

# Exercise 8

## Parametric polymorphism

November 16, 2018

### Task 1

Implement a list in Java that supports the following two methods:

```
public void add(int i, Object el)
public Object get(int i)
```

Discuss the advantages and the limitations of the three different approaches below.

- A) Implement the list using only one class without generics.
- B) Implement the list using one abstract class/interface and then (some) subclasses that implement it for different types.
- C) Implement the list using generic types.

### Task 2

*(from a previous exam)*

Consider the following Java program, which is rejected by the Java compiler:

```
class Logger<T> {
    public void log(T t) {
        System.out.println(t.loggerString());
    }
}
```

- A) If the code above were allowed to compile without errors, what could go wrong? To answer, write a brief code sample that uses `Logger` in a way which causes a failure at runtime.
- B) How can we fix the class `Logger` so that it compiles, while preserving its functionality? You should not modify the method `log`, but otherwise can change or add any code. Your solution should include all details required to check that `Logger` is a valid Java class.
- C) Assume that class `Logger` has been fixed to resolve the problem from point A. Let `A` and `B` be two classes such that `A` is a supertype of `B` and `Logger<A>` and `Logger<B>` are valid instantiations. Consider the following method:

```
void foo(Logger<A> logA) {
    Logger<B> logB = logA;
    logB.log(new B());
}
```

The Java compiler rejects this code. Is the code safe? That is, if it were allowed to compile, would it run without failure?

D) Suppose we relax the Java type system rules to allow contravariant generics.

- Will the method `foo` compile now?
- What are two situations that will require dynamic checks in order to enable contravariant generics in a language, without limiting what a developer can write in a generic class?

### Task 3

Consider the following Scala classes:

```
class A
class B extends A
class P1[+T]
class P2[T <: A]
```

What are the possible instantiations of `P1` and `P2`? What is the difference between `P1[A]` and `P2[A]` from the perspective of a client? Provide an example to show which class is more restrictive.

### Task 4

(from a previous exam)

Consider the following Java code:

```
class Car<T> {
    private List<? extends T> passengers;

    public Car(List<? extends T> passengers) {
        this.passengers = passengers;
    }
}
```

Remember that `List<E>` in Java contains a method `addAll` with the following signature:

```
boolean addAll(Collection<? extends E> c)
```

The method `addAll` adds all elements of the given collection `c` to the receiver list and returns `true` if the receiver list was modified.

A) We want to add a method to `Car<T>` that takes a list of passengers `p` to board the car. After the method is executed, the field `passengers` should refer to a list containing both the previous elements and the elements of `p`.

```
public void board(List<? extends T> p)
```

The following implementation is rejected by the compiler:

```
public void board(List<? extends T> p) {
    this.passengers.addAll(p);
}
```

Assume the body of `board` is exempted from the type checker. Provide code that calls `board` and inserts a string into a list of integers. Your code has to type-check.

B) Give a new implementation of `board` (without modifying its signature) that implements the expected functionality and type-checks.

C) We now want to add a method to class `Car<T>` that transfers all passengers from this car to a given car. Fill in the blank to achieve the least restrictive but correct implementation.

```
public void transferPassengers(Car<_____> other) {
    other.board(this.passengers);
}
```

## Task 5

Consider the following Java method:

```
public void add(Object value, List<?> list) {
    list.add(value);
}
```

The Java compiler rejects this program, with the following message:

The method `add(capture#1-of ?)` in the type `List<capture#1-of ?>` is not applicable for the arguments `(Object)`

A) Explain why we obtain such an error.

B) Fix the program by using a generic type for the parameter of method `add` and constraining the wildcard appropriately.

C) We can use the following alternative signature for `add`:

```
public <V> void add(V value, List<V> list)
```

Is this solution more restricted than the one obtained using the wildcard?

D) Consider the following methods:

```
public <V> void addAllX(List<V> v, List<? super V> l) {
    for(V el : v) l.add(el);
}
public <V> void addAllY(List<V> v, List<V> l) {
    for(V el : v) l.add(el);
}
```

Method `addAllX` is less restrictive than `addAllY`. Provide an example to prove this claim.

## Task 6

*(from a previous exam)*

A) Suppose we have a simple list interface in Java:

```
public interface List<T> {
    public int length();
    public T get(int i);
    public void add(T element);
}
```

We want to implement a class that concatenates two lists while inserting a separator of some type `A` between the two lists:

```

public class Concatenator<A> {
    public void concatenate(A separator, List<A> from, List<A> to) {
        to.add(separator);
        for (int i = 0; i < from.length(); i++) {
            to.add(from.get(i));
        }
    }
}

```

We are unsatisfied with our signature of the `concatenate` method because it is too restrictive. In the following subtasks, we change the signature of the `concatenate` method, without changing its body, while making sure that the body still type-checks and that only instances of subtypes of `A` can be passed as separators.

We will try to make the signature less restrictive in the following sense. A signature  $s_1$  of `concatenate` is *less restrictive* than another signature  $s_2$  if the following holds: for all types  $T_1, T_2, T_3$ , if arguments of static type  $T_1, \text{List}\langle T_2 \rangle, \text{List}\langle T_3 \rangle$  are accepted by  $s_2$ , they are also accepted by  $s_1$ , but the same property does not hold in the opposite direction.

Do not use raw types (e.g. do not use `List` without a type variable). Do not use more than one upper bound per generic variable (e.g. do not use `X extends A & B`).

**A.1)** Provide the *least restrictive* signature using wildcards but no additional type parameters.

**A.2)** Provide a signature that is *less restrictive* than the original signature, without using wildcards, but with one extra type parameter to concatenate.

**A.3)** Provide the *least restrictive* signature without using wildcards, but using any number of type parameters to concatenate.

**B)** Provide the *least restrictive* signature without using wildcards or additional type parameters. For this subtask, assume that Java provides the variance modifiers known from Scala. Besides modifying the signature of `concatenate`, you may add interfaces and let existing interfaces implement them.

**C)** In each the following subtasks (C.1-C.3), compare the restrictiveness of the given pair of signatures from the previous subtasks (A.1-B). If one signature is less restrictive than the other, provide an example of static types which are accepted by one but not by the other signature.

For illustration, you can assume that we have three classes  $X, Y, Z$  with  $X <: Y <: Z$ , and we are calling `concatenate` on a class of type `Concatenator<Y>`. An example which shows differing restrictiveness then consists of a triple  $T_1, T_2, T_3 \in \{X, Y, Z\}$ , such that arguments of types  $T_1, \text{List}\langle T_2 \rangle, \text{List}\langle T_3 \rangle$  are accepted by one, but not by the other signature.

**C.1)** Compare solutions A.1 and A.3.

**C.2)** Compare solutions A.2 and A.3.

**C.3)** Compare solutions A.1 and B.