

# Programming for Robotics Introduction to ROS

Course 3

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### **Course Structure**

Course 1	Course 2	Course 3	Course 4	Course 5	
Lecture 1	Deadline for Ex. 1.	Deadline for Ex. 2.	Deadline for Ex. 3.	Deadline for Ex. 4.	
	Lecture 2	Lecture 3	Lecture 4	Multiple Choice Test	
Exercise 1 Intro.	Exercise 2 Intro.	Exercise 3 Intro.	Exercise 4 Intro.	Case Study	
Exercise 1	Exercise 2	Exercise 3			
			Exercise 4	Exercise 5 Intro.	
				Exercise 5	
				Deadline for Ex. 5.	



### **Overview Course 3**

- TF Transformation System
- rqt User Interface
- Robot models (URDF)
- Simulation descriptions (SDF)



### **TF Transformation System**

- Tool for keeping track of coordinate frames over time
- Maintains relationship between coordinate frames in a tree structure buffered in time
- Lets the user transform points, vectors, etc. between coordinate frames at desired time
- Implemented as publisher/subscriber model on the topics /tf and /tf\_static





More info http://wiki.ros.org/tf2



## **TF Transformation System** Transform Tree

- TF listeners use a buffer to listen to all broadcasted transforms
- Query for specific transforms from the transform tree

#### tf2\_msgs/TFMessage.msg

```
geometry_msgs/TransformStamped[] transforms
   std_msgs/Header header
      uint32 seqtime stamp
      string frame_id
   string child_frame_id
   geometry_msgs/Transform transform
      geometry_msgs/Vector3 translation
   geometry_msgs/Quaternion rotation
```





### **TF Transformation System** Tools

### **Command line**

Print information about the current transform tree

> rosrun tf tf\_monitor

Print information about the transform between two frames

> rosrun tf tf\_echo
 source\_frame target\_frame

### **View Frames**

Creates a visual graph (PDF) of the transform tree

> rosrun tf view\_frames



### RViz

3D visualization of the transforms





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# **TF Transformation System** RViz Plugin





### **TF Transformation System** Transform Listener C++ API

Create a TF listener to fill up a buffer

tf2\_ros::Buffer tfBuffer; tf2\_ros::TransformListener tfListener(tfBuffer);

- Make sure, that the listener does not run out of scope!
- To lookup transformations, use

 For time, use ros::Time(0) to get the latest available transform

```
#include <ros/ros.h>
#include <tf2 ros/transform listener.h>
#include <geometry msgs/TransformStamped.h>
int main(int argc, char** argv) {
  ros::init(argc, argv, "tf2_listener");
  ros::NodeHandle nodeHandle;
  tf2 ros::Buffer tfBuffer;
 tf2 ros::TransformListener tfListener(tfBuffer);
  ros::Rate rate(10.0);
  while (nodeHandle.ok()) {
    geometry_msgs::TransformStamped transformStamped;
    try {
      transformStamped = tfBuffer.lookupTransform("base",
                          "odom", ros::Time(0));
    } catch (tf2::TransformException & exception) {
      ROS_WARN("%s", exception.what());
      ros::Duration(1.0).sleep();
      continue;
    rate.sleep();
  return 0;
};
```

#### More info

http://wiki.ros.org/tf2/Tutorials/Writing%20a%20tf2%20listener%20%28C%2B%2B%29



### rqt User Interface

- User interface based on Qt
- Custom interfaces can be setup
- Lots of plugins exist
- Simple to write own plugins

#### Run RQT with

> rosrun rqt\_gui rqt\_gui

#### or

> rqt



#### More info http://wiki.ros.org/rqt/Plugins



# rqt User Interface rqt\_image\_view

Visualizing images

Run *rqt\_graph* with

> rosrun rqt\_image\_view rqt\_image\_view



More info http://wiki.ros.org/rqt\_image\_view



# rqt User Interface rqt\_multiplot

- Visualizing numeric values in 2D plots
  - Run rqt\_multiplot with
  - > rosrun rqt\_multiplot rqt\_multiplot







# rqt User Interface rqt\_graph

- Visualizing the ROS computation graph
  - Run *rqt\_graph* with
  - > rosrun rqt\_graph rqt\_graph



