

# Program Verification

## Exercise Solutions 5: Encoding to SMT

### Assignment 1 (Sequence Take and Drop)

Here is a possible axiomatisation in Viper:

```
domain Sequence {
  function lookup(s:Sequence, i:Int) : Int
  function length(s:Sequence) : Int
  function take(s:Sequence, n: Int) : Sequence
  function drop(s:Sequence, n: Int) : Sequence

  axiom length_take {
    forall s:Sequence, n:Int ::
      {length(take(s,n))} {length(s),take(s,n)}
      length(take(s,n))==
        (n <= 0 ? 0 :
          (n >=length(s) ? length(s) : n))
  }
  axiom length_drop {
    forall s:Sequence, n:Int ::
      {length(drop(s,n))} {length(s),drop(s,n)}
      length(drop(s,n))==
        (n <= 0 ? length(s) :
          (n >=length(s) ? 0: length(s)-n))
  }
  axiom lookup_take {
    forall s:Sequence, n:Int, i:Int ::
      {lookup(take(s,n),i)} {lookup(s,i), take(s,n)}
      n > 0 && i < n && i < length(s) ==>
        lookup(take(s,n),i) == lookup(s,i)
  }
  axiom lookup_drop {
    forall s:Sequence, n:Int, i:Int :: {lookup(drop(s,n),i)}
    n < length(s) && i >= 0 && i < length(s)-n ==>
      lookup(drop(s,n),i) == lookup(s,i+n)
  }
}
```

```

axiom lookup_drop_two { // as above for i == j-n
  forall s:Sequence, n:Int, j:Int :: {lookup(s,j), drop(s,n)}
  n < length(s) && j >= n && j < length(s) ==>
    lookup(drop(s,n),j-n) == lookup(s,j)
}

axiom length_pos {
  forall s: Sequence :: length(s) >= 0
}

method test(s1: Sequence, s2:Sequence) {
  assume length(s1) >= 5
  assert lookup(take(s1,3),2) == lookup(drop(s1,2),0)

  assume take(s1,1) == take(s2,1)
  assert lookup(s1,0) == lookup(s2,0) // needs 2nd triggers on lookup_take

  assume drop(s1,1) == drop(s2,1)
  assert lookup(s1,1) == lookup(s2,1) // needs lookup_drop_two
}

```

With respect to potential incompletenesses, there is the usual extensionality issue (see next question); we might have two observationally-equivalent sequences that we cannot prove to be equal. Leaving aside sequence equality, the need for the second sets of triggers on the first three axioms `lookup_take` axiom, and for the `lookup_drop_two` axiom might not be immediately obvious. These allow the axiom to be instantiated in situations in which a lookup was performed on the original sequence, not the sequence after the take or drop operation; they are the “inverse” cases to those described by the first set of triggers. The test method illustrates an example in which the second triggers on `lookup_take` are necessary to prove the assertion. Similarly, the second axiom `lookup_drop_two` covers the analogous situation for drop. The reason this can’t be directly achieved with an extra set of triggers on `lookup_drop` is that the analogous triggers to choose would be the terms  $\{\text{lookup}(s, i+n), \text{drop}(s, n)\}$ , but the first term cannot be used in a trigger because of the integer  $+$  operator. Instead, the axiom `lookup_drop_two` expresses this “inverse” case of triggering by adjusting the range of the quantified variable to range over the index into `s` directly. This trick of rewriting axioms via arithmetic “shifts” to avoid problematic arithmetic operators in triggers is quite commonly-useful.

## Assignment 2 (Extensionality)

Extensionality can be expressed by the following axiom; the triggers chosen use the `isSequence` function discussed in the question:

```

axiom extensionality {
  forall s1:Sequence, s2:Sequence :: {isSequence(s1), isSequence(s2)}
  length(s1) == length(s2) && (forall i:Int :: {lookup(s1,i), lookup(s2,i)})
  lookup(s1,i) == lookup(s2,i) ==> s1==s2
}

```

This axiom will be instantiated for every pair of sequences in the problem (for which the `isSequence` assumption is added), i.e. there will be quadratically-many instantiations per ground sequence term. However, unlike in the previous exercise sheet, there isn't an obvious way to avoid this; there is no way to e.g. write an "inverse" function from the (unboundedly-many) sequence values to the sequence itself, which would be a way of characterising that a sequence is uniquely-determined by its values.

## Assignment 3 (Axiomatising Maps)

The axiomatisation of maps was covered in the lectures, but is included here for the simple case described in the question. Adding the bulk-update operation requires a generalisation of the axioms for defining map-lookup over map-update (select-store axioms). The main technical difficulty is how to represent the condition for the bulk-update (defining which keys are to be updated). To represent a general condition seems to require passing a function as an argument to another function, which is not supported. Instead, we could represent these "filters" for the bulk-updates using maps from integers (keys) to booleans. We take the slightly simpler approach of *defunctionalisation*, here: we represent each desired filter function as an element of a new type `Filter`, which we equip with a `filter` function that models applying the filter to a particular key. We can then define, e.g. the `Filter` that is true exactly for even-number keys, by taking an unknown value of type `Filter` and defining its behaviour via a quantifier. We can then pass this `Filter` to our bulk-update operation:

```
domain Map {
  function select(m: Map, key: Int) : Int
  function store(m:Map, key: Int, value: Int) : Map
  function update_all(m:Map, f:Filter, v:Int) : Map

  axiom select_store_same {
    forall m: Map, k: Int, v: Int :: {select(store(m,k,v),k)}
      select(store(m,k,v),k) == v
  }

  axiom select_store_diff {
    forall m: Map, k1: Int, k2: Int, v : Int ::
      {select(store(m,k1,v),k2)} {select(m,k2),store(m,k1,v)}
      k1 != k2 ==> select(store(m,k1,v),k2) == select(m,k2)
  }

  axiom select_bulk_update {
    forall m:Map, f:Filter, v:Int, k:Int ::
      {select(update_all(m,f,v),k)} {select(m,k), update_all(m,f,v)}
      select(update_all(m,f,v),k) ==
        (filter(f,k) ? v : select(m,k))
  }
}
```

```

domain Filter {
  function filter(f:Filter, i:Int) : Bool
}

method test(m : Map, f:Filter) {
  assume select(m,3) == 2;
  assume select(m,1) == 4;
  assume forall i:Int :: {filter(f,i)}
    filter(f,i) <==> i % 2 == 0
  assert select(update_all(m,f,5),3) == 2
  assert select(update_all(m,f,5),4) == 5
}

```