

Program Verification

Exercise Solutions 8: The Boogie Intermediate Verification Language

Assignment 1 (Modularity)

The following program satisfies all of the requirements:

```
var x : int; // global variable

procedure p()
  ensures x > 0; // implicitly: requires true;
  modifies x;
{
  x := x + 1;
}

procedure test()
  modifies x;
{
  x := 0;
  call p();
  assert x == 1; // for the second part of the question
}
```

In particular, running this program through Boogie will yield two verification errors: one for the postcondition of `p` and one for the `assert` statement.

Assignment 2 (Verification)

```
const length : int;

var m:[int]int;
var n:[int]int;
```

```

procedure n_reverse_m()
  modifies n;
  ensures (forall i:int :: {n[i]} // good choice of trigger
    0<=i && i<length ==>
      n[i] == m[length - i - 1]);
{
  var i : int;
  i := 0;
  while(i < length)
    invariant (forall j:int :: {n[j]} 0 <= j && j < i ==>
      n[j] == m[length - j - 1]);
    {
      n[i] := m[length - i - 1];
      i := i + 1;
    }
}

```

Assignment 3 (Well-Definedness Conditions)

1. $\text{def}(e[e']) = \text{def}(e) \ \&\& \ \text{def}(e') \ \&\& \ 0 \leq e' \ \&\& \ e' < \text{length}(e)$
2. $\text{def}(e_1 == e_2) = \text{def}(e_1) \ \&\& \ \text{def}(e_2)$
3. $\text{def}(!e) = \text{def}(e)$
4. $\text{def}(e_1 \ || \ e_2) = \text{def}(e_1) \ \&\& \ (!e_1 \implies \text{def}(e_2))$

Note: this definition accounts for a short-circuiting semantics of disjunctions.