

Figure 1: Class diagram

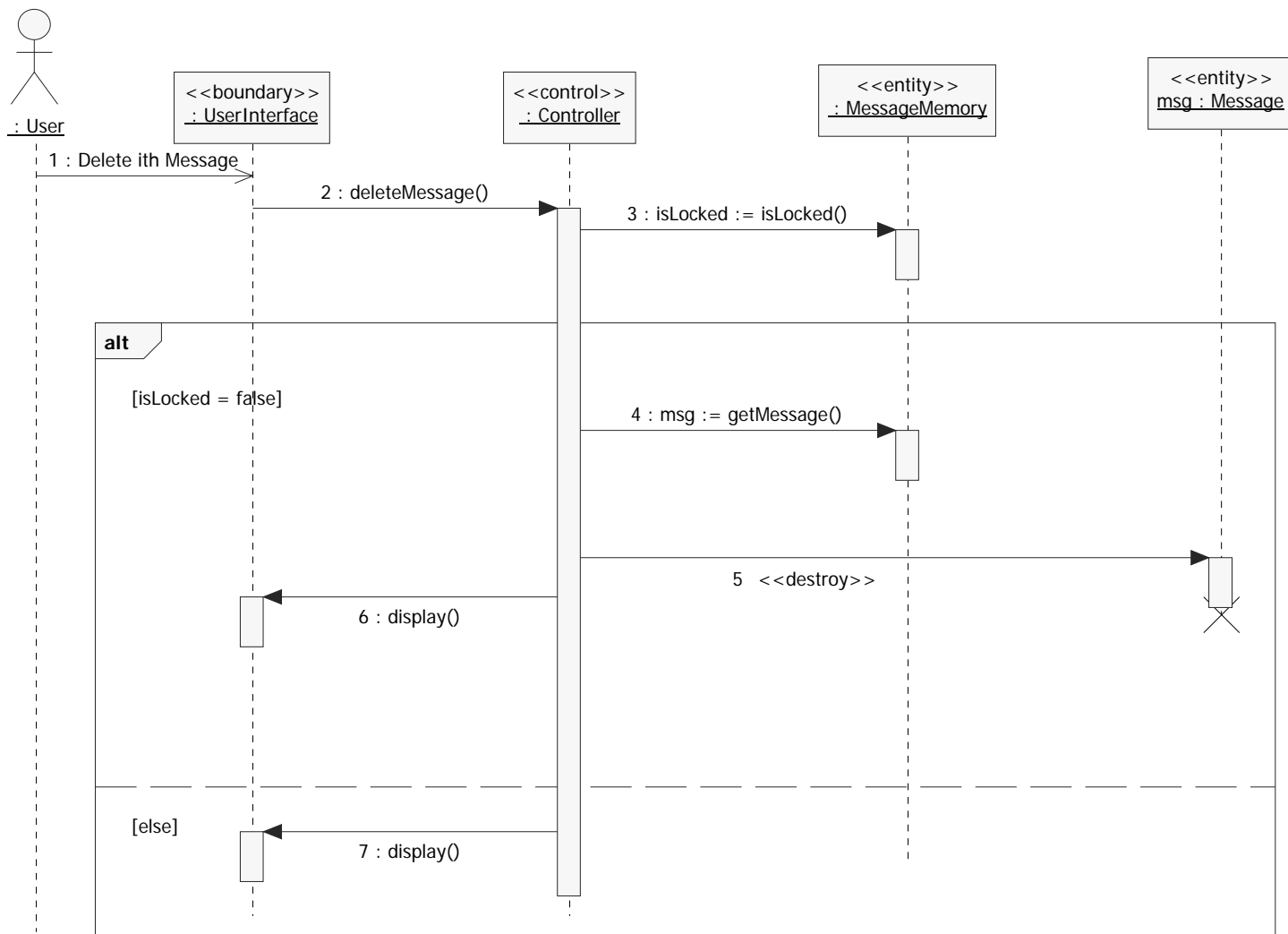


Figure 2: Sequence diagram - Delete Message

