Signals and Systems Lecture 2: Discrete-Time LTI Systems: Introduction

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Fall 2018

based on materials from: Prof. Dr. Raffaello D'Andrea

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Outline

Classification of Systems

- a)Memoryless
 b)Causal
- c)Linear
 d)Time-invariant
- Stability of linear systems
- 2 Linear Time-Invariant (LTI) System Response to Inputs
 - The system's response: impulse and arbitrary inputs
 - Convolution
 - System properties from impulse response

3 Linear Constant-Coefficient Difference Equations

- Definitions
- Converting from LCCDE to state-space
- Relation between LCCDE and FIR/IIR LTI systems

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Recall

A (CT or DT) system G is an operator that maps

• the input sequence *u*

• to the output sequence y, denoted y = Gu:



Linear Time-Invariant (LTI) System Response to Inputs Linear Constant-Coefficient Difference Equations a)Memoryless b)Causal c)Linear d)Time-invariant Stability of linear systems

a) Memoryless system

A system is called *memoryless*

if the output at timestep \boldsymbol{n} only depends on the input at the same timestep:

 $y[\mathbf{n}] = f_n(u[\mathbf{n}])$

•
$$y[n] = u^2[n]$$
 and $y[n] = a_n u[n]$ is memoryless,

• while
$$y[n] = u[n] - u[n-1]$$
 is not.

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a)Memoryless b)Causal c)Linear d)Time-invariant Stability of linear systems

b) Causal system

A system is called causal or non-anticipative

if at time n, the output y[n] only depends on the present and past inputs $u[k],\,k\leq n;$

 $y[n] = f_n(u[k]), \ k \leq n$

For example:

•
$$y[n] = u[n] - u[n-1]$$
 is causal,

• while y[n] = u[n+1] - u[n], which depends on the future input u[n+1], is not causal.

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Linear Time-Invariant (LTI) System Response to Inputs Linear Constant-Coefficient Difference Equations

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c) Linear system

A system is called *linear* if

 $\mathsf{G}\{\alpha_1 u_1[n] + \alpha_2 u_2[n]\} = \alpha_1 \mathsf{G}\{u_1[n]\} + \alpha_2 \mathsf{G}\{u_2[n]\}$

holds for :

- all input sequences $\{u_1[n]\}, \{u_2[n]\},$
- and all constant coefficients α_1, α_2 .

This is also called the *superposition principle* and is a very useful property when analysing systems.

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d) Time-invariant system

Definition of a shifted sequence

Given the sequence u_1 and the shift $k \in \mathbb{Z}$, let $u_2[n] = u_1[n-k]$ for all n.

The sequence u_2 is a *shifted* version of u_1 . We denote this by $\{u_2[n]\} = \{u_1[n-k]\}.$

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Property of time-invariance

Let $\{u_2[n]\} = \{u_1[n-k]\}, y_1 = \mathsf{G}u_1 \text{ and } y_2 = \mathsf{G}u_2.$

If $\{y_2[n]\} = \{y_1[n-k]\}$, for all possible input sequences u_1 , and for all time shifts k,

 \Rightarrow then the system is called *time-invariant* or shift-invariant.

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A simple interpretation of time-invariance

It does not matter <u>when</u> an input is applied: a delay in applying the input results in an equal delay in the output.

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Stability of linear systems

Concept of a bounded sequence

A sequence $\{x\}$ is said to be *bounded* (by M) if there exists a finite value M such that

 $|x[n]| \le M$ for all n.

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A sequence $\{x\}$ is said to be bounded (by M) if there exists a finite value M such that

 $|x[n]| \le M \quad \text{for all } n.$

Definition of stability

A linear system is said to be *stable* if:

- for all input sequences u bounded by 1: $|u[n]| \le 1$ for all n,
- there exists a finite value M, such that the output sequence y is bounded by M: $|y[n]| \le M$ for all n.

Remark: in general, this is referred to as *bounded input, bounded output* (*BIBO*) *stability* and can be generalized to non-linear systems.

