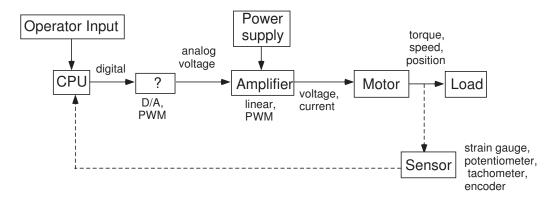
Motor Control

- Suppose we wish to use a microprocessor to control a motor
 - (or to control the load attached to the motor!)



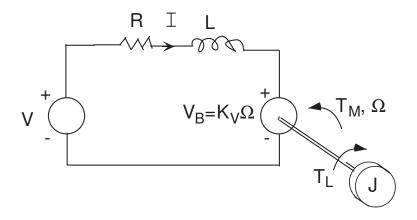
- Convert discrete signal to analog voltage
 - D/A converter
 - pulse width modulation (PWM)
- Amplify the analog signal
 - power supply
 - amplifier
- Types of power amplifiers
 - linear vs. PWM
 - voltage-voltage vs. transconductance (voltage-current)
- DC Motor
 - How does it work?
- What to control?
 - electrical signals: voltage, current
 - mechanical signals: torque, speed, position
- Sensors: Can we measure the signal we wish to control (feedback control)?

Outline

- Review of Motor Principles
 - torque vs. speed
 - voltage vs current control
 - with and without load
- D/A conversion vs. PWM generation
 - harmonics
 - advantages and disadvantages
 - creating PWM signals
- power amplifiers
 - linear vs PWM
 - voltage vs transconductance
- Control
 - choice of signal to control
 - open loop
 - feedback
- References are [5], [3], [1], [4], [8], [7], [6], [9]

Motor Review

• Recall circuit model of motor:

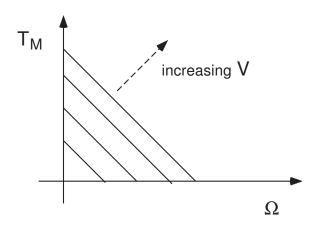


 Suppose motor is driven by a constant voltage source. Then steady state speed and torque satisfy

$$\Omega = \frac{K_M V - RT_L}{K_M K_V + RB}$$

$$T_M = \frac{K_M (VB + K_V T_L)}{K_M K_V + RB}$$

Torque-speed curve



Voltage Control

- Suppose we attempt to control speed by driving motor with a constant voltage.
- With no load and no friction $(T_L = 0, B = 0)$

$$\Omega = \frac{V}{K_V}$$

$$T_M = 0$$

- ullet Recall that torque is proportional to current: $T_M=K_MI$. Hence, with no load and no friction, I=0, and motor draws no current in steady state.
- Current satisfies

$$I = \frac{V - V_B}{R}$$

- In steady state, back EMF balances applied voltage, and thus current and motor torque are zero.
- With a load or friction, $(T_L \neq 0 \text{ and/or } B \neq 0)$

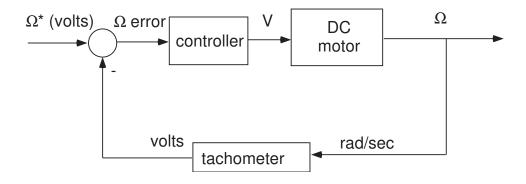
$$\Omega < \frac{V}{K_V}$$

$$T_M > 0$$

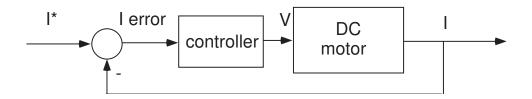
- Speed and torque depend on load and friction
 - friction always present (given in part by motor spec, but there will be additional unknown friction)
 - load torque may also be unknown, or imprecisely known

Issue: Open Loop vs Feedback Control

- Using constant voltage control we cannot specify desired torque or speed precisely due to friction and load
 - an open loop control strategy
 - can be resolved by adding a sensor and applying *closed loop*, or *feedback* control
- add a tachometer for speed control



ullet add a current sensor for torque $(T_M=K_MI)$ control



Will study feedback control in Lecture 7.

