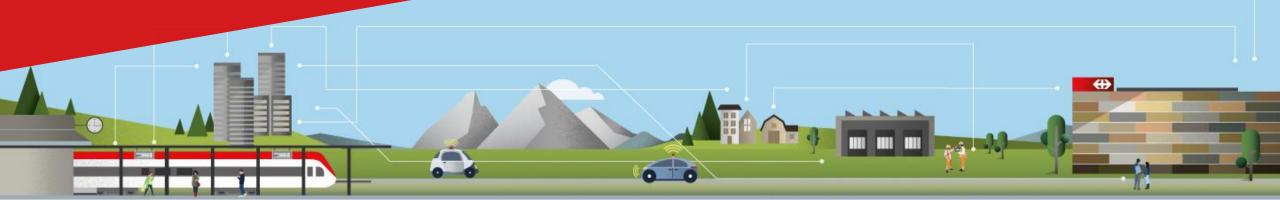


Delay Data Analysis on Event Activity Graph, by Examples.

Mayra Bermúdez Contreras, PhD. Analytics Service, SBB.



#### Agenda

- 1. Introduction
- 2. Examples
  - Automatic detection of tipping points
  - Other activity types
  - Delay forecasting

### Introduction

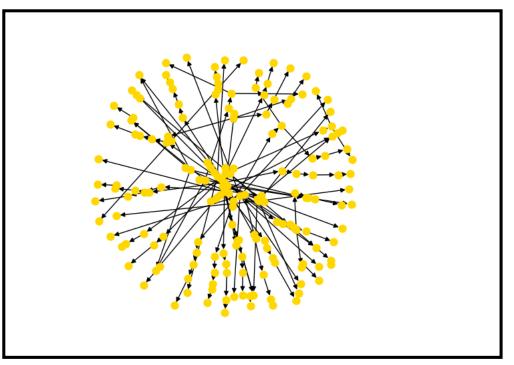
**EAG** definition



#### **EAG** Introduction

#### Time table





#### **EAG** Definition

- EAG = (V, E) is an acyclic directed graph.
- V is the set of train departure/arrival events: (train number, operation point, type event)

Examples: (710, ZUE, dep), (710, ZUE, arr), (710, BN, arr), (18526, ZUE, dep).

#### **EAG Definition**

E = Set of activities between events.

#### **Activities:**

- dwell
- travel
- change
- circulation
- conflict

Example: ((710, ZUE, arr), (18526, ZUE, dep)))

#### **EAG Definition**

- Node attributes:
  - planed time
  - actual time
  - delays.
- Edge attributes:
  - edge type
  - hold
  - activity length.

#### SBB Graph

The graph corresponding to one SBB operation day, considering travel, dwell and change edges, has:

- 170000 nodes
- 250000 edges
- 80000 change edges
- 1200000 nodes with microscopic scale (signals)
- 1300000 edges considering signals.



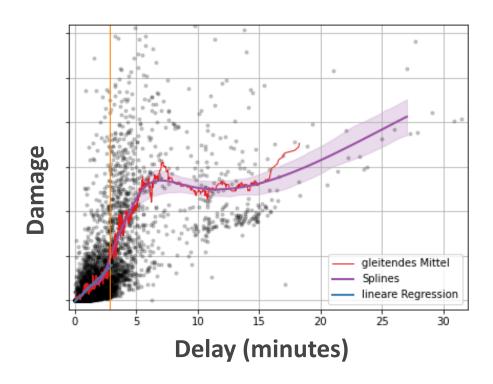
## Examples

#### Examples

- 1. Automatic detection of tipping points.
  - Successor graphs
  - Damage propagation
  - Propagation stopping algorithms
  - Aggregation of graphs
- 2. Other activity types
- 3. Delay forecasting