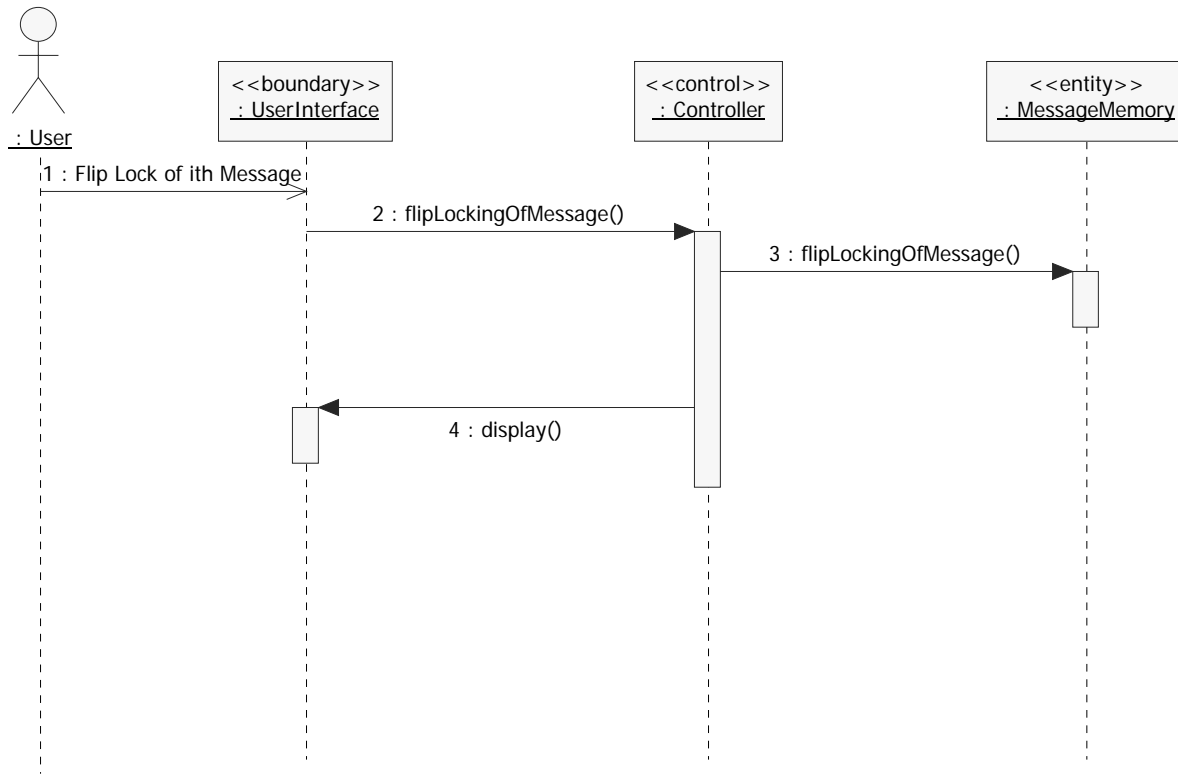


Figure 3: Sequence diagram - Flip Lock on Message

