-section in time had a non-functioning unit
- However, usually solved fast and possible to compensate in the analysis

# Saving strategies

- Some used illogical saving strategies (~10%)
- Some didn't change behaviour (~40-50%)
  - => Most of these had no reasonable alternative
- Groups at high km. Level changed behaviour most

# Changes in behaviour (50%)

1. Route choice
2. Kiss & Ride
3. Change of time of the trip (non-commuters)
4. Trip destination (leisure)
5. Cancelled trip (leisure, work home)
6. Little impact on commuting and mode choice

# Saving strategies 1<sup>st</sup> round

Pricing levels	No saving	2 <sup>nd</sup> period	1 <sup>st</sup> period	Both periods	Total
Control + high km.	25 (60%)	8 (19%)	2 (5%)	7 (17%)	42
Control + Low km.	34 (63%)	12 (22%)	1 (2%)	7 (13%)	16
Control + cordon	6 (38%)	4 (25%)	-	6 (38%)	16
Low km. + high km.	9 (35%)	5 (19%)	1 (4%)	11 (42%)	26
Low km. + cordon	6 (35%)	-	-	11 (65%)	17
High km. + toll	13 (46%)	1 (4%)	-	14 (50%)	28

# Saving strategies 2<sup>st</sup> round

Pricing levels	No saving	2 <sup>nd</sup> period	1 <sup>st</sup> period	Both periods	Total
Control + high km.	23 (69%)	7 (21%)	-	3 (9%)	33
Control + Low km.	13 (45%)	6 (21%)	1 (3%)	9 (31%)	29
Control + cordon	13 (48%)	12 (44%)	-	2 (8%)	27
Low km. + high km.	11 (39%)	5 (7%)	2 (7%)	13 (44%)	28
Low km. + cordon	12 (40%)	4 (13%)	2 (7%)	12 (40%)	30
High km. + toll	7 (30%)	1 (4%)	2 (9%)	13 (57%)	23

# 3. round (approx. 100 extra drivers)

- 3. round: money was paid (by check) after control period, invoice sent after pricing period. 1&2 savings are paid after the experiment
- More changes than in 1. & 2. round (about 80% reduced travel in 3. round, about 50% in 2. round)
- More impact in 3. round compared to 2., 75% confidence interval

# Problems with the GPS-technology

- Much more problems than anticipated
  - Signals were lost (too few satellites, street valleys, atmospheric disturbances, ...).
    - 90% of trips lost signals
    - Often only for short period
    - 3% could not be recreated unambiguous
    - (46% experienced the technical problems)
  - Co-ordinate accuracy
  - Segmentation in trips
  - Specific cars
- Later experience show significant improvements of GPS-technology

# Estimation of utility functions based on the experiment (RP-data)

- General discrete choice model:

$$U_i = \sum (\beta_j + \xi_j) X_{ji} + \varepsilon_i$$

- Road pricing case (one trip for one person):

$$U_R = V_R + \varepsilon_R =$$

$$\beta_c \text{RoadPricing} + \beta_l \text{Length} +$$

$$\beta_{tff} \text{Time}_{ff} + \beta_{tcon} \text{Time}_{con} + \sum_{a \in R} \varepsilon_a$$



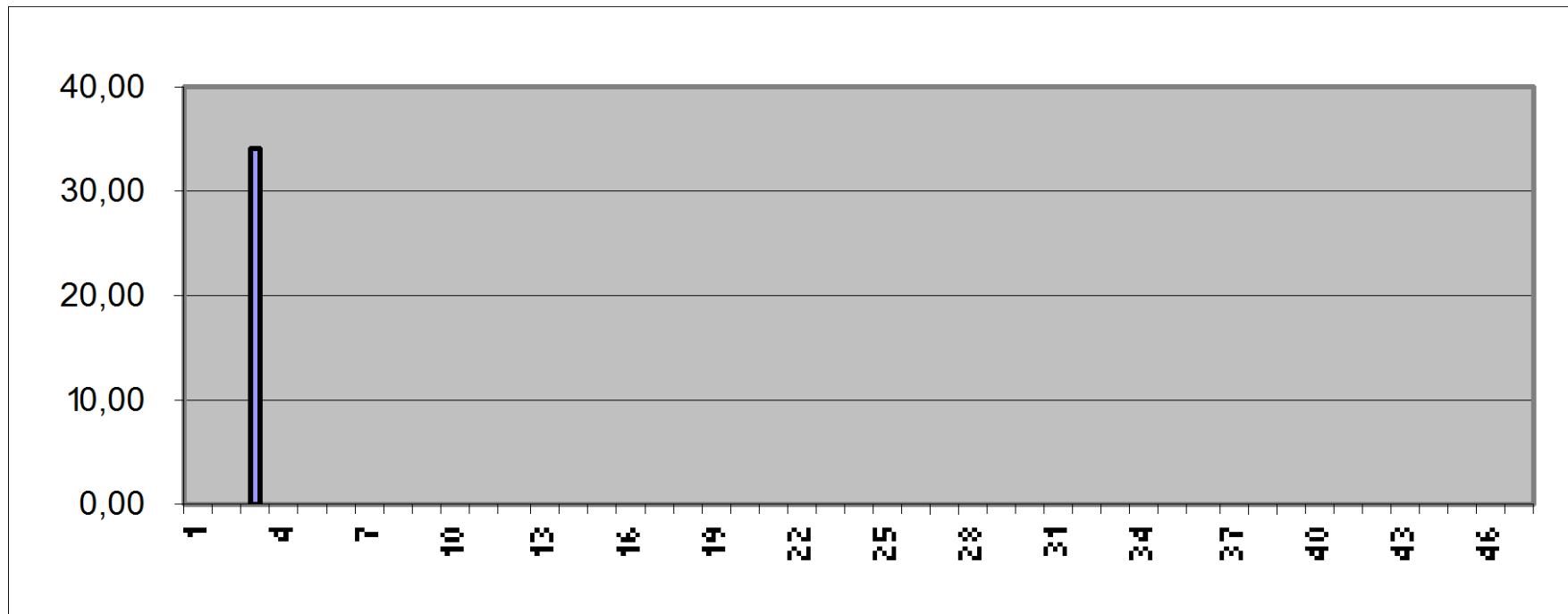
# Estimation procedure

- For each trip (sum of coefficients=1)
  - Find the deterministic utility function with best fit (can be interval)
  - Can error term improve results?
- Then for each person
  - Analyse variation in coefficients, etc.
  - Find optimal utility function
- Then for all persons
  - Estimate overall utility function