The system's response: impulse and arbitrary inputs Convolution System properties from impulse response

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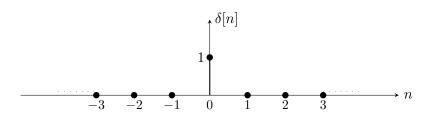
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Definitions of useful DT signals

Unit impulse sequence $\{\delta[n]\}$ with

$$\delta[n] := \begin{cases} 1 & n = 0\\ 0 & n \neq 0 \end{cases}$$

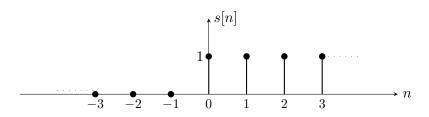


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Definitions of useful DT signals

Unit step sequence $\{s[n]\}$ with

$$s[n] := \begin{cases} 1 & n \ge 0\\ 0 & n < 0 \end{cases}$$



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Definitions of useful DT signals: remark on CT vs. DT

In CT, integrating the Dirac delta function $\delta(t)$ yields the Heaviside step function s(t):

$$s(t) = \int\limits_{-\infty}^{t} \delta(\tau) \, d au.$$

Likewise in DT, summing over the unit impulse sequence results in the unit step sequence $\{s[n]\}$ with

$$s[n] = \sum_{k=-\infty}^{n} \delta[k].$$
 (1)

Definitions of useful DT signals: remark on CT vs. DT

In CT, differentiating the CT step function s(t)¹ yields the Dirac delta function $\delta(t)$:

$$\frac{d}{dt}s(t) = \lim_{\varepsilon \to 0} \frac{s(t) - s(t - \varepsilon)}{\varepsilon} = \delta(t).$$

In DT, finite differences replace the process of differentiation: the unit impulse sequence $\{\delta[n]\}$ is given by the *backwards difference* of the DT step sequence $\{s[n]\}$:

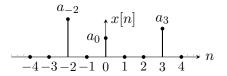
$$\{s[n]\} - \{s[n-1]\} = \{\delta[n]\}.$$

¹ In order to show this rigorously, the usage of distributional derivatives is required, which is beyond the scope of this class. $\langle \Box \rangle \langle \Box$

Classification of Systems Linear Time-Invariant (LTI) System Response to Inputs Linear Constant-Coefficient Difference Equations System properties from impulse response

Representing a sequence as a linear combination of impulses

DT signals can be expressed as a linear combination of time-shifted unit impulses. This will allow us to calculate the response of LTI systems to arbitrary inputs. Consider the following example:



The above sequence can be represented as

$$x[n] = \underline{a}_{-2} \cdot \delta[n+2] + \underline{a}_0 \cdot \delta[n] + \underline{a}_3 \cdot \delta[n-3], \text{ for all } n.$$

In particular, recalling that $\delta[n] = 0$ for $n \neq 0$ we have:

$$x[-2] = a_{-2}, x[0] = a_0, x[3] = a_3, x[n] = 0$$
 otherwise.

The system's response: impulse and arbitrary inputs Convolution System properties from impulse response

Representing a sequence as a linear combination of impulses

In general:

$$x[n] = \sum_{k=-\infty}^{\infty} x[k]\delta[n-k] \text{ for all } n.$$
(2)

This is true also for entire sequences:

$$\{x[n]\} = \sum_{k=-\infty}^{\infty} x[k]\{\delta[n-k]\}.$$
(3)

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The system's impulse response

To derive the response of an LTI system G to an arbitrary input, we begin by defining :

- a unit impulse input sequence: $\{\delta[n]\}$
- the system's *impulse response* {*h*[*n*]} as the output sequence given a unit impulse input sequence:

 $\{h[n]\}:=\mathsf{G}\{\delta[n]\}.$

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The system's response to arbitrary inputs

Write a sequence as a linear combination of time-shifted unit impulses:

$$\begin{split} u[n] &= \sum_{k=-\infty}^{\infty} u[k] \delta[n-k] \\ &= \dots + u[-1] \delta[n+1] + u[0] \delta[n] + u[1] \delta[n-1] + \dots \text{ for all } n. \end{split}$$

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The system's response to arbitrary inputs

Write a sequence as a linear combination of time-shifted unit impulses:

$$u[n] = \sum_{k=-\infty}^{\infty} u[k]\delta[n-k]$$

= \dots + u[-1]\delta[n+1] + u[0]\delta[n] + u[1]\delta[n-1] + \dots for all n.