Issue: Steady State vs. Transient Response

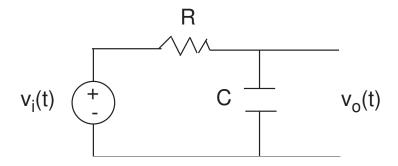
- Steady state response: the response of the motor to a constant voltage input eventually settles to a constant value
 - the torque-speed curves give steady-state information
- Transient response: the preliminary response before steady state is achieved.
- The transient response is important because
 - transient values of current, voltage, speed, . . . may become too large
 - transient response also important when studying response to nonconstant inputs (sine waves, PWM signals)
- The appropriate tool for studying transient response of the DC motor (or any system) is the *transfer function* of the system

System

• A system is any object that has one or more inputs and outputs

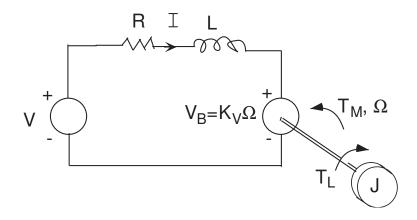


- Input: applied voltage, current, foot on gas pedal, . . .
- Output: other variable that responds to the input, e.g., voltage, current, speed, torque, . . .
- Examples:
 - RC circuit



Input: applied voltage, Output: voltage across capacitor

- DC motor



Input: applied voltage, Output: current, torque, speed

Stability

- We say that a system is stable if a bounded input yields a bounded output
- If not, the system is *unstable*
- Consider DC Motor with no retarding torque or friction
 - With constant voltage input, the steady state shaft speed Ω is constant \Rightarrow the system from V to Ω is stable
 - Suppose that we could hold current constant, so that the steady state torque is constant. Since

$$\frac{d\Omega}{dt} = \frac{T_M}{J},$$

the shaft velocity $\Omega \to \infty$ and velocity increases without bound \Rightarrow the system from I to Ω is unstable

- Tests for stability
 - mathematics beyond scope of class
 - we will point out in examples how stability depends on system parameters

Frequency Response

• A linear system has a *frequency response* function that governs its response to inputs:

$$u(t)$$
 $H(j\omega)$ $y(t)$

• If the system is *stable*, then the steady state response to a sinusoidal input, $u(t) = \sin(\omega t)$, is given by $H(j\omega)$:

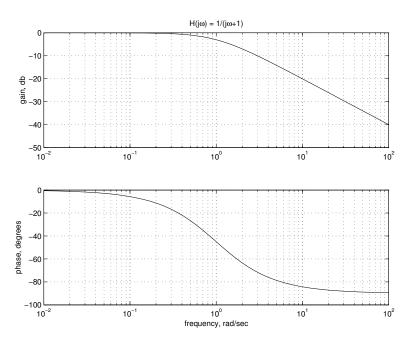
$$y(t) \rightarrow |H(j\omega)| \sin(\omega t + \angle H(j\omega))$$

- We have seen this idea in Lecture 2 when we discussed antialiasing filters and RC circuits
- The response to a constant, or step, input, $u(t)=u_0, t\geq 0$, is given by the DC value of the frequency response:

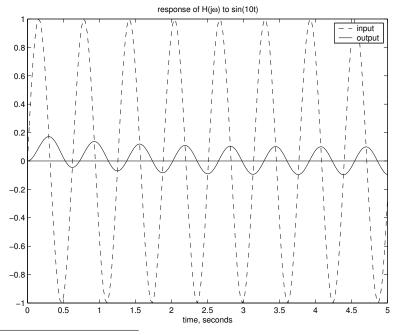
$$y(t) \to H(0)u_0$$

Bode Plot Example

Lowpass filter¹, $H(j\omega)=1/(j\omega+1)$



Steady state response to input $\sin(10t)$ satisfies $y_{ss}(t)=0.1\sin(10t-85^\circ)$.