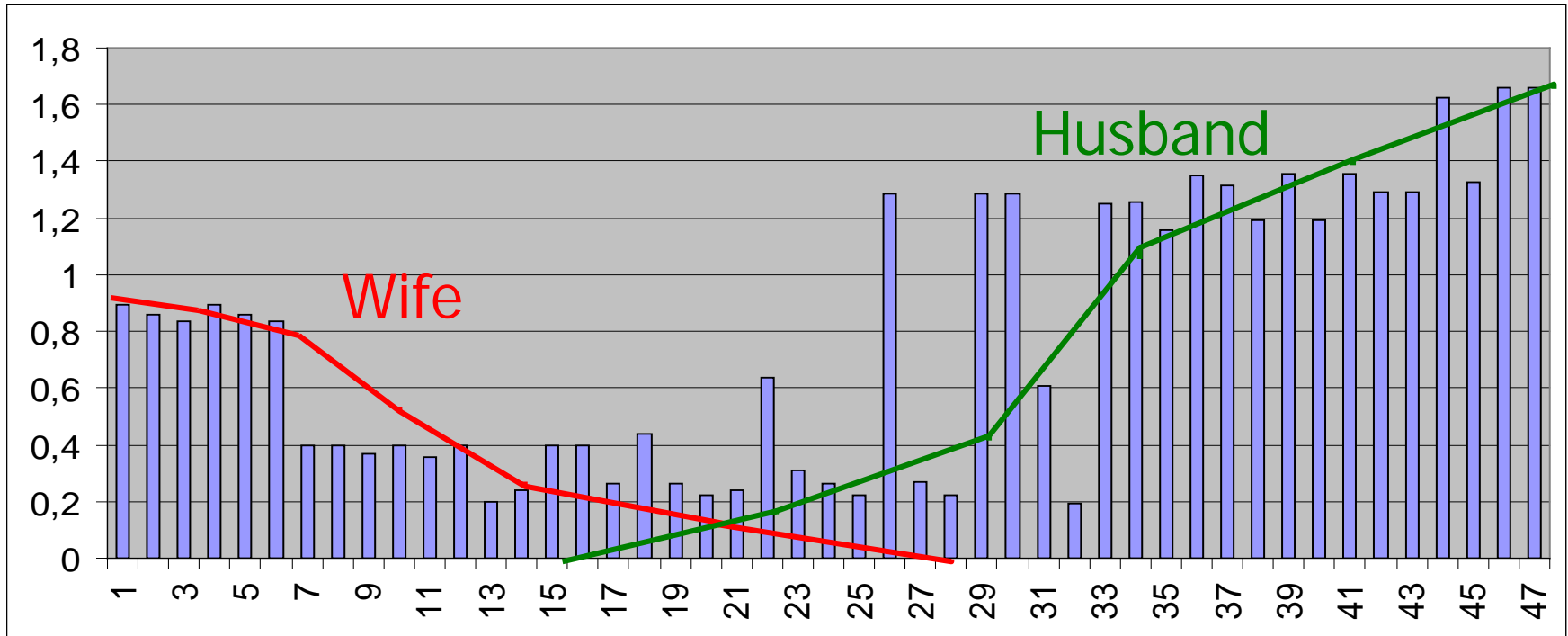
# Results, route choices

- Adding an error term does only improve model fit marginally
- A wide range of coefficients often provide the same fit for a specific trip
- 2/3 Persons with good fit to routes (small error-term) had small variations of preferences (for low as well as high VoT persons)
- 1/3 Persons with less good fit to routes had also much higher variation on VoT