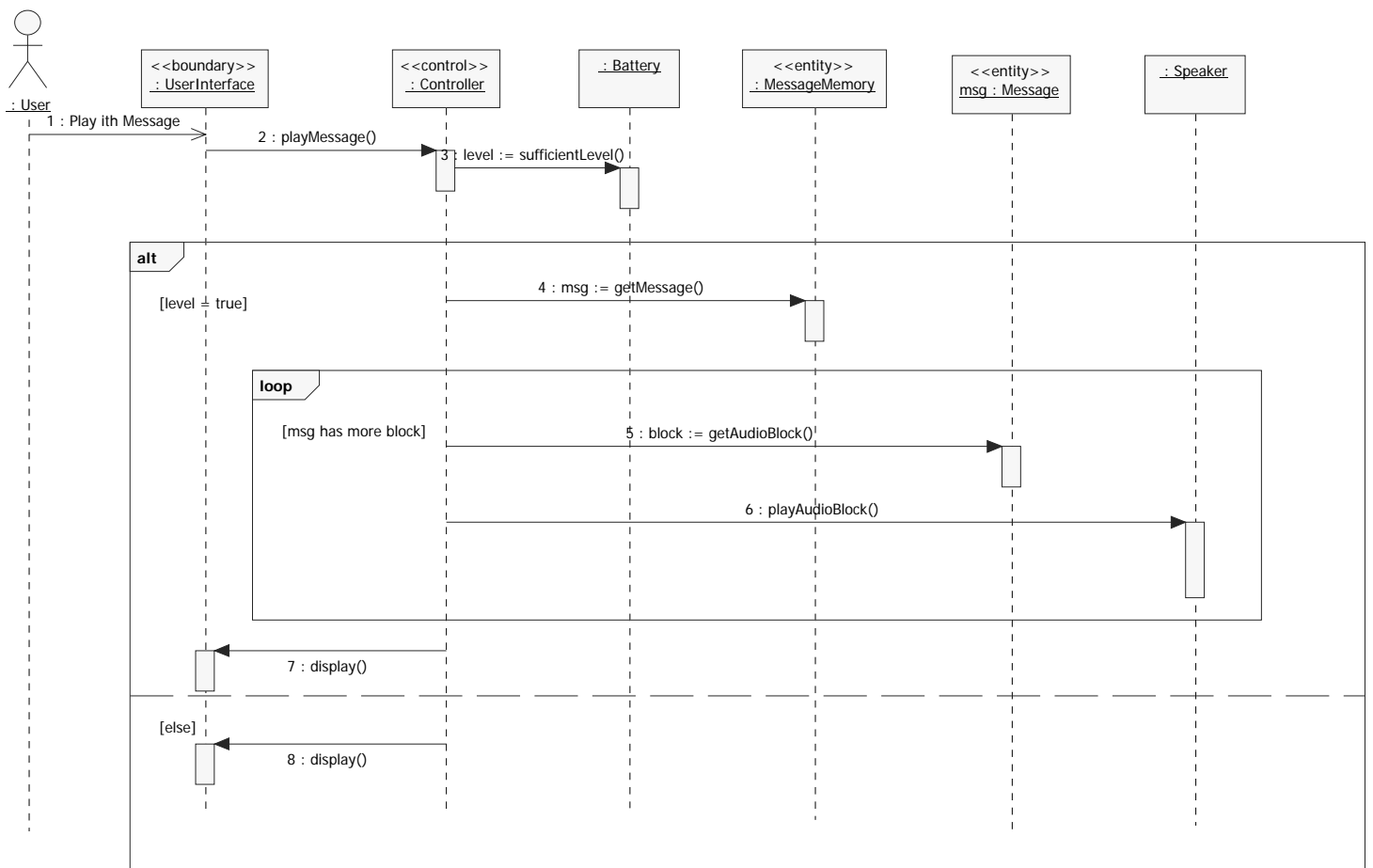


Figure 4: Sequence diagram - Playback Message

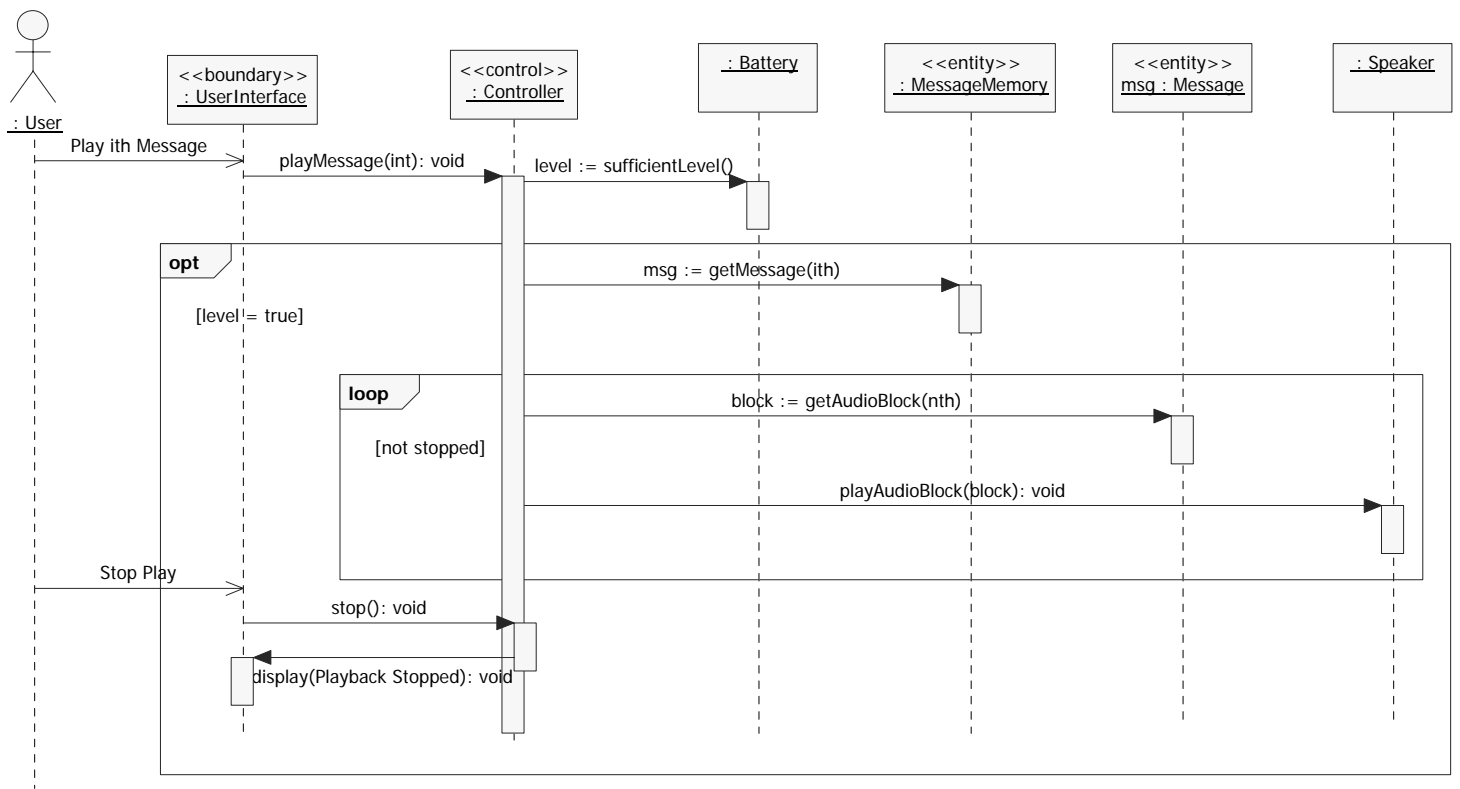