Given that $\{y[n]\} = G\{u[n]\}$, and linearity (L) and time-invariance (TI) of G: $\{y[n]\} = G\left(\sum_{k=-\infty}^{\infty} u[k]\{\delta[n-k]\}\right) \stackrel{\text{L}}{=} \sum_{k=-\infty}^{\infty} u[k]G\{\delta[n-k]\}$ $\stackrel{\text{TI}}{=} \sum_{k=-\infty}^{\infty} u[k]\{h[n-k]\}.$ (4)

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The system's response to arbitrary inputs

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Given that $\{y[n]\} = G\{u[n]\}$, and linearity (L) and time-invariance (TI) of G: $\{y[n]\} = G\left(\sum_{k=-\infty}^{\infty} u[k]\{\delta[n-k]\}\right) \stackrel{\text{L}}{=} \sum_{k=-\infty}^{\infty} u[k]G\{\delta[n-k]\}$ $\stackrel{\text{TI}}{=} \sum_{k=-\infty}^{\infty} u[k]\{h[n-k]\}.$ (4)

- In Equation (3), we saw that a sequence can be represented by the summation of scaled and shifted unit impulses.
- Equation (4) demonstrates that the output of an LTI system can be represented by the *summation of scaled and shifted versions of its impulse response* (this is called convolution).

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The convolution between two sequences x and h is denoted as x * h and is defined as

$$x * h = \{x[n]\} * \{h[n]\} := \sum_{k=-\infty}^{\infty} x[k]\{h[n-k]\} = \sum_{k=-\infty}^{\infty} h[k]\{x[n-k]\}.$$

Comparing this definition to Equation (4), we see that the output of an LTI system G is the convolution between its impulse response h and its input u:

$$y = u * h = h * u. \tag{5}$$

This can be graphically represented as:

The convolution operation is:

- Commutative: x * h = h * x
- Associative: $(x * h_1) * h_2 = x * (h_1 * h_2)$
- Distributive: $x * (h_1 + h_2) = x * h_1 + x * h_2$

The system's response: impulse and arbitrary inputs **Convolution** System properties from impulse response

Example: Cascaded systems

Consider systems G_1 and G_2 with impulse responses h_1 and h_2 respectively. We cascade these systems as shown in the figure below:

$$(1) \xrightarrow{u} \mathsf{G}_1 \xrightarrow{u * h_1} \mathsf{G}_2 \xrightarrow{y} y = (u * h_1) * h_2$$

The system's response: impulse and arbitrary inputs **Convolution** System properties from impulse response

Example: Cascaded systems

Consider systems G_1 and G_2 with impulse responses h_1 and h_2 respectively. We cascade these systems as shown in the figure below:

(1)
$$\xrightarrow{u}$$
 G_1 $\xrightarrow{u*h_1}$ G_2 \xrightarrow{y} $y = (u*h_1)*h_2$

By Equation (5), we can write the output of the cascade to input u as $y = G_2(G_1u) = (u * h_1) * h_2$.

- **1** Using the associative property, we can rewrite this as $y = u * (h_1 * h_2)$.
- Obtining the equivalent system $G = G_2G_1$ to have impulse response $(h_1 * h_2)$,
- We can redraw the cascade as:

(2)
$$\xrightarrow{u}$$
 G \xrightarrow{y} $y = u * (h_1 * h_2)$

The system's response: impulse and arbitrary inputs Convolution System properties from impulse response

Example : Cascaded systems

Rewriting the output again, using the commutative and associative property, we arrive at the equivalent expression

 $y=u\ast(h_1\ast h_2)=u\ast(h_2\ast h_1)=(u\ast h_2)\ast h_1.$ We can again redraw the cascade as

$$(3) \xrightarrow{u} \mathsf{G}_2 \xrightarrow{u * h_2} \mathsf{G}_1 \xrightarrow{y} y = (u * h_2) * h_1$$

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The system's response: impulse and arbitrary inputs Convolution System properties from impulse response

Example : Cascaded systems

Rewriting the output again, using the commutative and associative property, we arrive at the equivalent expression

 $y=u\ast(h_1\ast h_2)=u\ast(h_2\ast h_1)=(u\ast h_2)\ast h_1.$ We can again redraw the cascade as

$$(3) \xrightarrow{u} \mathsf{G}_2 \xrightarrow{u * h_2} \mathsf{G}_1 \xrightarrow{y} y = (u * h_2) * h_1$$

Conclusions:

- the order in which LTI systems are cascaded does not matter because of the commutative and associative properties of convolution.
- Furthermore, the impulse response of the single equivalent system is the convolution of the individual impulse responses.