¹MATLAB file bode_plot.m

Frequency Response and the Transfer Function

- To compute the frequency response of a system in MATLAB, we must use the *transfer function* of the system.
- ullet (under appropriate conditions) a time signal v(t) has a Laplace transform

$$V(s) = \int_0^\infty v(t)e^{-st}dt$$

ullet Suppose we have a system with input u(t) and output y(t)

$$u(t)$$
 $H(s)$ $y(t)$

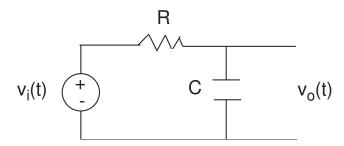
• The transfer function relates the Laplace transform of the system output to that of its input:

$$Y(s) = H(s)U(s)$$

- ullet for simple systems H(s) may be computed from the differential equation describing the system
- ullet for more complicated systems, H(s) may be computed from rules for combining transfer functions
- \bullet To find the frequency response of the system, set $s=j\omega,$ and obtain $H(j\omega)$

Transfer Function of an RC Circuit

- RC circuit
 - Input: applied voltage, $v_i(t)$.
 - Output: voltage across capacitor, $v_o(t)$



- differential equation for circuit
 - Kirchoff's Laws: $v_i(t) I(t)R = v_o(t)$
 - current/voltage relation for capacitor: $I(t) = C \frac{dv_O(t)}{dt}$
 - combining yields

$$RC\frac{dv_o(t)}{dt} + v_o(t) = v_i(t)$$

- To obtain transfer function, replace
 - each time signal by its Laplace transform: v(t) o V(s)
 - each derivative by "s" times its transform: $rac{dv(t)}{dt}
 ightarrow sV(s)$
 - solve for $V_o(s)$ in terms of $V_i(s)$:

$$V_o(s) = H(s)V_i(s), \qquad H(s) = \frac{1}{RCs + 1}$$

ullet To obtain frequency response, replace $j\omega o s$

$$H(j\omega) = \frac{1}{RCj\omega + 1}$$

Transfer Functions and Differential Equations

• Suppose that the input and output of a system are related by a differential equation:

$$\frac{d^{n}y}{dt^{n}} + a_{1}\frac{d^{n-1}y}{dt^{n-1}} + a_{2}\frac{d^{n-2}y}{dt^{n-2}} + \dots + a_{n-1}\frac{dy}{dt} + a_{n}y = b_{1}\frac{d^{n-1}u}{dt^{n-1}} + b_{2}\frac{d^{n-2}u}{dt^{n-2}} + \dots + b_{n-1}\frac{du}{dt} + b_{n}u$$

• Replace $d^m y/dt^m$ with $s^m Y(s)$:

$$(s^{n} + a_{1}s^{n-1} + a_{2}s^{n-2} + \dots + a_{n-1}s + a_{n})Y(s) = (b_{1}s^{n-1} + b_{2}s^{n-2} + \dots + b_{n-1}s + b_{n})U(s)$$

• Solving for Y(s) in terms of U(s) yields the transfer function as a ratio of polynomials:

$$Y(s) = H(s)U(s), \qquad H(s) = \frac{N(s)}{D(s)}$$

$$N(s) = b_1 s^{n-1} + b_2 s^{n-2} + \dots + b_{n-1} s + b_n$$

$$D(s) = s^n + a_1 s^{n-1} + a_2 s^{n-2} + \dots + a_{n-1} s + a_n$$

• The transfer function governs the response of the output to the input with all initial conditions set to zero.

Combining Transfer Functions

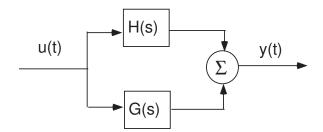
- There are (easily derivable) rules for combining transfer functions
 - Series: a series combination of transfer functions



reduces to

$$u(t)$$
 $G(s)H(s)$ $y(t)$

- Parallel: a parallel combination of transfer functions

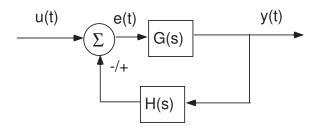


reduces to

$$G(s)+H(s)$$

Feedback Connection

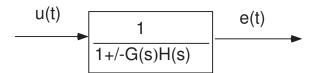
Consider the feedback system



- Feedback equations: the output depends on the error, which in turn depends upon the output!
 - (a) y = Ge
 - (b) $e = u \mp Hy$
- ullet If we use "negative feedback", and H=1, then e=y-u
 - the input signal u is a "command" to the output signal y
 - e is the error between the command and the output
- \bullet Substituting (b) into (a) and solving for y yields

$$\begin{array}{c|c}
u(t) & y(t) \\
\hline
1+/-G(s)H(s) & \end{array}$$

• The *error signal* satisfies



Motor Transfer Functions, I

- Four different equations that govern motor response, and their transfer functions
 - Current: Kirchoff's Laws imply

