TEACHING AUTHENTICATION IN HIGH SCHOOLS: CHALLENGES AND LESSONS LEARNED Elizabeth Stobert, Elizabeta Cavar, Luka Malisa, David Sommer



ETH Zürich

COMPUTER SECURITY CURRICULUM FOR SWISS HIGH SCHOOLS

- Asked to create prototype curriculum materials to integrate computer security content into Swiss high schools
- Initial focus on user authentication



DESIGN GOALS

I. Address gaps in adult knowledge and support lifelong security habits Balance practical guidelines with theoretical underpinnings 2. 3. Create materials appropriate for age and educational background 4. Emphasize student-led activities to avoid dependence on teachers

USER AUTHENTICATION CURRICULUM

- Five activities (available for download on the workshop website)
 - 30-45 min per activity
 - Groups of 2-4 students
- Round robin structure
- Emphasis on independence, interactivity, and hands-on activities
- Pilot-tested in four Zürich-area gymnasien (high schools)



I) CREATING GOOD PASSWORDS

- What makes a good password?
- Students created passwords with different features to relate password structure and format to guessing time (as a measure of password strength)
- Goal was to connect password features with guessability

HOW SECURE IS MY PASSWORD?

Sponsored by Dashlane: never forget another password

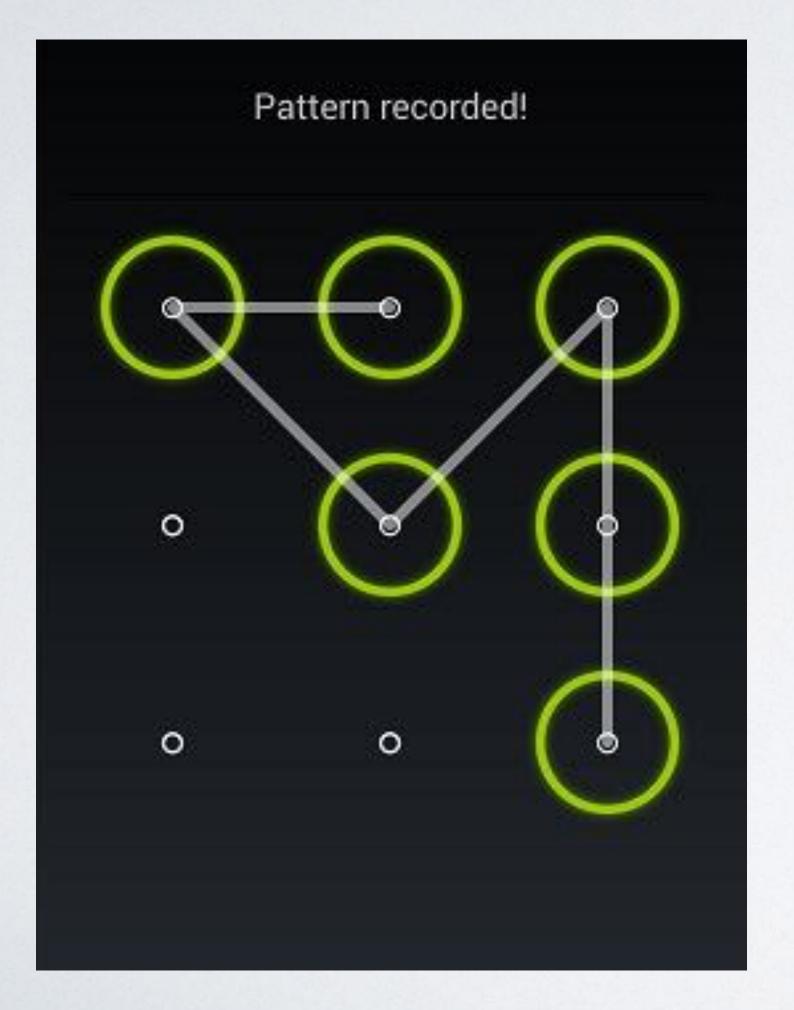


2) CRACKING PASSWORDS

- Students were given a list of hashed bank PINs and asked to guess the plaintext passwords
- Goal was to have students consider ways in which passwords could be guessed (brute force, dictionary attacks) and how to create guess-resistant passwords

Password	PIN
ABAC	
ADED	
BBAB	
BCCF	
BEBC	
CAAB	
CBBD	
CBDC	
CBFA	
CCFD	

3) GRAPHICAL PASSWORDS



 Students created and recalled different types of graphical passwords

 Goal was to have students consider how the threat model changes in different systems

 Discussed shoulder surfing and assigning passwords



4) PERSONAL KNOWLEDGE QUESTIONS

- Students researched the answers to fake personal knowledge questions about celebrities
- Questions were designed to highlight typical problems with personal knowledge questions
- Students asked to relate these attacks to their own responses

First Secret Question *

Pick a secret question:

What town were you born in?

+

What is your answer?