Classification of Systems Linear Time-Invariant (LTI) System Response to Inputs Linear Constant-Coefficient Difference Equations System properties from impulse response

Step response

The step response $\{r[n]\}$ of a system is defined as its output to a unit step $\{s[n]\}$ input. We therefore have

$$\{r[n]\} := \{s[n]\} * \{h[n]\} = \{h[n]\} * \{s[n]\}$$
$$= \sum_{k=-\infty}^{\infty} h[k]\{s[n-k]\} = \left\{\sum_{k=-\infty}^{n} h[k]\right\}.$$
(6)

In Equation (1), we saw that $\{s[n]\}$ can be obtained from $\{\delta[n]\}$ via a summation. Similarly, Equation (6) shows that $\{r[n]\}$ can be obtained from $\{h[n]\}$ via a summation.

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In Equation (2), we saw that $\{\delta[n]\}\$ is the backwards difference of $\{s[n]\}$. Similarly, $\{h[n]\}\$ is the backwards difference of $\{r[n]\}$:

$$r[n] - r[n-1] = \sum_{k=-\infty}^{n} h[k] - \sum_{k=-\infty}^{n-1} h[k] = h[n], \text{ for all } n.$$

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- c)Linear d)Time-invariant
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• System properties from impulse response

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Causality

Recall that
$$y[n] = \sum_{k=-\infty}^{\infty} u[k]h[n-k]$$
, for all n . (7)

If causality is to hold for all possible input sequences, then all terms h[n-k] for $n-k < 0 \iff k > n$ must be zero. Therefore we have

System is causal $\iff h[n] = 0$ for n < 0.

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For a causal system with causal input, Equation (7) becomes:

$$y[n] = \sum_{k=0}^{n} u[k]h[n-k] = \sum_{k=0}^{n} h[k]u[n-k], \text{ for all } n.$$

Note that if a system is causal and its input sequence is causal, the output sequence will also be causal.

Stability

An LTI system is stable

 $\iff \sum_{k=-\infty}^{\infty} |h[k]| < \infty.$ (8)

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Stability

An LTI system is stable
$$\iff \sum_{k=-\infty}^{\infty} |h[k]| < \infty.$$
 (8)

Proof (we now prove one direction of the above statement)

if an LTI system's impulse response satisfies Equation (8), the system is stable. Let $M = \sum_{k=-\infty}^{\infty} |h[k]| < \infty$ and let u be any input sequence bounded by 1. It follows that, for all n:

$$\begin{split} |y[n]| &= \left|\sum_{k=-\infty}^{\infty} u[k]h[n-k]\right| = \left|\sum_{k=-\infty}^{\infty} h[k]u[n-k]\right| \quad (\text{Equation (4)}) \\ &\leq \sum_{k=-\infty}^{\infty} |h[k]u[n-k]| = \sum_{k=-\infty}^{\infty} |h[k]| \left|u[n-k]\right| \quad (\text{Triangle Inequality}) \\ &\leq \sum_{k=-\infty}^{\infty} |h[k]| \left|1 = M < \infty \quad \Box \quad (\text{Bounded input: } |u[n]| \le 1 \text{ for all } n) \end{split}$$

Because the system's output sequence y is bounded by M, the system is stable. We leave it as an exercise to prove the opposite direction: if an LTI system is stable, its impulse response must satisfy Equation (8).