Figure 5: Sequence diagram - Playback Message Until Stopped

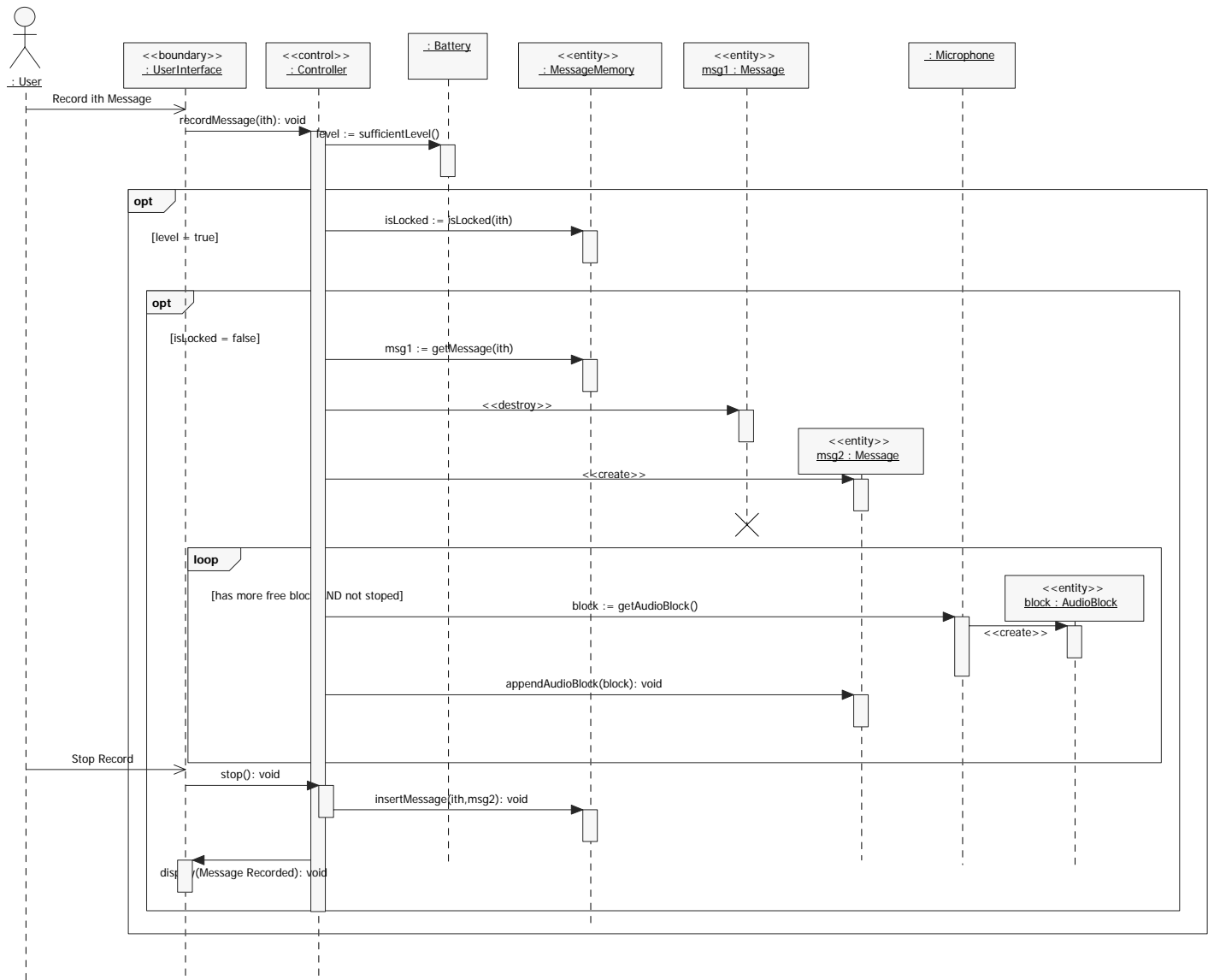