# Utility maximising person

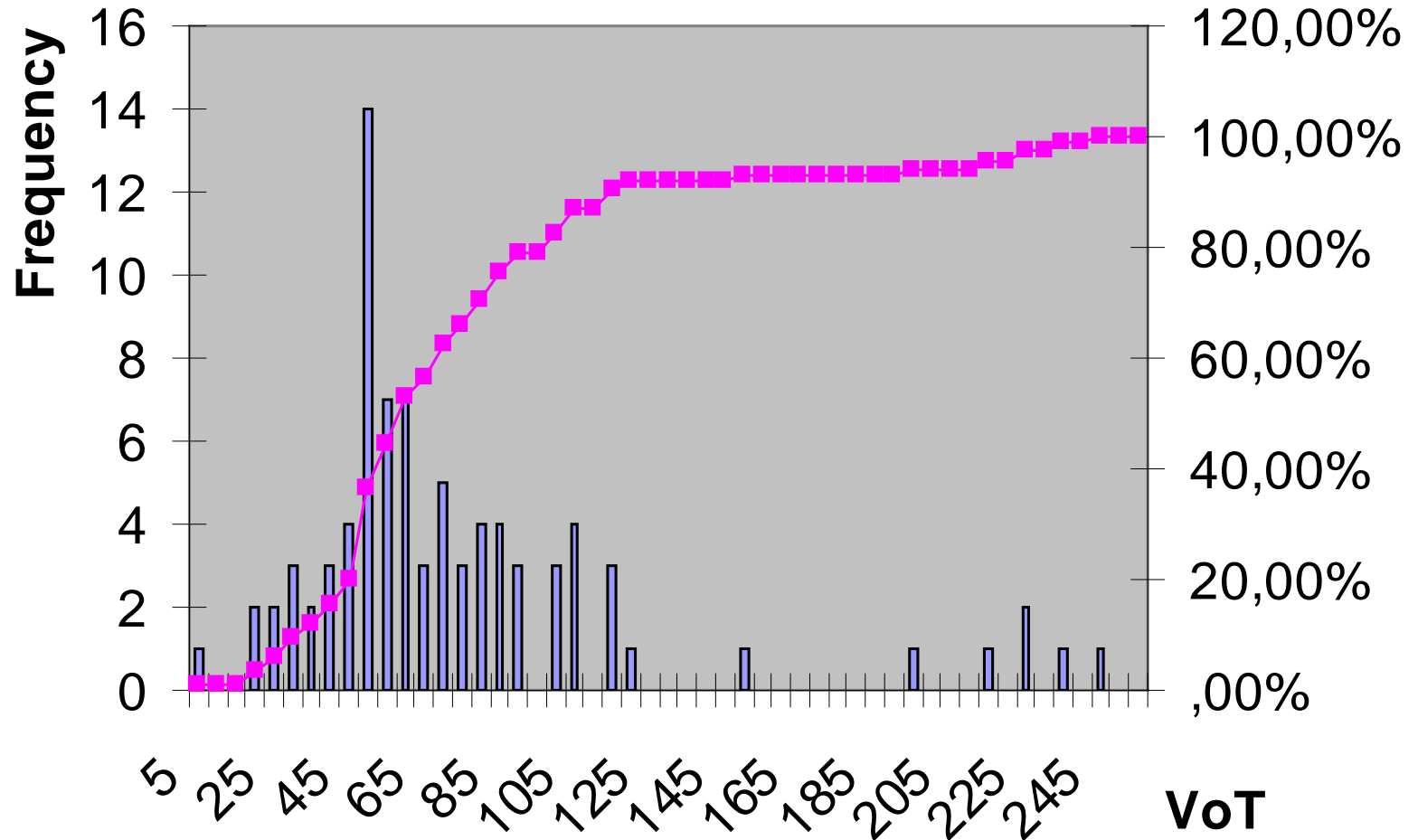


# The most "random" participant

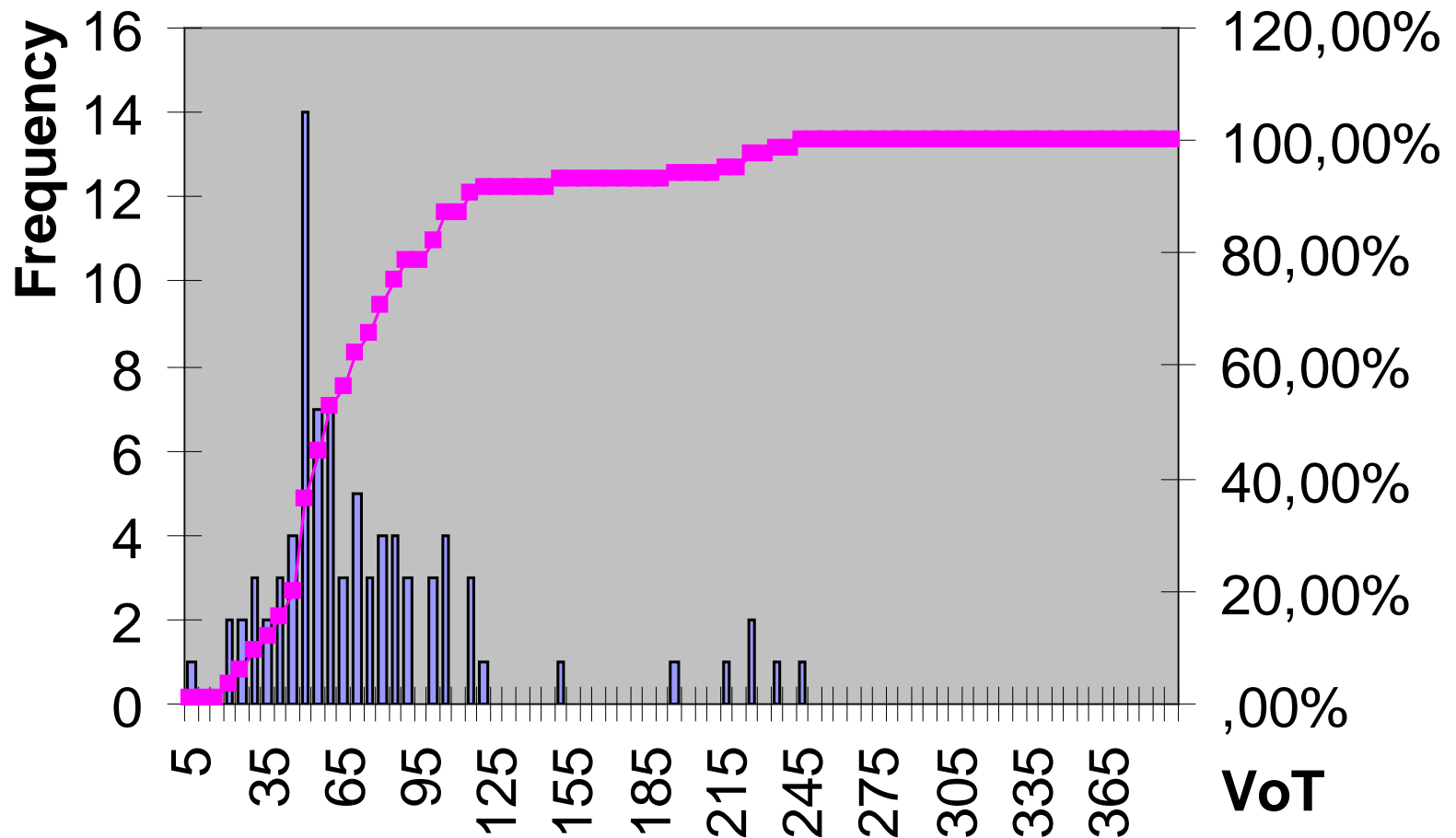


- Any rational explanation?