Second Secret Question *

Pick a secret question:

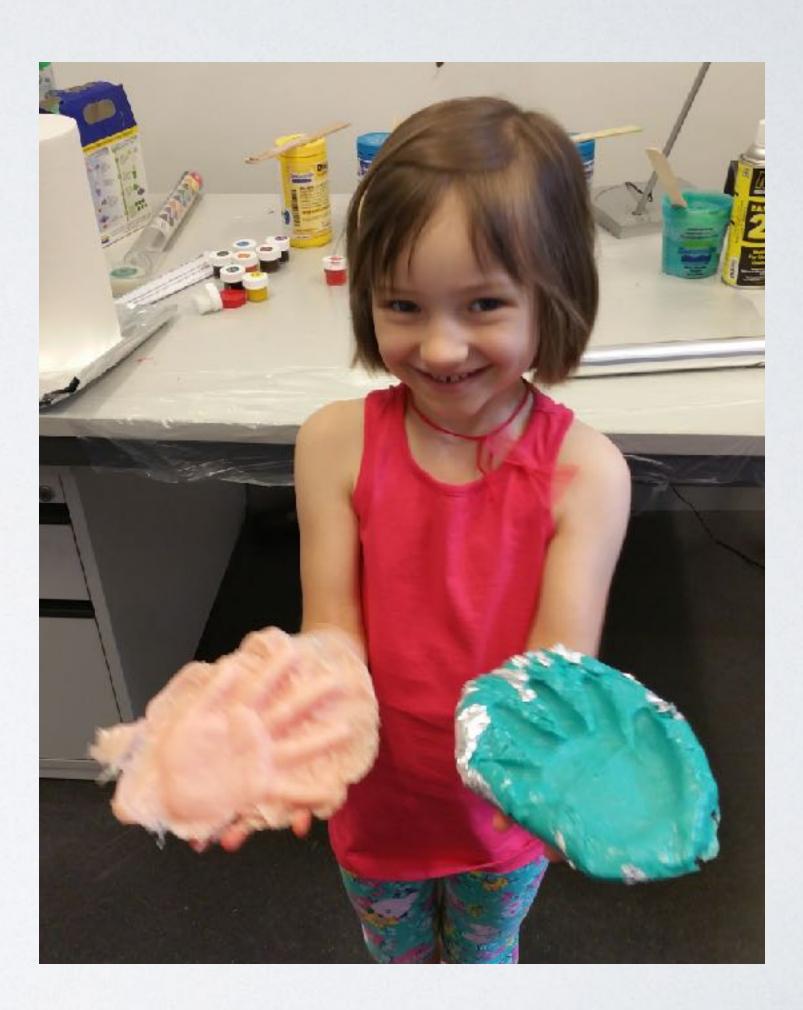
What is your mother's maiden name? 📫

What is your answer?



5) BIOMETRICS

- Students used modelling silicone to create detailed models of their fingerprint, and used those models (dipped in graphite powder) to unlock their phone
- We used the fingerprint models to discuss issues relating to biometric authentication, including credential theft, revocation, and privacy



CHALLENGES OF TEACHING SECURITY



THE BLEEDING EDGE

- Technology is always changing!
- Presence of the adversary makes security unlikely ever to be a static topic
- How can we create extensible lessons that encourage students to apply concepts in the broader context?



WHEN TO TEACH SECURITY?

- Too early, or too late?
- Youth progress quickly from mediated online interactions to online independence
- Appropriate timing is influenced by changing technology, as well as environmental and socioeconomic factors

PRACTICALVS.THEORETICAL

- How much technical background is needed to explain the practical takeaways of security education?
- Too much information overwhelms students, but too little leads them to form poor mental models





GIVING CLEAR ADVICE

 Creating straightforward security advice is difficult

 Not all advice applies to all situations

 How can we effectively teach risk assessment for computer security?



TOO EASY ... OR TOO HARD

- Students lose engagement when the material is too simple or too complicated
- Finding an engaging balance between novelty, age- and grade-appropriateness is tricky

WHO SHOULD TEACH SECURITY?

- Teachers are (generally) not security experts, and it is unfair to ask them to be
- Security education materials need to be accompanied by a knowledgeable facilitator, or completely independent



MEASURING SUCCESS

- secure over their lifetimes



• The goal of our authentication activities was to help users be more

• How can we reliably measure the success of educational programs?



SECURITY ≅ COMPUTER SCIENCE SEX EDUCATION ≅ BIOLOGY

- Both are attractive activities
- Both offer risk and reward
- Both carry probabilistic risks
- Age-relevant

HOW ARE THEY SIMILAR?

Both relate to academic topics, but are not the primary application

A NEW APPROACH TO TEACHING SECURITY

 How can the approaches taken in sex education programs inform how we design security education programs?

THANKYOU

- Activities and worksheets available on the ASE '17 website
- Please contact me if you have questions, or to tell us about your experiences with these materials

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