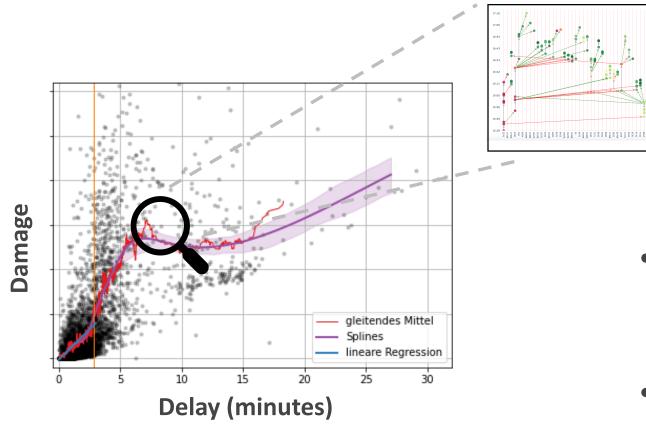
# Automatic Detection of Tipping Points

#### Tipping Points and Damage Propagation



- How do we define damage propagation beyond the train run?
- How do we define the damage caused by a delay?
- How do we define rules for damage propagation?

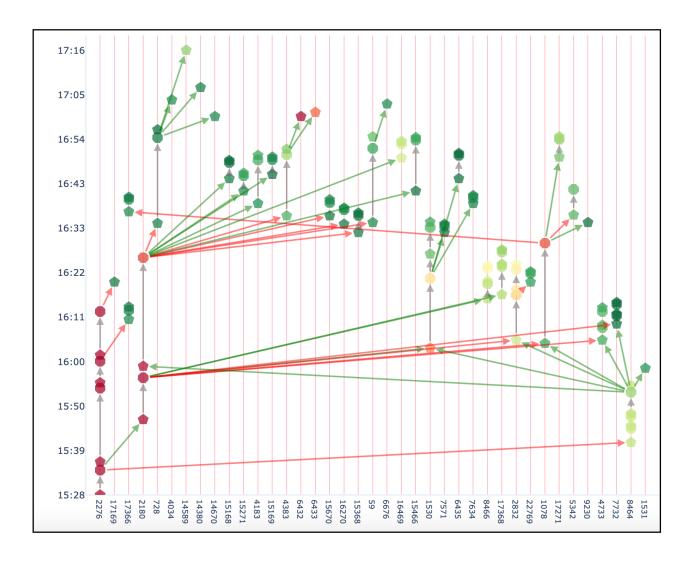
#### Tipping Points and Damage Propagation



How do we define damage propagation beyond the train run?

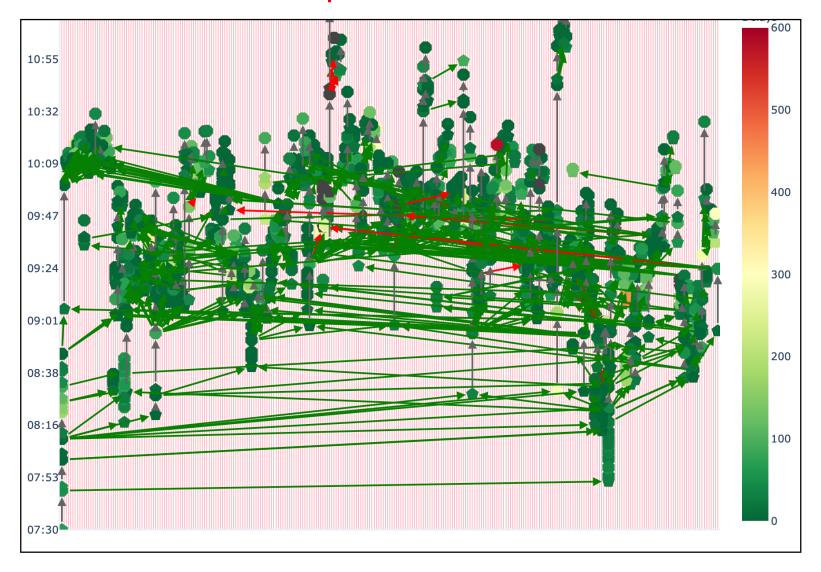
- How do we define the damage caused by a delay?
- How do we define rules for damage propagation?

