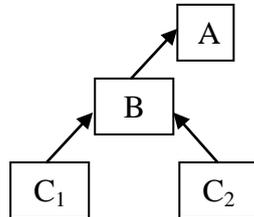


Exercise 6

Bytecode verification

November 5th

- 1) Consider the following type hierarchy:



Suppose that the method `f` of class `E` has the following signature:

```
A f(boolean b1, boolean b2);
```

and three local variables `x`, `y`, `z`. It is known that the initial state is

```
([], [E, boolean, boolean, C1, C2, A])
```

The maximal stack size is equal to 1.

The method `f` has the following body:

```
0:    iload_1
1:    ifeq 22
4:    iload_2
5:    ifeq 12
8:    aload_3
9:    goto 14
12:   aload_4
14:   astore_3
15:   aload_5
17:   astore_4
19:   goto 0
22:   aload_3
23:   areturn
```

- Verify that the program is type safe.
- Provide the minimal type information that enables verification of the bytecode without a fixpoint computation.

Note: In this example, `ifeq x` pops an integer from the stack and jumps to line `x` if the integer is equal to zero.

2) Consider the following Java classes

```
class C

class A extends C {
    void foo() {...}
}

class B extends C {
    void foo() {...}
}
```

Consider the following bytecode program (suppose that it is produced when compiling a method in class C):

```
0:    iconst_5
1:    ifeq 4
2:    new A
3:    goto 5
4:    new B
5:    invokevirtual A.foo()
```

`ifeq` jumps to the given index if the integer value at the top of the stack is equal to zero. `new D` creates a new instance of a class D and pushes a reference to this instance onto the operand stack. `invokevirtual D.m()` invokes method `m()` of class D. For this statement, suppose that the type checker checks that the type of the reference at the top of the stack is D or one of D's subtypes.

- Show what will be computed by the type inference algorithm.
- The type checker will not validate this program. Why?
- Propose a modification of the verifier in order to accept this program.
- Modify the bytecode program (without removing the if statement) in order to obtain a program that is validated by the original type checker, and whose runtime behavior is exactly the same as that of the original program.

Now consider replacing the `invokevirtual A.foo()` statement with an `invoke foo()` statement that invokes method `foo()` on the class of the reference that is at the top of the operand stack.

- The verifier will fail to statically enforce that method `foo()` is defined on the type the reference at the top of the operand stack. Why?
- What happens instead if we do not have a static verifier but only dynamic checks?
- Propose a modification of the verifier in order to accept this program.
- Can you imagine why the Java bytecode designers decided to have the `invokevirtual` statement instead of something like the `invoke` statement we considered above?

3) Consider the following code:

```
interface IFace {
    void m();
}
class Cl1 implements IFace {
    public void m() { System.out.println("Cl1.m"); }
}
class Cl2 implements IFace {
    public void m() { System.out.println("Cl2.m"); }
}
public class Test1 {
    public static void main( String[] args ) {
        xxx(true);
        xxx(false);
    }

    public static void xxx( boolean param ) {
        IFace iface = null;
        if( param ) { iface = new Cl1(); }
        else { iface = new Cl2(); }
        iface.m(); }
}
```

- What type will be calculated for the variable `iface` of the method `xxx` during the bytecode verification?
 - When can we decide that `iface.m()` is safe to call? During bytecode verification, or execution?
 - What if `IFace` was a class instead of an interface? What if it was an abstract class?
- 4) The Java bytecode verifier is more permissive than the Java type system. Provide a program that demonstrates this.
- 5) The bytecode type inference algorithm rejects a verified program if there are different stack sizes for input values of a join point.
- Provide a bytecode program that is rejected because of this limitation but that does not cause runtime errors.
 - Is it possible to construct a bytecode verification algorithm that avoids this limitation? If yes, then provide an updated algorithm. If no, then show that it can't be done.
 - How serious is this restriction from a pragmatic perspective?