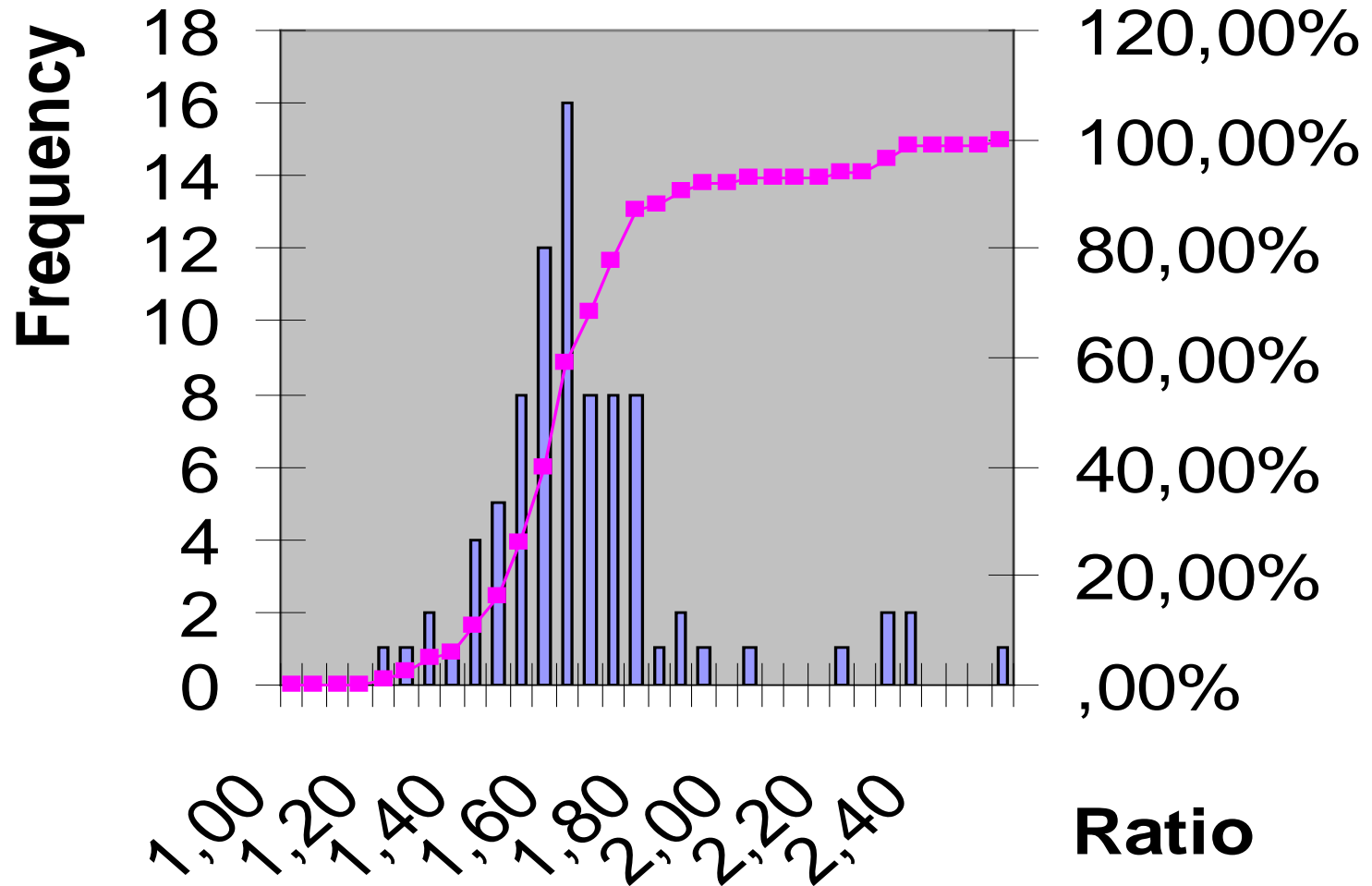
# Distribution of Free Flow VoT



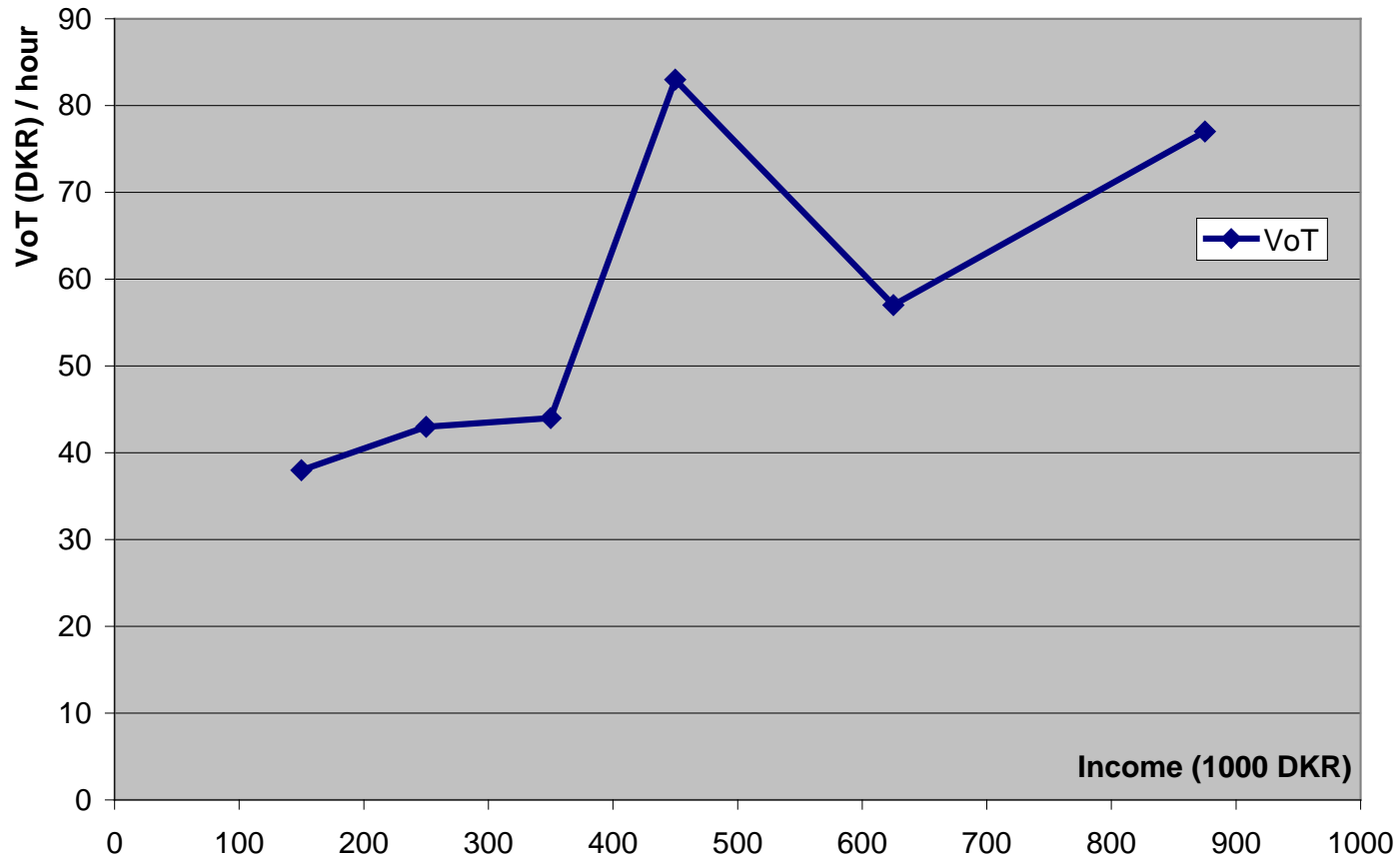
# Distribution of Congestion VoT



# Congestion over free flow VoT



# Income effect





# AKTA data – new model estimations

- VOT for free flow time and congested time:
  - Group (Base, Toll rings, Low km., High km)
  - Peak vs. off-peak period
  - Income (low, medium, high)
  - Demographics (gender, age, hh-size)
- VOT regression goodness-of-fit:
  - Free flow time: 0.725
  - Congested time: 0.844

# Post AKTA models

Parameter	VOT free flow time		VOT congested time	
	Estimate	T-stat	Estimate	T-stat
Constant	89.27	(27.65)	97.08	(26.52)
Group Base	-	-	-	-