Figure 6: Sequence diagram - Record Message Until Stopped

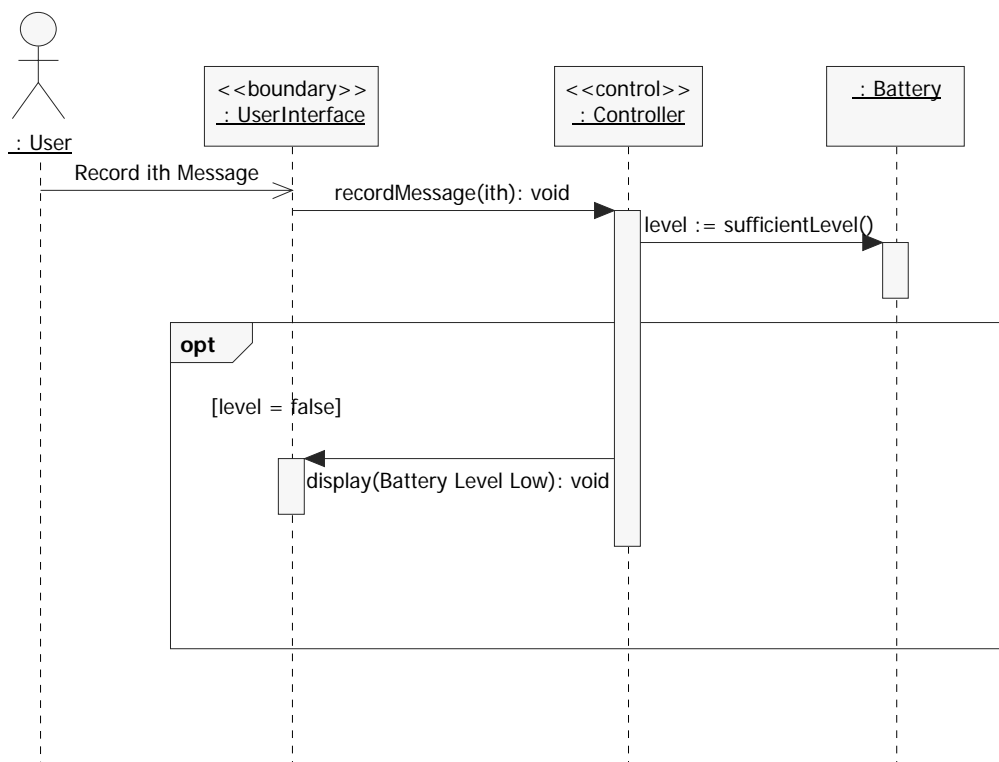