#### **Successor Graphs**

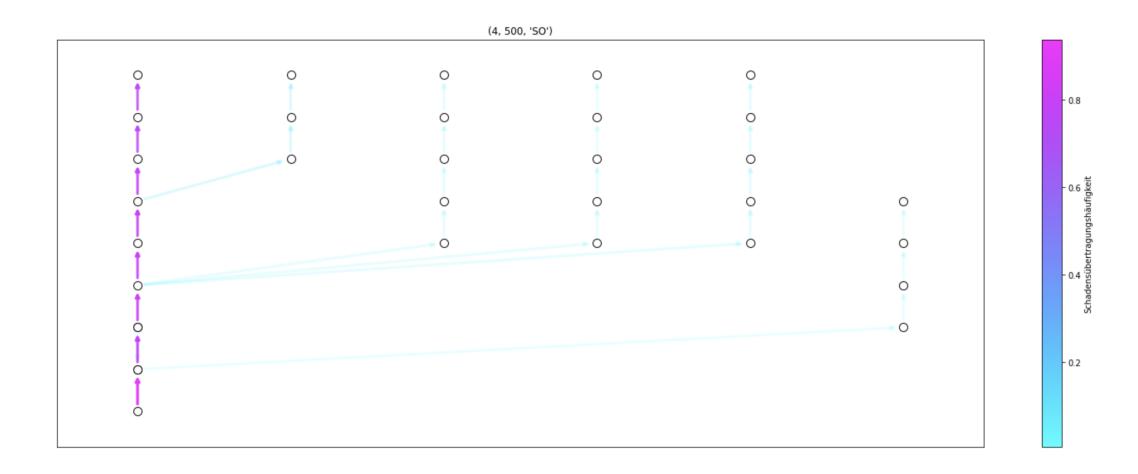


- How do we define damage propagation beyond the train run?
- How do we define the damage caused by a delay?
- How do we define rules for damage propagation?