$$L\frac{dI}{dt} + RI = V - V_B$$

$$I(s) = \left(\frac{1}{sL+R}\right)(V(s) - V_B(s)) \tag{1}$$

- Speed: Newton's Laws imply

$$J\frac{d\Omega}{dt} = T_M - B\Omega - T_L$$

$$\Omega(s) = \left(\frac{1}{sJ+B}\right) \left(T_M(s) - T_L(s)\right) \tag{2}$$

- Torque:

$$T_M(s) = K_M I(s) \tag{3}$$

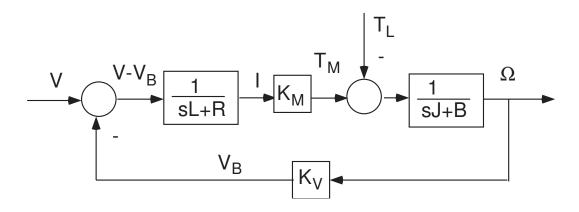
- Back EMF:

$$V_B(s) = K_V \Omega(s) \tag{4}$$

 \Rightarrow We can solve for the outputs $T_M(s)$ and $\Omega(s)$ in terms of the inputs V(s) and $T_L(s)$

Motor Transfer Functions, II

• Combine (1)-(4):



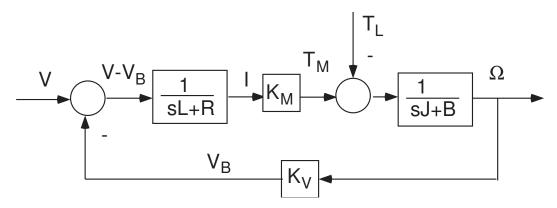
- Linear systems theory \Rightarrow the superposition principle holds \Rightarrow the response of Ω to V and T_L is equal to the *sum* of the response to V and the response to T_L .
- Transfer function from Voltage to Speed (set $T_L = 0$):
 - First combine (1)-(3)

$$\Omega(s) = \frac{K_M}{(sJ+B)} \frac{1}{(sL+R)} (V(s) - V_B(s))$$

- Then substitute (4) and solve for $\Omega(s)$ in terms of V(s):

$$\Omega(s) = \left(\frac{\frac{K_M}{(sL+R)}}{1 + \frac{K_M K_V}{(sJ+B)} \frac{1}{(sL+R)}}\right) \frac{1}{(sJ+B)} V(s) \qquad (*)$$

Motor Transfer Functions, III



- Transfer function from Voltage to Motor Torque (set $T_L = 0$):
 - First combine (1) and (3)

$$T_M(s) = \frac{K_M}{(sL+R)}(V(s) - V_B(s))$$

- Then substitute (4) and (2) and solve for $T_M(s)$ in terms of V(s):

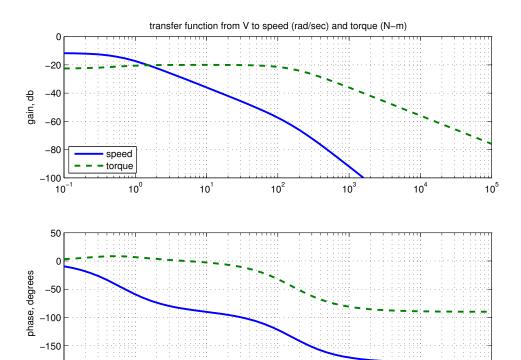
$$T_M(s) = \left(\frac{\frac{K_M}{(sL+R)}}{1 + \frac{K_M K_V}{(sJ+B)} \frac{1}{(sL+R)}}\right) V(s)$$
 (**)

- Comparing (*) and (**), we see that the speed response is equal to the torque response passed through a first order filter representing the mechanical motor dynamics.
- The steady state response of speed and torque to a constant voltage input V is obtained by setting s=0 (cf. Lecture 5):

$$\Omega_{ss} = \frac{K_M V}{RB + K_M K_V}, \qquad T_{Mss} = \frac{K_M B V}{RB + K_M K_V}$$

Motor Frequency Response

• DC Motor is a lowpass filter². Speed is filtered more than torque:



10²

frequency, Hz

10³

10⁴

10⁵

Parameter Values

-200

10

- $K_M=1\ \mathrm{N-m/A}$
- $K_V = 1 \text{ V/(rad/sec)}$
- R=10 ohm
- $L = 0.01 \; {\rm H}$
- $J=0.1~\mathrm{N\text{-}m/(rad/sec)^2}$
- $B=0.28~\mathrm{N-m/(rad/sec)}$
- Why is frequency response important?
 - Linear vs. PWM amplifiers . . .

