Secure Data Deletion from Persistent Media

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2013-11-05

Secure deletion: the task of deleting data from a physical medium so that the data is irrecoverable by an adversary.

- A coercive adversary can:
 - Unexpectedly compromise all data stored on the user's storage media
 - Obtain any secret keys / passphrases to access this data
 - Strike multiple times
- Consequently:
 - No "extraordinary" actions can be taken to delete data
 - Any data the user can access when the adversary strikes is exposed to the adversary
- Models, for example, a subpoena













- **Persistent Storage Medium** is a storage medium that does not provide deletion
- Data written onto it is permanently available
- We assume that an adversary who compromises it sees the entire write history

So if we assume the adversary eventually compromises the persistent storage, how can we securely delete *anything*?



e.g., tape archive, network traffic, analog remnants, write–once media

e.g., piece of paper, smart card, diligent santization, secure hardware









Background: Static Tree Solution



Background: Update Mechanism



- Tree size/shape is fixed for eternity
 - Cannot accommodate new data
 - Tree-depth fixed even when sparse
- Proof of deletion is based on fixed shape
- Dynamic structures (e.g., B-Trees, balancing trees, etc) are more versatile
 - But the proofs become trickier with increased sophistication

- We present the **key disclosure graph**: a tool to model and reason about worst-case adversarial knowledge for persistent storage
- We present a generic **shadowing graph mutation**: a graph mutation that can express the update behaviour of arborescent data structures and facilitates secure deletion
- We characterize related work by their key disclosure graphs
- We instantiate this solution with a B-Tree











- Secure deletion of data requires:
 - when writing data, ensuring all previous values stored in the SDSM cannot derive its key
 - when deleting data, determining all of the derivable ancestors in the KDG and make them all underivable
 - ancestor relation based on the ever-growing KDG
- How do we avoid storing the entire KDG?
 - require that in the KDG there is at most one unique path that connects any pair of vertices
 - in graph theory, such a graph is called a mangrove



How do we ensure that the KDG is always a mangrove? We use shadowed updates.

• Shadowed updates is a technique in file systems

- New versions of data are written to new (empty) locations
- Old versions remains but are no longer valid
- Anything that references the old version is also shadow-updated by referring to the new location

• We use keys instead of versions

- Any change results in a new key being generated to encrypt the new version
- Key wrappers must then change to store the new key, etc.













- Shadowing mutations can implement any arborescent data structure
- A shadowing mutation applied on a mangrove results in a mangrove
- Shadowing mutations do not permit old (pre-mutation) nodes to access new (post-mutation) nodes
- Computing the ancestors of a node requires only following its unique path

Related Work



Boneh and Lipton persistant storage: magnetic tape securely-deleting: e.g., paper, floppy disk update mechanism: re-encrypt keys with new master secret



Di Crescenzo et al. persistent and securely-deleting medium are explicitly considered update mechanism: re-encrypt keys on static path to root



Perlman's Ephemerizer persistant storage: communication channel securely–deleting: trusted–third party update mechanism: master keys correspond to expiration times



DNEFS

persistant storage: flash memory securely-deleting: reserved area of flash update mechanism: erase flash memory in reserved area We implement a caching B-Tree version of this solution.

Implementation



Overhead Results

		B-Tree block size			
		4 KiB	16 KiB	$64~{\rm KiB}$	256 KiB
	total data blocks	6553600	1638400	409600	102400
era	tree height	5	3	2	2
gen	cache size (nodes)	2048	512	128	32
6.0	MiBs sharing path	0.16	2.65	42.6	682.5
	cache hits (%)	99.3	99.7	99.9	1
len	storage overhead $(\%)$	2.4	0.6	0.1	0.03
edr	comm overhead $(\%)$	2.4	0.6	0.1	0.03
ŵ	block size ovrhd $(\%)$	0	5.3	26.3	58.1
14	cache hits $(\%)$	64.7	59	43.2	73.8
d 1	storage overhead $(\%)$	2.4	0.6	0.1	0.03
an	comm overhead $(\%)$	1308.5	3129	8623.5	20671.4
и	block size ovrhd $(\%)$	497.9	2293.2	9473	38191.8
m	cache hits $(\%)$	99.2	98.9	96.5	95.5
7	storage overhead $(\%)$	2.47	0.59	0.14	0.03
anc	comm overhead $(\%)$	4.9	3.7	7.8	17.7
ü	block size ovrhd $(\%)$	1	7.7	34.6	82.1
	cache hits $(\%)$	99.2	98.9	96.5	95.5
цл	storage overhead $(\%)$	1.74	0.42	0.1	0.02
5 S	comm overhead $(\%)$	4.4	4.9	5.4	2.6
	block size ovrhd $(\%)$	0	63.4	247.9	750.2

Contributions

- We introduce the key disclosure graph to characterize adversarial knowledge growth for settings with a small securely-deleting medium and a large persistent medium
- We prove that a generic shadowing graph mutation preserves the mangrove property on the KDG, facilitating secure deletion
- We design and implement a B-Tree-based secure-deletion solution that shows promising performance
- We characterize related work as instances of our general model
- Future Work
 - Extensively test our implementation with real-world workloads
 - Compare overheads against related work
 - Identify the best approaches for specific scenarios and workloads