Group Toll	18.99	( 9.20)	35.77	(15.29)
Group Low	13.59	( 7.97)	21.43	(11.09)
Group High	30.86	(20.88)	60.35	(36.01)
Peak	21.60	(16.05)	63.27	(41.45)
Off-peak	-	-	-	-
Male	18.87	(14.42)	17.90	(12.06)
Female	-	-	-	-

# Post AKTA models

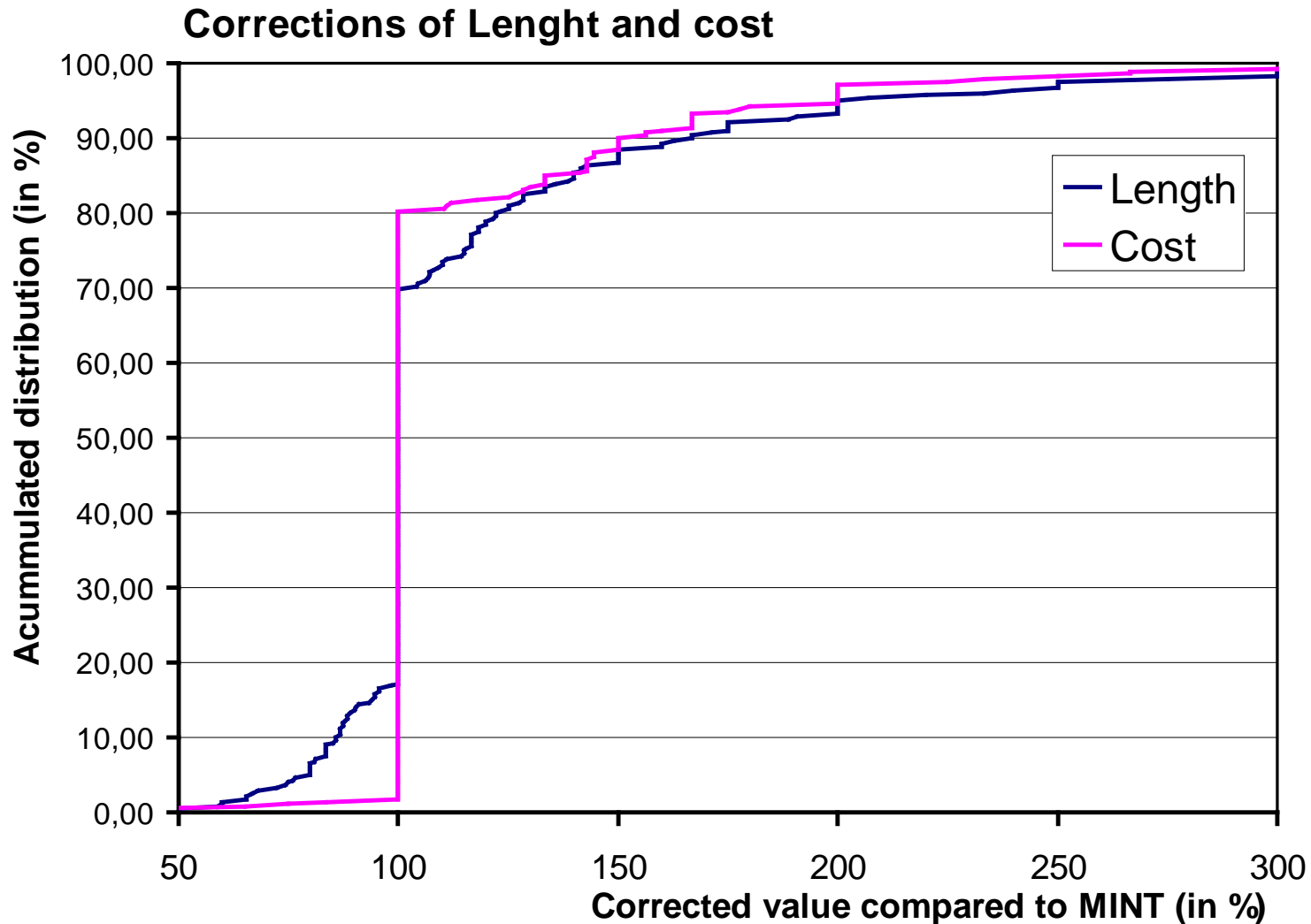
Parameter	VOT free flow time		VOT congested time	
	Estimate	T-stat	Estimate	T-stat
Age <30	-	-	-	-
Age 30-39	-13.22	( -5.33)	-7.52	( -2.68)
Age 40-49	-29.67	(-11.80)	-22.77	( -7.99)
Age 50-59	-36.32	(-14.66)	-28.55	(-10.16)
Age >59	-41.13	(-13.16)	-33.83	( -9.55)
Income low	-	-	-	-
Income medium	22.40	( 15.77)	22.56	( 14.01)
Income high	53.37	( 26.00)	49.42	( 21.23)
HH size	-14.60	(-29.19)	-13.91	(-24.53)