Figure 7: Sequence diagram - Record Message Battery Low

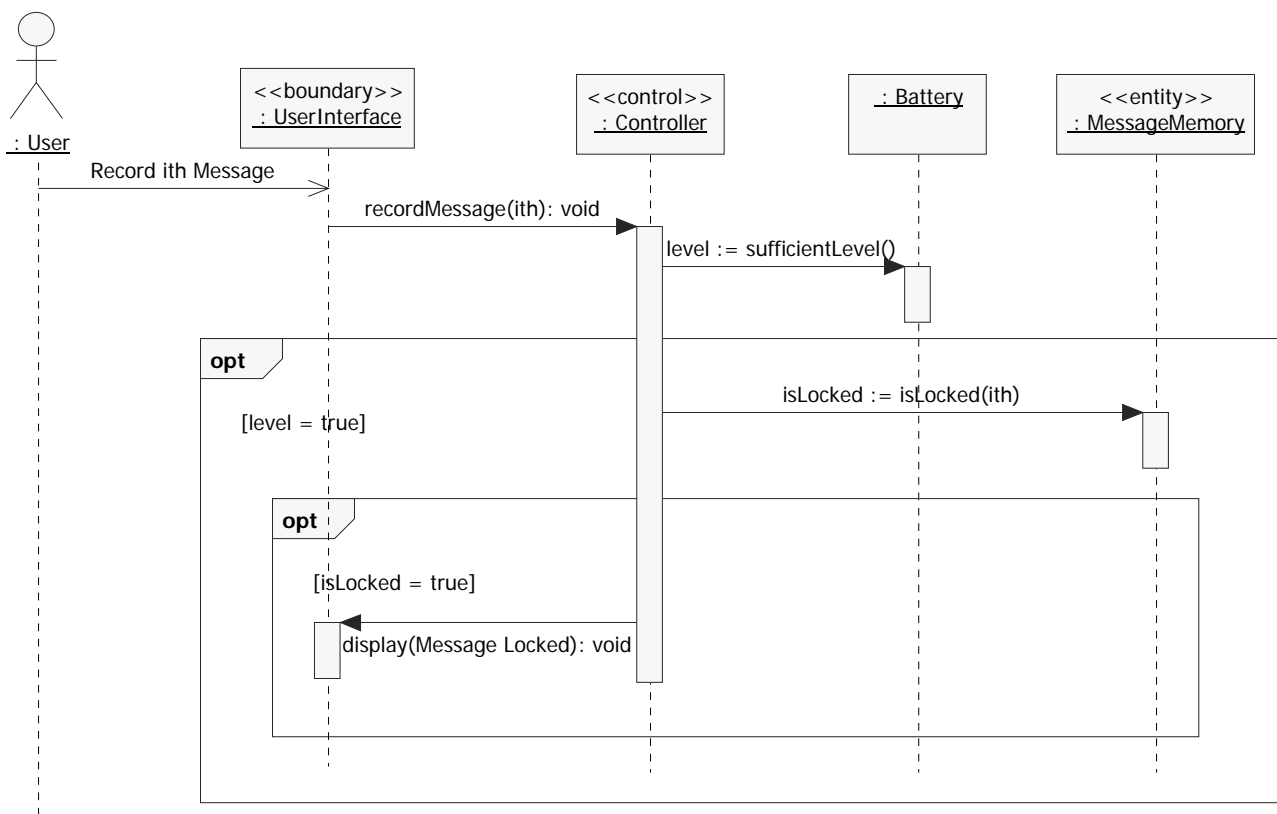


Figure 8: Sequence