#### More info http://wiki.ros.org/rqt\_graph



# rqt User Interface rqt\_console

 Displaying and filtering ROS messages

Run *rqt\_console* with

> rosrun rqt\_console rqt\_console

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d Warn	/narrow_stereo/narrow_st	21:39:02 337	(2013-05-06)	
Warn	/narrow_stereo/narrow_st	21:39:02.336	(2013-05-06)	/ro
d Warn	/narrow stereo/narrow st	21:39:02.336	(2013-05-06)	/ro
Info	/arm holder	21:39:01.402	(2013-05-06)	/tc
Warn	/wide_stereo/wide_stereo	21:39:01.086	(2013-05-06)	/ro
Warn	/wide_stereo/wide_stereo	21:39:01.085	(2013-05-06)	/ro
Warn	/wide_stereo/wide_stereo	21:39:01.085	(2013-05-06)	/го
Warn	/wide_stereo/wide_stereo	21:39:01.085	(2013-05-06)	/го
Info	/arm_holder	21:38:56.400	(2013-05-06)	/to
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#### More info http://wiki.ros.org/rqt\_console



# rqt\_logger\_level

- Configuring the logger level of ROS nodes
  - Run rqt\_logger\_level with
  - > rosrun rqt\_logger\_level
    rqt\_logger\_level

Logger Level			DC?	0
Nodes	Loggers	Levels		
<mark>/rosout</mark> /rqt_gui_py_node_7714 /rqt_gui_py_node_7787	ros ros.roscpp ros.roscpp.roscpp_internal ros.roscpp.superdebug	Debug Info Warn Error Fatal		
Refresh				



More info http://wiki.ros.org/rqt\_logger\_level

# **Robot Models** Unified Robot Description Format (URDF)

- Defines an XML format for representing a robot model
  - Kinematic and dynamic description
  - Visual representation
  - Collision model
- URDF generation can be be scripted with XACRO





Mesh for visuals

Primitives for collision

More info http://wiki.ros.org/urdf http://wiki.ros.org/xacro



# **Robot Models** Unified Robot Description Format (URDF)

- Description consists of a set of *link* elements and a set of *joint* elements
- Joints connect the links together



More info http://wiki.ros.org/urdf/XML/model

```
<link name="link name">
  <visual>
    <geometry>
      <mesh filename="mesh.dae"/>
    </geometry>
  </visual>
  <collision>
    <geometry>
      <cylinder length="0.6" radius="0.2"/>
    </geometry>
  </collision>
  <inertial>
    <mass value="10"/>
    <inertia ixx="0.4" ixy="0.0" .../>
  </inertial>
</link>
```

<joint name="joint\_name" type="revolute">
 <axis xyz="0 0 1"/>
 <limit effort="1000.0" upper="0.548" ... />
 <origin rpy="0 0 0" xyz="0.2 0.01 0"/>
 <parent link="parent\_link\_name"/>
 <child link="child\_link\_name"/>
</joint>



# Robot Models Usage in ROS

- The robot description (URDF) is stored on the parameter server (typically) under /robot\_description
- You can visualize the robot model in Rviz with the *k* RobotModel plugin

#### spawn\_husky.launch

#### description.launch

```
<param name="robot_description" command="$(find xacro)/xacro
'$(find husky_description)/urdf/husky.urdf.xacro'
    --inorder
    robot_namespace:=$(arg robot_namespace)
    laser_enabled:=$(arg laser_enabled)
    kinect_enabled:=$(arg kinect_enabled)
    urdf_extras:=$(arg urdf_extras)" />
```



# **Simulation Descriptions** Simulation Description Format (SDF)

- Defines an XML format to describe
  - Environments (lighting, gravity etc.)
  - Objects (static and dynamic)
  - Sensors
  - Robots
- SDF is the standard format for Gazebo
- Gazebo converts a URDF to SDF automatically



#### More info http://sdformat.org



### **Further References**

### ROS Wiki

- http://wiki.ros.org/
- Installation
  - http://wiki.ros.org/ROS/Installation
- Tutorials
  - http://wiki.ros.org/ROS/Tutorials
- Available packages
  - <u>http://www.ros.org/browse/</u>

- ROS Cheat Sheet
  - <u>https://www.clearpathrobotics.com/ros-robot-operating-system-cheat-sheet/</u>
  - <u>https://kapeli.com/cheat\_sheets/ROS.docset/</u> <u>Contents/Resources/Documents/index</u>
- ROS Best Practices
  - <u>https://github.com/leggedrobotics/</u> <u>ros\_best\_practices/wiki</u>
- ROS Package Template
  - <u>https://github.com/leggedrobotics/ros\_best\_practices/tree/master/ros\_package\_template</u>



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Course website: <u>http://www.rsl.ethz.ch/education-</u> <u>students/lectures/ros.html</u>