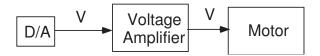
10⁰

10¹

²Matlab m-file DC_motor_freq_response.m

Linear Power Amplifier

Voltage amplifiers:



- output voltage is a scaled version of the input voltage, gain measured in $V/V\,.$
- Draws whatever current is necessary to maintain desired voltage
- Motor speed will depend on load: $\Omega = \frac{K_M V RT_L}{K_M K_V + RB}$
- Current (transconductance) amplifiers:



- output current is a scaled version of the input voltage, gain measured in A/V .
- Will produce whatever output voltage is necessary to maintain desired current
- Motor torque will not depend on load: $T_M = K_M I$
- Advantage of linearity: Ideally, the output signal is a constant gain times the input signal, with no distortion
 - In reality, bandwidth is limited
 - Voltage and/or current saturation
- Disadvantage:
 - inefficient unless operating "full on", hence tend to consume power and generate heat.

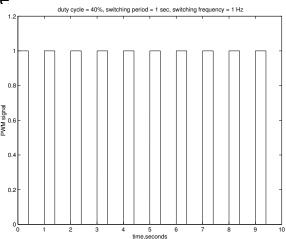
Pulse Width Modulation

Recall:

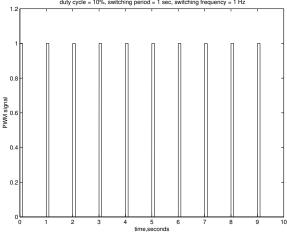
- with no load, steady state motor speed is proportional to applied voltage
- steady state motor torque is proportional to current (even with a load)
- With a D/A converter and linear amplifier, we regulate the level of applied voltage (or current) and thus regulate the speed (or torque) of the motor.
- PWM idea: Apply full scale voltage, but turn it on and off periodically
 - Speed (or torque) is (approximately) proportional to the average time that the voltage or current is on.
- PWM parameters:
 - switching period, seconds
 - switching frequency, Hz
 - duty cycle, %
- see the references plus the web page [2]

PWM Examples

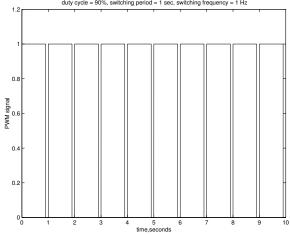
• 40% duty cycle³.



 \bullet 10% duty cycle:



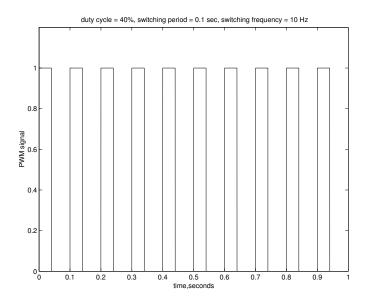
• 90% duty cycle:



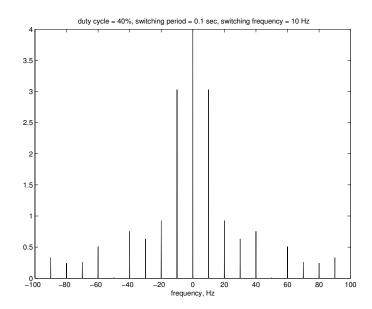
³Matlab files PWM_plots.m and PWM.mdl

PWM Frequency Response, I

- ullet Frequency spectrum of a PWM signal will contain components at frequencies k/T Hz, where T is the switching period
- PWM input: switching frequency 10 Hz, duty cycle $40\%^4$:



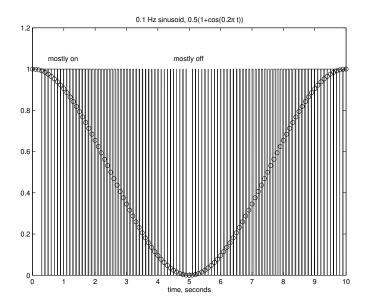
- Frequency spectrum will contain
 - a nonzero DC component (because the average is nonzero)
 - components at multiples of $10\ \mathrm{Hz}$