The system's response: impulse and arbitrary inputs Convolution System properties from impulse response

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Finite Impulse Response (FIR) vs. Infinite Impulse Response (IIR)

- A <u>causal</u> system is said to have a finite impulse response (FIR), if there exists a time $N \in \mathbb{Z}$, such that: h[n] = 0 for all $n \ge N$. In this case, the integer N is a finite upper-bound on the length of the system's impulse response.
- If a finite N that satisfies the above condition cannot be found, the length of the system's impulse response is unbounded, and the system is said to have an infinite impulse response (IIR).

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Examples

FIR: A system with an impulse response of the form: $h = \{0, ..., 0, \alpha_0, \alpha_1, 0, 0, ...\}$ has an FIR (or is an FIR system) since h[n] = 0 for $n \ge 2$.

IIR: A system with an impulse response

$$h[n] = \begin{cases} \alpha^n \text{ for } n \ge 0\\ 0 \text{ otherwise} \end{cases} \qquad h = \{0, \dots, 0, \frac{1}{\uparrow}, \alpha, \alpha^2, \dots, \alpha^n, \dots\}.$$
(9)

has an IIR (or is an IIR system).

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Linear Constant-Coefficient Difference Equations Definitions

- Converting from LCCDE to state-space
- Relation between LCCDE and FIR/IIR LTI systems

- In CT the relationships between different signals are expressed by differential equations.
- In DT, difference equations are the counterpart.

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- In DT, difference equations are the counterpart.

Definition

A Linear Constant-Coefficient Difference Equation (LCCDE) is of the form

$$\sum_{k=0}^{N} a_k y[n-k] = \sum_{k=0}^{M} b_k u[n-k], \quad a_k, b_k \in \mathbb{R},$$
(10)

where N and M are non-negative integers.

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where \boldsymbol{N} and \boldsymbol{M} are non-negative integers.

Recursive definition

Assuming the system is causal (and assuming $a_0 \neq 0$), solving Equation (10) for y[n] results in the recursive definition

$$y[n] = \frac{1}{a_0} \left(\sum_{k=0}^{M} b_k u[n-k] - \sum_{k=1}^{N} a_k y[n-k] \right).$$

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Definitions Converting from LCCDE to state-space Relation between LCCDE and FIR/IIR LTI systems

The state-space (SS) description of a DT system is

$$q[n + 1] = A q[n] + B u[n],$$

$$y[n] = C q[n] + D u[n]$$
(11)

with $A \in \mathbb{R}^{N \times N}$, $B \in \mathbb{R}^{N \times 1}$, $C \in \mathbb{R}^{1 \times N}$, and $D \in \mathbb{R}$, and where $u[n] \in \mathbb{R}$ is the system's input at time n, $q[n] \in \mathbb{R}^N$ is the system's state at time n, and $y[n] \in \mathbb{R}$ is the system's output at time n.

Remark: note that, in comparison to Lecture 1, we have dropped the subscript *d* from the system matrices for notational simplicity, as we do not need to distinguish between CT and DT systems. Furthermore, although the SS description supports multiple-input, multiple-output (MIMO) systems, we will mainly consider single-input, single-output (SISO) systems in this class.

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Now, we will show how to obtain a SS description of a DT system from an LCCDE for a special case of Eq. (10), where $b_k = 0$ for k > 0 and $a_0 = 1^{-a}$. We therefore consider the LCCDE

$$y[n] + a_1 y[n-1] + \dots + a_N y[n-N] = b_0 u[n].$$

^aNote that the latter can always be achieved for a causal system by rescaling a_k and b_k , and that the following results can be generalized for arbitrary values of coefficients b_k .

Definitions Converting from LCCDE to state-space Relation between LCCDE and FIR/IIR LTI systems

We consider the LCCDE

$$y[n] + a_1 y[n-1] + \dots + a_N y[n-N] = b_0 u[n].$$

Step 1: Construct the state q[n] using the N past outputs

To calculate y[n] at time n, we need:

- \bullet N past outputs
- and the current input u[n].

$$\begin{cases} q_1[n] = y[n - N] \\ q_2[n] = y[n - (N - 1)] = y[n - N + 1] \\ \vdots \\ q_N[n] = y[n - 1] \end{cases} \right\} \quad q[n] = \begin{bmatrix} q_1[n] \\ \vdots \\ q_N[n] \end{bmatrix}.$$