diagram - Record Message Locked



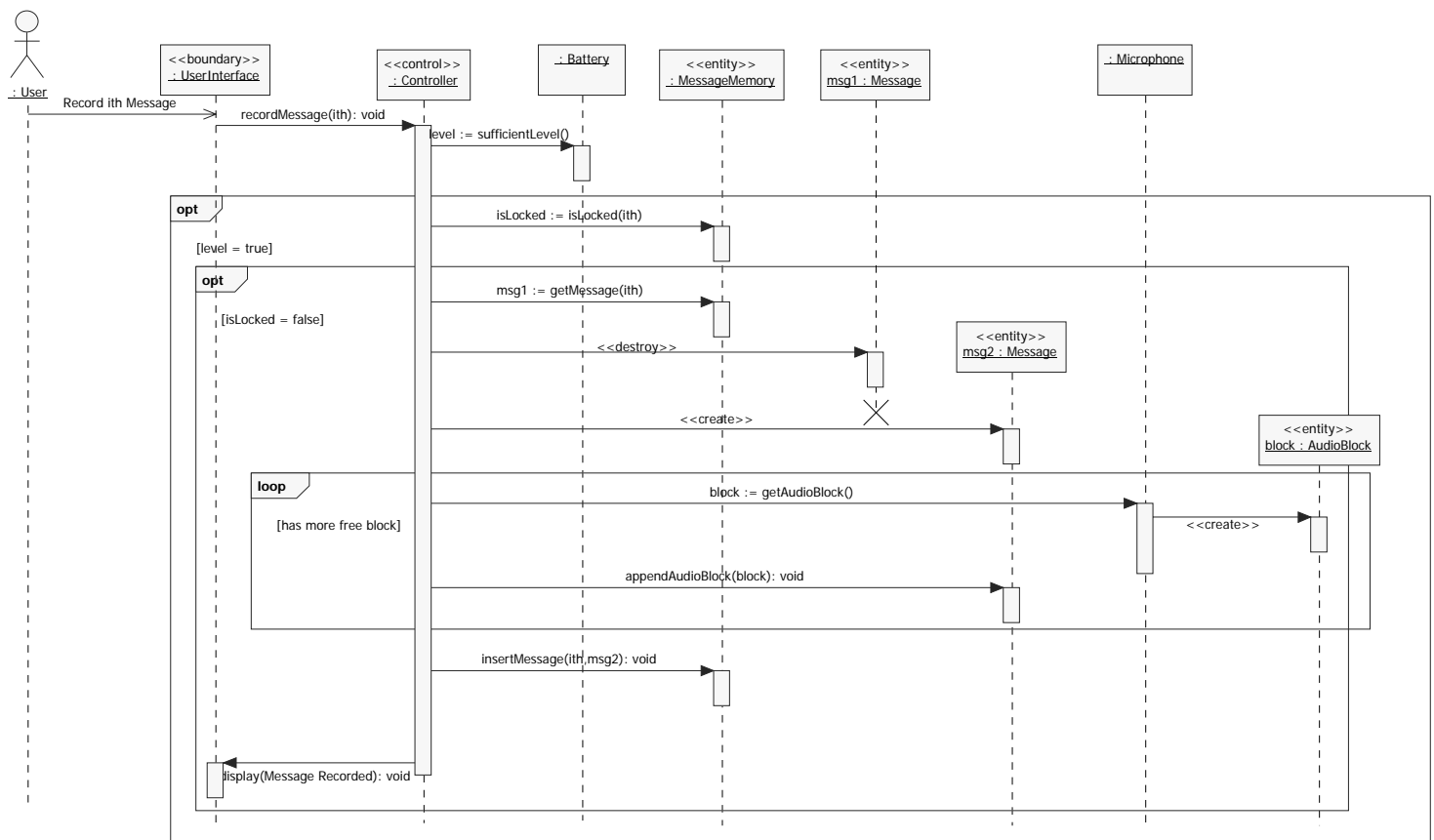


Figure 9: Sequence diagram - Record