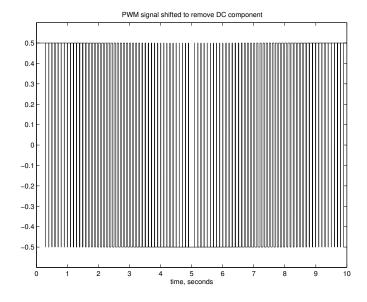
 $^{^4}$ Matlab files PWM_spectrum.m and PWM.mdl

PWM Frequency Response, II

• PWM signal with switching frequency 10 Hz, and duty cycle for the k'th period equal to $0.5(1+\cos(.2\pi kT))$ (a 0.1 Hz cosine shifted to lie between 0 and 1, and evaluated at the switching times $T=0.1~{\rm sec})^5$



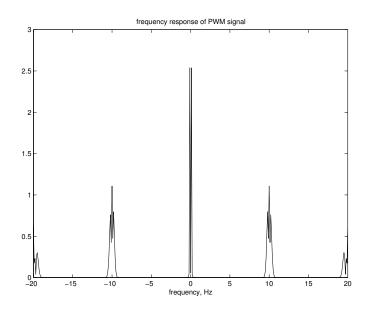
 $\bullet\,$ Remove the DC term by subtracting 0.5 from the PWM signal



 $^{^{5}}$ Matlab files PWM_sinusoid.m and PWM.mdl

PWM Frequency Response, III

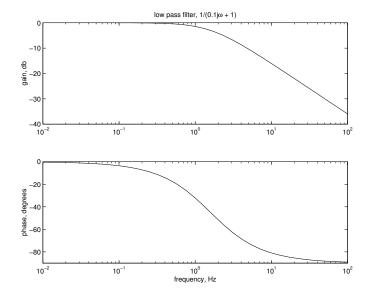
- Frequency spectrum of PWM signal has
 - zero DC component
 - components at $\pm 0.1~{\rm Hz}$
 - components at multiples of the switching frequency, $10~\mathrm{Hz}$



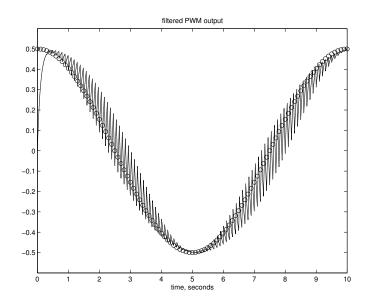
- Potential problem with PWM control:
 - High frequencies in PWM signal may produce undesirable oscillations in the motor (or whatever device is driven by the amplified PWM signal)
 - switching frequency usually set $\approx 25~\mathrm{kHz}$ so that switching is not audible

PWM Frequency Response, IV

ullet Suppose we apply the PWM output to a lowpass filter that has unity gain at 0.1 Hz, and small gain at 10 Hz

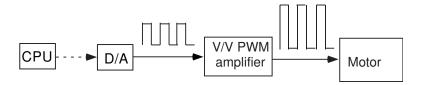


 \bullet Then, after an initial transient, the filter output has a $0.1~{\rm Hz}$ oscillation.

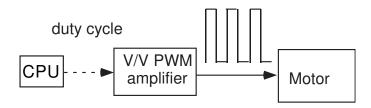


PWM Generation

ullet Generate PWM using D/A and pass it through a PWM amplifier



- techniques for generating analog PWM output ([6]):
 - software
 - timers
 - special modules
- Feed the digital information directly to PWM amplifier, and thus bypass the D/A stage



- PWM voltage or current amplifiers
- must determine direction
 - normalize so that
 - * 50% duty cycle represents 0
 - * 100% duty cycle represents full scale
 - * 0% duty cycle represents negative full scale
 - * what we do in lab, plus we limit duty cycle to 35%-65%
 - use full scale, but keep track of sign separately

References

- [1] D. Auslander and C. J. Kempf. *Mechatronics: Mechanical Systems Interfacing*. Prentice-Hall, 1996.
- [2] M. Barr. Introduction to pulse width modulation. www.oreillynet.com/pub/a/network/synd/2003/07/02/pwm.html.
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- [5] G.F. Franklin, J.D. Powell, and A. Emami-Naeini. *Feedback Control of Dynamic Systems*. Addison-Wesley, Reading, MA, 3rd edition, 1994.
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