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$$\begin{array}{c} q_{1}[n] = y[n - N] \\ q_{2}[n] = y[n - (N - 1)] = y[n - N + 1] \\ \vdots \\ q_{N}[n] = y[n - 1] \end{array} \right\} \quad q[n] = \begin{bmatrix} q_{1}[n] \\ \vdots \\ q_{N}[n] \end{bmatrix}$$

Step 2: Recursive formulation among the state elements of q[n] and build q[n+1]

$$q[n+1] = \begin{bmatrix} q_1[n+1] = q_2[n], \\ q_2[n+1] = q_3[n], \\ \vdots, \\ q_{N-1}[n+1] = q_N[n] \\ q_N[n+1] = y[n] = b_0 u[n] - a_N q_1[n] - \dots - a_1 q_N[n]. \end{bmatrix}$$

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Step 3: DT state space representation

Now that we have defined the state q[n] and q[n + 1], we need to find the matrices A, B, C, D, which satisfy :

$$q[n+1] = A q[n] + B u[n],$$

$$y[n] = C q[n] + D u[n]$$
(12)

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$$q[n+1] = A q[n] + B u[n],$$

$$y[n] = C q[n] + D u[n]$$
(13)

This is achieved by the following:

$$A = \begin{bmatrix} 0 & 1 & 0 & \cdots & 0 \\ 0 & 0 & 1 & \cdots & 0 \\ & & \ddots & & \\ -a_N & -a_{N-1} & -a_{N-2} & \cdots & -a_1 \end{bmatrix} \qquad B = \begin{bmatrix} 0 \\ \vdots \\ 0 \\ b_0 \end{bmatrix}$$
$$C = \begin{bmatrix} -a_N & -a_{N-1} & -a_{N-2} & \cdots & -a_1 \end{bmatrix} \qquad D = \begin{bmatrix} b_0 \end{bmatrix}.$$

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The impulse response of a DT LTI system with a state-space description

The state-space description of a DT LTI system (13) can be solved to obtain the system's impulse response. Solving recursively yields:

$$\begin{split} q[1] &= Aq[0] + Bu[0] \\ q[2] &= Aq[1] + Bu[1] = A^2q[0] + ABu[0] + Bu[1] \\ &\vdots \\ q[n] &= A^nq[0] + \sum_{k=0}^{n-1} A^{n-k-1}Bu[k], \quad n \ge 0 \\ y[n] &= Cq[n] + Du[n] = CA^nq[0] + C\sum_{k=0}^{n-1} A^{n-k-1}Bu[k] + Du[n], \quad n \ge 0. \end{split}$$

Assuming that the system has zero initial conditions $(q[n] = 0 \text{ for } n \le 0)$, and using a unit impulse input $u[n] = \delta[n]$ for all n, we can read off the impulse response h for $n \ge 0$:

$$h = \{y[0], y[1], y[2], \dots, y[n], \dots\} = \{D, CB, CAB, \dots, CA^{n-1}B, \dots\}.$$

Note that the lack of arrow in the above sequence implies that the first term of the sequence (in this case D) occurs at time n = 0.

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It can be shown that an LTI system that can be written in the <u>non-recursive</u> form (no dependance on y[n-1]):

$$y[n] = \sum_{k=0}^{M} b_k u[n-k], \text{ for some integer } M,$$
(14)

has an FIR.

Example (FIR)

Consider the system described by the LCCDE:

$$y[n] = b_0 u[n] + b_1 u[n-1]$$
 for all n ,

which can be expressed in the form of (14) with M = 1. The system's output can be computed non-recursively, the system therefore has a finite impulse response. One can verify this by computing the impulse response

$$h = \{\ldots, 0, \underset{\uparrow}{b_0}, b_1, 0, \ldots\},\$$

and noting that it has a finite length.

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Example (IIR)

Consider the system described by the LCCDE:

$$y[n] = a_1 y[n-1] + u[n] \text{ for all } n,$$

which cannot be expressed in the form of (14). We calculate the system's impulse response recursively, assuming y[n] = 0 for n < 0:

$$h = \{\dots, 0, \frac{1}{2}, a_1, a_1^2, \dots, a_1^n, \dots\},\$$

and note that it has an infinite length, thus implying the system has an infinite impulse response.