# Main design of the SP-experiment

## Subset of AKTA Participants

1. Present transport behaviour, including a typical trip
2. Value of time experiment.
  - SP1 Length and SP2 cost based on typical trip
3. Time of day experiment
  - Length/cost based on typical trip
  - Only if an reasonable alternative exists
4. Road pricing experiment
  - SP5 Realistic alternative route is pinpointed by the respondent. Pricing level as in AKTA
5. Socio economic data

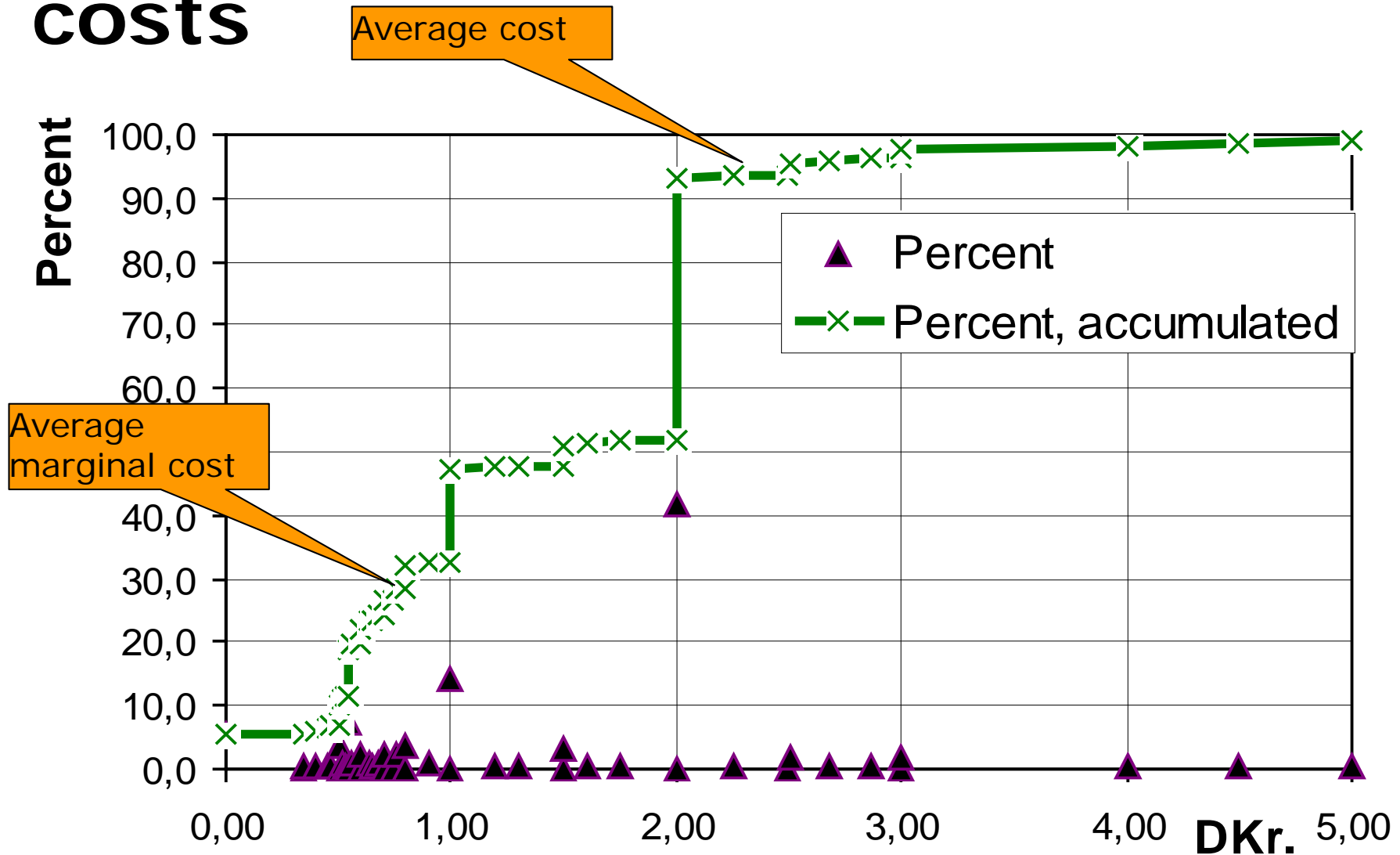
# Accumulated distributions



# Confirmation of cost-estimate

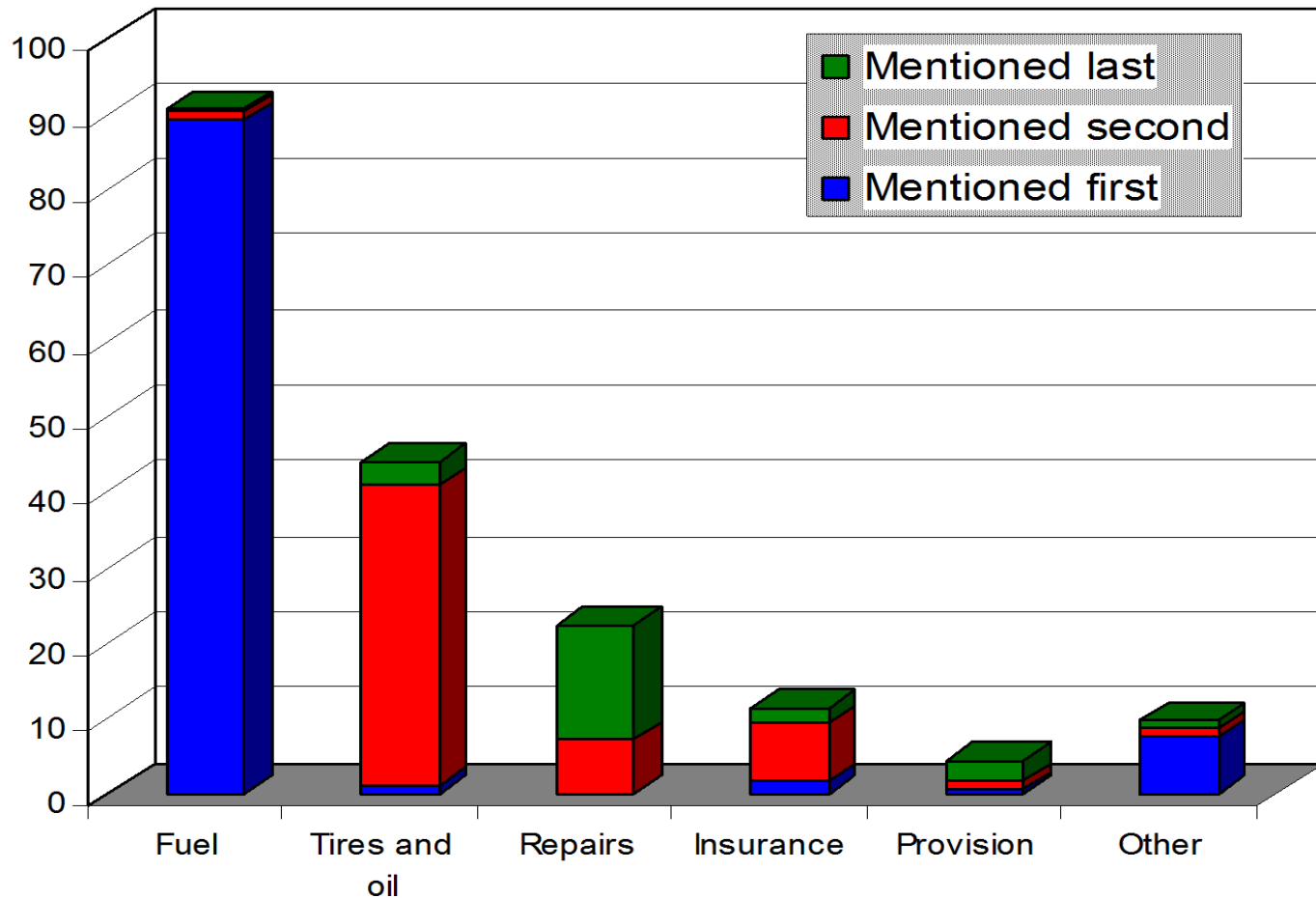
- MINT Estimation of length
  - 52 % agreed
- Estimation of cost
  - 81% agreed

# Distribution of mentioned costs



# Estimation of costs

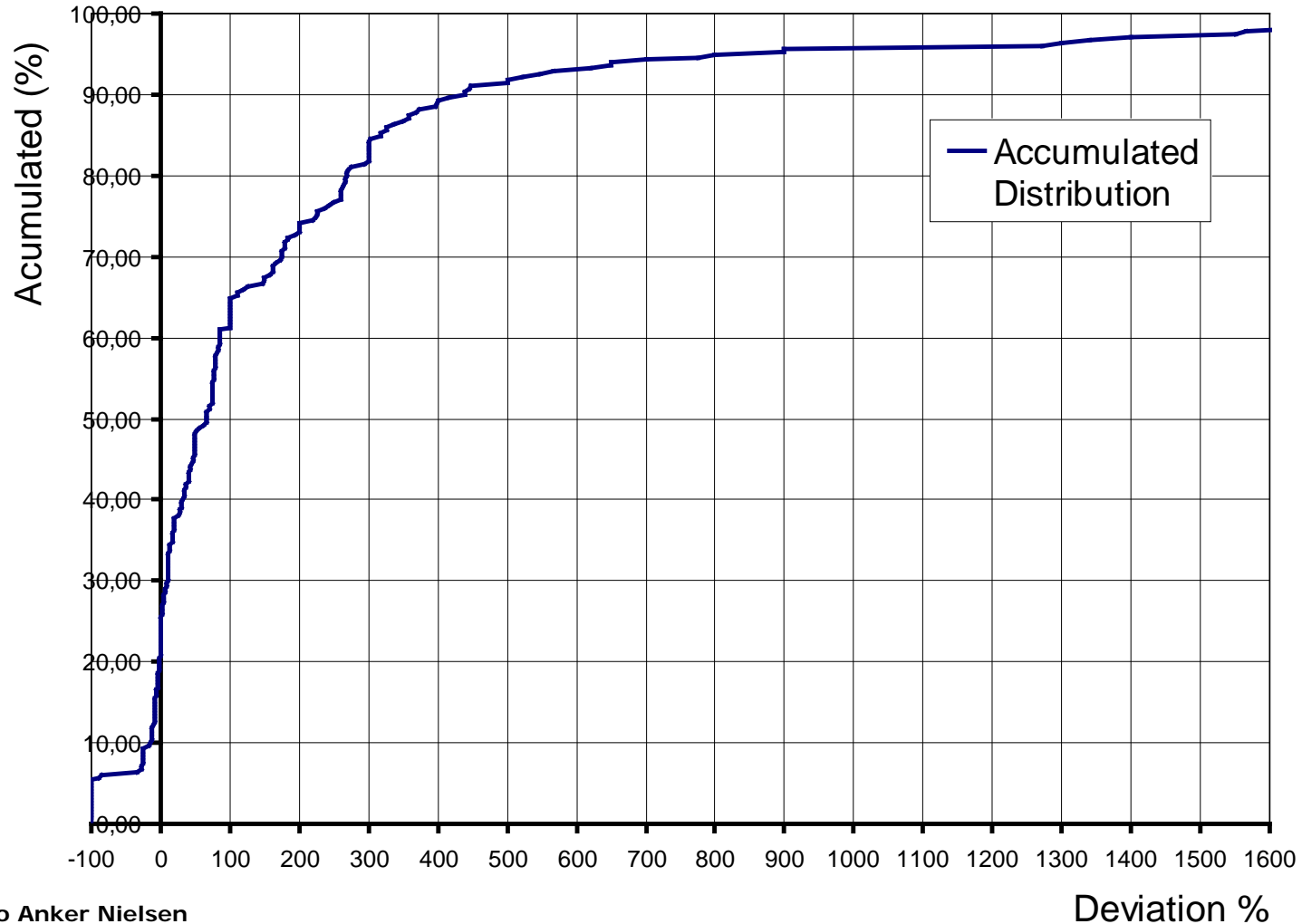
Elements in the respondents estimation of the driving cost  
Percent