Message Until Memo Full

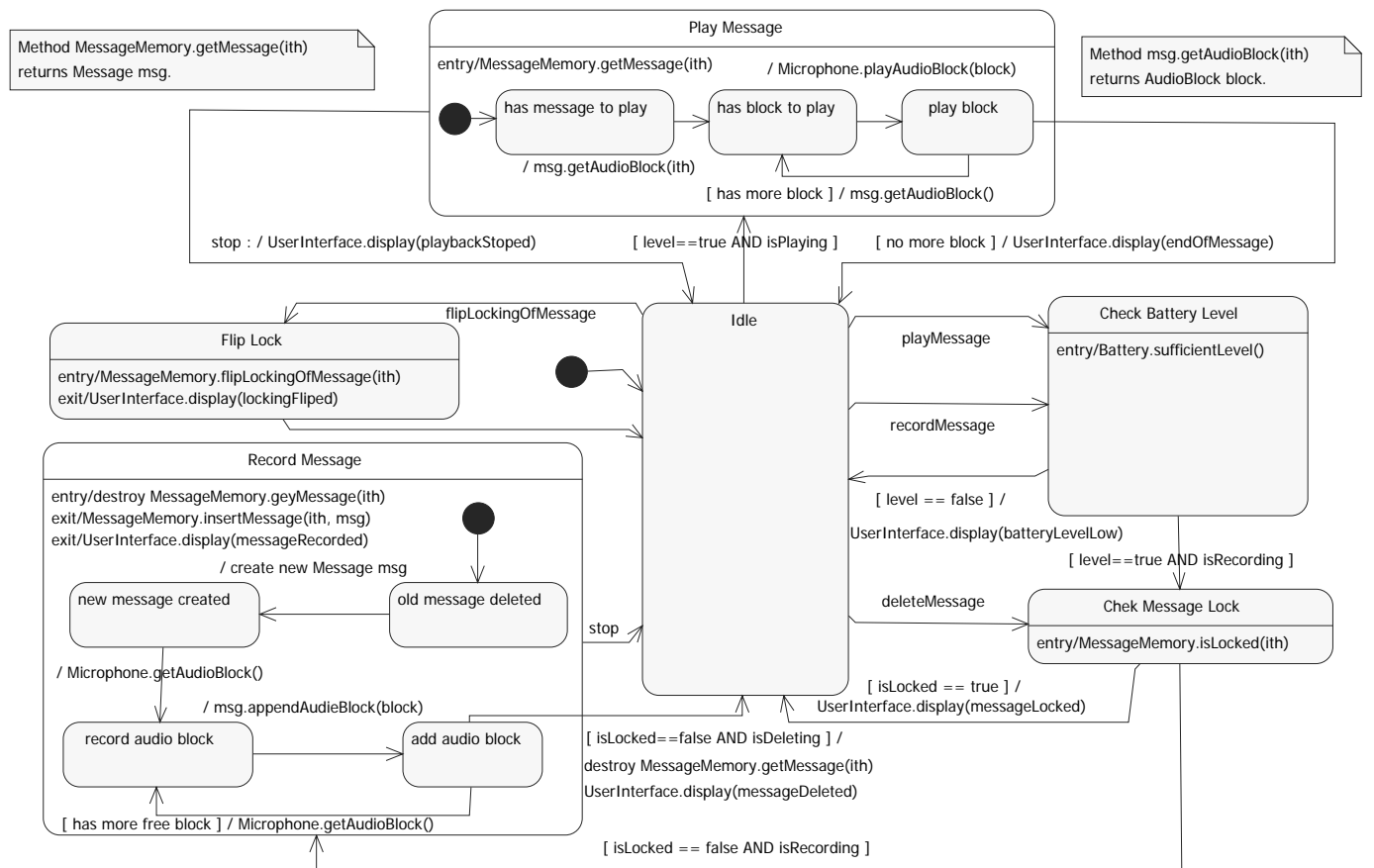


Figure 10: Statechart diagram of Controller