

Last time: HHG spectra can be determined by a double (space & time) Fourier transform of transverse currents in the plasma: $j_t(x, t)$

$$S(\omega) = \mu_0^2 \left| \hat{j}_t(k = \frac{\omega}{c}, \omega) \right|^2$$

Calculated $j_t(x, t)$ analytically using a fluid model:

$$j_t(x, t) = \underbrace{-\frac{e^2 n_e^L(x, t)}{m \cos \theta} \times \frac{\vec{A}(x, t)}{\gamma(x, t)}}_{\text{conduction current}} - \underbrace{\text{rectane} \left[z n_i^L(x, t) - \frac{n_e^L(x, t)}{\cos \theta \cdot \gamma(x, t)} \right] \vec{y}}_{\text{obliquity current}}$$

Obliquity current: ① only occurs for $\theta \neq 0$ ($\tan(\theta) \neq 0$)

- ② occurs due to distortion of electron density by laser field
 ③ plays a crucial role in coherent wave emission (CWE)

→ Need oblique incidence for CWE

→ On the other hand, no oblique current is needed to explain ROM.

→ Can assume $\theta = 0$ (no need for boosted frame)

→ attosecond pulses are produced with ROM when jets of electrons move toward the laser field (along $-x$) with $v \approx c$ → high freq. created by Doppler shift

(2)

Basic (rough) mechanism behind ROM

* Assume plasma surface moving with constant velocity $-\hat{v_x}$ toward the laser field: $E(x,t) = E_0 \cos(\omega t - kx)$

\Rightarrow the field experienced by the surface is then given by: $E_0 \cos(\omega t + k \frac{vt}{c}) = E_0 \cos(\omega' t)$,

Where $\omega' = \omega + k \cdot v = \omega \cdot (1 + \frac{v}{c})$, since $k = \frac{\omega}{c}$

Wavelength: $T' = \frac{2\pi}{\omega'} = \frac{\lambda'}{c} \Rightarrow \frac{2\pi \cdot c}{\lambda'} = \omega'$

The wavelength of the reflected light in a lab frame: $\lambda'' = \lambda' - v \underbrace{(\frac{\lambda'}{c})}_{T'} \Rightarrow \omega'' = \frac{2\pi \cdot c}{\lambda''}$

Freq. reflected by the osc. mirror surface:

$$\omega'' = \frac{\omega'}{(1 - \frac{v}{c})} = \frac{\omega(1 + \frac{v}{c})}{(1 - \frac{v}{c})} \quad \gamma = \frac{1}{\sqrt{1 - (\frac{v}{c})^2}}$$

Doppler shift of the reflected frequency:

$$\boxed{\frac{\omega''}{\omega} = \frac{1 + \beta}{1 - \beta} = (1 + \beta)^2 \cdot \gamma^2} \quad \text{where } \beta = \frac{v}{c}$$

$$\gamma' = \gamma'(1 - \frac{v}{c}) \Rightarrow \omega' = \frac{2\pi \cdot c}{\gamma'(1 - \frac{v}{c})} = \frac{\omega}{(1 - \frac{v}{c})}$$

Well-known Doppler shift induced upon reflection from a moving mirror $\frac{\omega''}{\omega} \rightarrow 4\beta^2$ as $v \rightarrow c$

Lecture 9

③

Physical insight into ROM: $\frac{\omega^*}{\omega} = (1+\beta)^2 \gamma^2$
 (assuming surface moving with constant
 velocity v , & $\theta=0$ incidence angle)

$1+\beta$ term: ① frequency shift in the frame of the
 moving mirror $\Rightarrow \omega' = \omega(1+\beta) \rightarrow$ can at most increase
 by a factor of 2

② Now, consider the mirror as a moving source \Rightarrow
 emission is observed $\Rightarrow \omega^* = \frac{\omega'}{1-\beta}$

$\Rightarrow \omega^* \rightarrow \infty$ as $\beta \rightarrow c$, therefore most of
 the high harmonic effect comes from ②