# Confirmed total cost / length versus stated driving costs/km

Deviation between accepted and stated cost/km. (in %)



# Estimation of Value of time

## - Utility functions

- General discrete choice model:

$$U_i = \sum \beta_j X_j + \varepsilon_i \quad , \quad \beta_j = \beta_j' + \xi_{(j)}$$

- Road pricing case:

$$U_i = \beta_c Cost + \beta_{tff} Time_{ff} + \beta_{tcon} Time_{con} + \varepsilon_i$$

- Derived Value of Time

$$VoT_{ff} = \beta_{tff} / \beta_c$$

- Cost

$$Cost = DrivingCost(DKR / km.) \cdot length$$

# Different VoT estimates, MNL

## - Due to Questions and a priori assumptions

- Accepted Cost versus time
  - Route choice experiment
    - $FF=27 / CNG=43$  DKK/h
  - Road pricing experiment
    - $FF=32 / CNG=51$  DKK/h
- Length versus time
  - Standard variable cost (0,55 DKK/km.)
    - MINT Length:  $FF=67 / CNG=103$  DKK/h
    - Corrected length:  $FF=70 / CNG=113$  DKK/h
  - Respondents' cost/km. estimate and corrected length
    - $FF= 159 / CNG=235$  DKK/h

Very low values

Values close to RP/GPS

Very high values

# Adding Error Components

- Improve model drastically
- Large heterogeneities were found
- VoT's changed to some extent

# AKTA field experiment versus SP

- AKTA RP-experiment
  - 73 DKK FF time
  - 119 DKK CC time
- MNL SP with length/time experiment, marginal cost (fuel = 8,5 DKK/l, 12 km./l => 0,7 DKK/km.), and corrected length
  - 90 DKK FF time
  - 144 DKK CC time
- EC SP, simulated VoT
  - 108 DKK FF time
  - 131 DKK CC time
- Cost/time underestimate with about 66%

# Conclusions of comparing RP and SP

- The RP Experiment was perceived as realistic
  - But some acted illogical none-the-less
  - Third round with true cash increased the behavioural changes
- Behavioural models can be estimated on GPS-data
- SP: The design affect the results
  - Length/time and marginal cost equal reasonable well values from the field experiment
  - Respondents have little and strongly biased knowledge on cost of car driving
- Large heterogeneities were found in both RP and SP
- Some income effect in RP
- SP tends to underestimate the impacts compared to RP

# More recent GPS-data in Cph

- ACTUM research project
  - Personal lockers, household-based interview
  - Test of equipment important
  - One day traditional interview in parallel
    - Proved underreporting of short trips/small errands in the traditional survey
  - Trip, errand and mode detection
- Used for route choice estimation
  - Car drivers
  - Bicycle route choice
- Estimation of activity-based model
  - DaySIM

# Bicycle project

- Bicycle route choices
- Speed profiles



# Sund&Bælt project

- Technology test for pricing/tolling, 2017
- Martina Zabic
  - [mz@transport.dtu.dk](mailto:mz@transport.dtu.dk)
  - [mza@SBF.DK](mailto:mza@SBF.DK)
- Not reported (NDA)
- Still large differences og GPS quality
  - Between suppliers
  - Between cars

# Present test of smartphone-based data collection at DTU

- Functional requirements
- Possible approaches
  - Commercial product for transport surveys
  - Cooperation agreement with standard product (e.g. MMM)
  - Build on general tracking software (Google, HERE)
    - Seems to have quite advanced learning mechanisms
  - Use open source (e.g. Univ. Minnesota  
<http://daynamica.umn.edu/>)
  - New in-house open source code

# Purpose/expected benefits

- Some of the interviews in the national transport survey (1000 interviews/month)
  - Choose between SmartPhone, www or telephone
  - Ad hoc extra surveys
- Tackle underreporting of short trips/small errands
- Potentially smaller response burden, and less data processing work
- Register route choice (all modes)
- Potentially longer period than one day interview / panel data
- Use information on travel times, travel time variability and congestion
  - Not only cars, but also bicycles

# Functional requirements

- Battery use versus registration quality
  - Some suppliers seems to loose short trips due to slow startup of unit / low registration frequency (hibernate issue)
- Embedded map matching improve quality of mode detection dramatically
  - Map matching is needed anyway at some stage anyways for route choice analysis
- Combination of GPS and other sensors (acceleration, etc.) improve quality of mode detection and usability
- Differences on quality of detection of intermediate stops/errands and purpose of activities
  - Seem to be very simplistic methods
  - Large potential for use statistical methods and machine learning for within and between person learning
- Differences on ease of use of user interphase

# Mode detection with and without map matching

- T.K. Rasmussen et al. / Computers, Environment and Urban Systems (2015)

**Table 4**  
The results of the mode identification when using *Algorithm 1 without map matching* (compared to reported mode use).

Algorithm	Observed						Confidence rate
	Walk	Bicycle	Bus	Car	Rail	Non-trips	
Walk	180	11	2	2	–	117	57.7%
Bicycle	2	114	–	6	–	16	82.6%
Bus	–	–	28	–	–	–	100.0%
Car	4	8	7	156	1	41	71.9%
Rail	3	–	–	–	33	2	86.8%
Other	3	1	–	3	–	1	–
Total	192	134	37	167	34	177	69.2%
Success rate	93.8%	85.1%	75.7%	93.4%	97.1%	–	90.6%

**Table 5**  
The results of the mode identification when using *Algorithm 2 with map matching* (compared to reported mode use).

Algorithm	Observed						Confidence rate
	Walk	Bicycle	Bus	Car	Rail	Non-trips	
Walk	75	5	1	1	–	3	88.2%
Bicycle	1	100	–	5	–	–	94.3%
Bus	–	–	29	–	–	–	100.0%
Car	1	7	7	151	1	4	88.3%
Rail	–	–	–	–	33	–	100.0%
Other	1	1	–	1	–	–	–
Total	78	113	37	158	34	7	90.9%
Total (all)	192	134	37	167	34	–	
Success rate	96.2%	88.5%	78.4%	95.6%	97.1%	–	92.4%
Success rate (all)	39.1%	74.6%	78.4%	90.4%	97.1%	–	(68.8%)

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