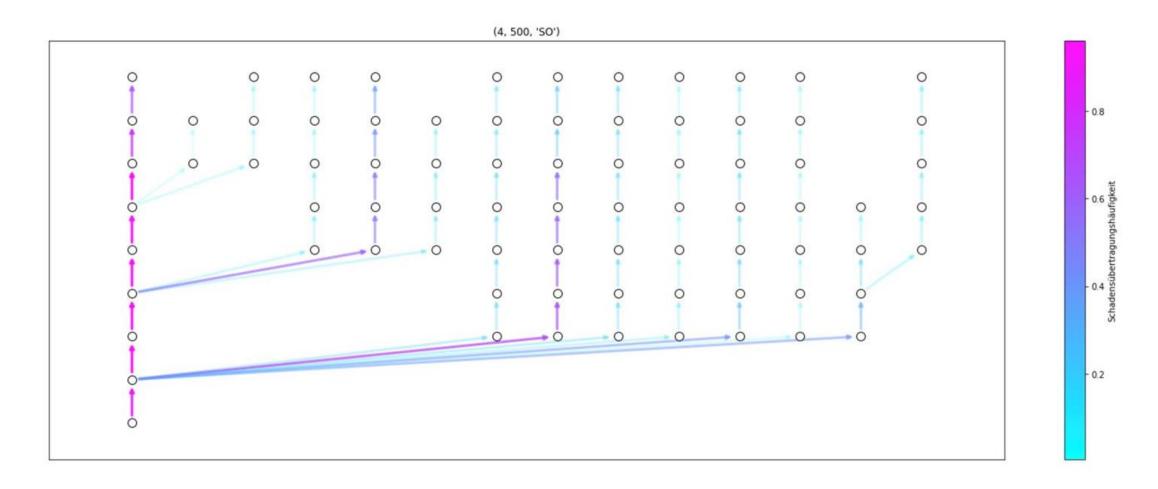
#### **Succesor Graphs**



#### Aggregation of Graphs



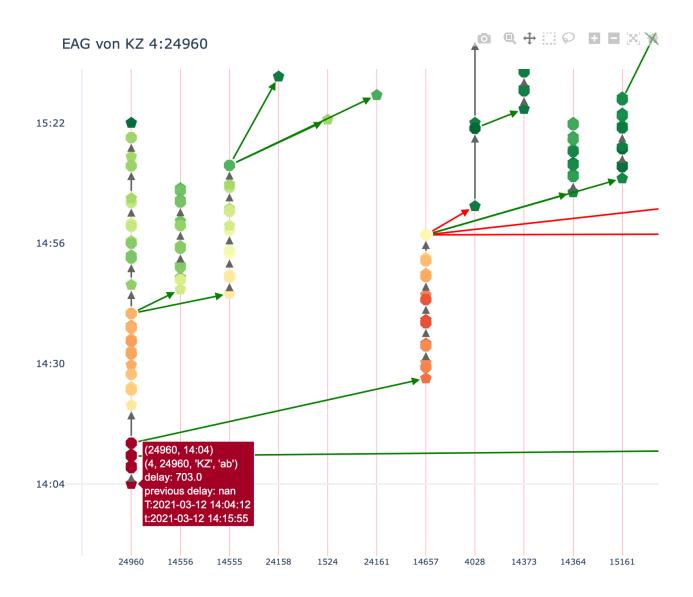
#### **Aggregation Graphs**

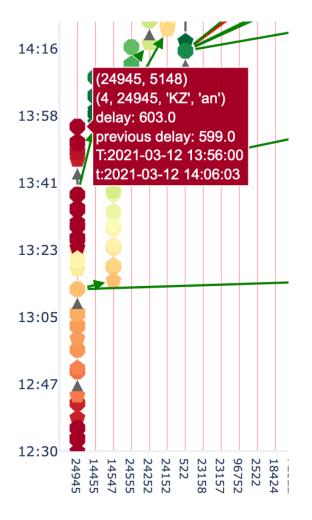




## Other activity types

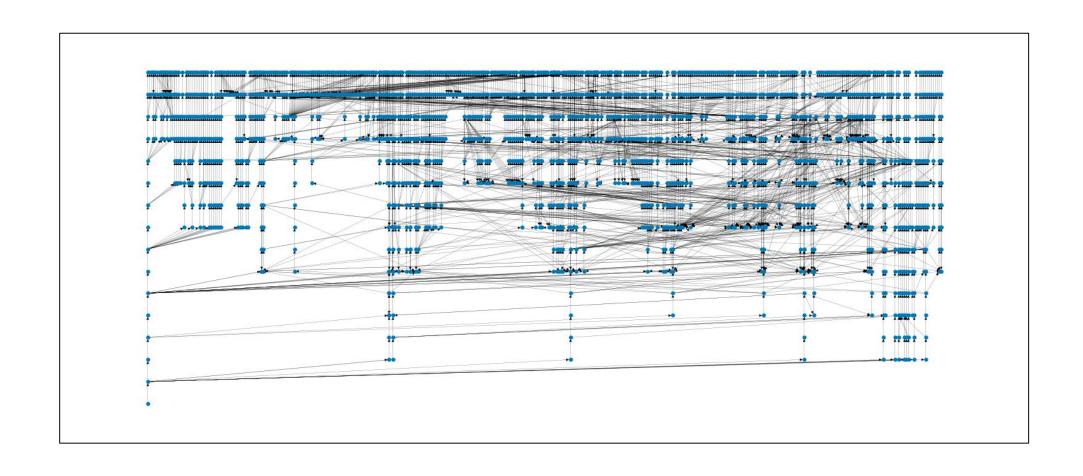
#### Circulation edges







#### **Conflict edges**



## Delay Forecasting

**Ancestor Graph** 

#### **Ancestor Graph**