\Rightarrow Cut-off under these simple assumptions goes as $\sim \gamma^2$

\Rightarrow to fully solve for the spectra, need to calculate
 all currents, j

\Rightarrow However, at ROM intensities $\sim 10^{19} \frac{W}{cm^2}$, distortions
 are so large, that a simple fluid model fails

\Rightarrow Huge distortions both in $n_e(x,t)$ & $\vec{A}(x,t)$

Alternative model: γ -spikes model or BGK theory

developed by Baeva-Gordienko-Pukhov (BGK), see
 2006, PRE, 74, 046404 for detail

\Rightarrow does not calculate j , but uses a totally
 different approach, based on boundary conditions

(4)

BGP theory - assumes an existence of an "apparent reflection point" (ARP), with position $x_{\text{ARP}}(t)$ s.t. for all time t , $E_y^i(x_{\text{ARP}}(t), t) + E_y^r(x_{\text{ARP}}(t), t) = 0$ where E_y^i & E_y^r are incident & reflected fields respectively along the target surface.

- ⇒ means $E_y^{\text{tot}} = 0 @ x_{\text{ARP}}$ for all t !
- ⇒ generalizes the usual boundary condition @ the surface of a perfect fixed mirror to a moving mirror
- ⇒ using this boundary condition, BGP derive 2 main, universal properties of emitted harmonic spectrum
 - as the ultra-relativistic intensity limit
 - ① harmonic spectra predicted to decay as $\tilde{n}^{-8/3}$, with harmonic order n
 - ② The cut-off frequency, ω_c scales as γ^3 (rather than γ^2 like in the simple example above), where γ is the maximum Lorentz factor
 - ⇒ This actually corresponds to the general scaling for a charge in ultrarelativistic motion.
 - ⇒ hence electrons @ plasma surface behave as a bunch of ultrarelativistic electrons radiating coherently
 - ⇒ whence is due to the fact that the Doppler-induced freq. upshift occurs only during a small fraction of the laser cycle (when electrons are accelerated to maximum velocity)

Subsequent experiments seem to validate the theory:

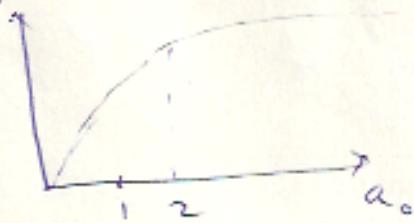
Dromey et al: 2006 Nat. Phys. 2 456;
 " 2007 PRL 99, 085001

→ showed the $n^{-8/3}$ scaling

Short-comings of the theory: $E_y^r(x_{ARP}) \neq E_y^r(k_{ARP})$
 at HHG-relevant regime
 Normally $|E_y^r(t)| > \max |E_y^r|$

Comparison CWE / ROM

→ from last class:
 d/π_L
 electron excursion
 amplitude



d saturates quickly, already $a_0 \approx 1 \Rightarrow$ means CWE has almost constant generation efficiency in a large intensity range.

Generation efficiency for ROM saturates @ much higher intensity \Rightarrow efficiency for ROM grows in the

$10^{18} - 10^{20} \frac{W}{cm^2}$ range

→ ROM contributes at higher intensities, CWE @ lower (two regimes are roughly separated by a_0 , with $a_0 < 1 \Rightarrow$ CWE & $a_0 > 1$ ROM).

(6) \Rightarrow different influence of gradient scale length
 in CWE vs ROM: $L = \left| \frac{n_e(x)}{dn_e/dx} \right|$ or $n_e(x) \propto e^{-\frac{x}{L}}$

Optimal L for CWE very short $\sim \frac{\lambda_e}{50}$

Optimal L for ROM $\sim \frac{\lambda_e}{5}$

\Rightarrow (low intensities)
 short gradients favor CWE

\Rightarrow long gradient favor ROM
 (high intensities)

\Rightarrow both CWE & ROM have an optimal incidence angle of $\sim 55^\circ$ (from simulations)

Testing of BG P $n^{-8/3}$ law with numerics:

