

### 3 The quantum one-body problem

- You know the Numerov algorithm
- You can state the difference between
  - a scattering problem
  - an eigenvalue problem
- For a time-dependent problem you can give two possible approaches

#### 3.1 The time-independent 1D Schrödinger equation

We start from the Schrödinger equation of last week

$$-\frac{\hbar^2}{2m} \partial_x^2 \psi(x) + V(x) \psi(x) = E \psi(x).$$

As we saw,  $\psi(x)$  is twice differentiable and square-integrable

$$\int dx |\psi(x)|^2 = 1.$$

In other words it lives in an infinite-dimensional Hilbert space. To approach this problem, we simply discretize space

$$x_n = n \cdot \Delta x \quad n \in \mathbb{Z}$$

and we deal with  $\psi_n = \psi(x_n)$ .

### 3.1.1. The Numerov algorithm

In principle, we could go for the standard route and rewrite  $\psi''$  into a first order derivative of

$$\partial_x \left( \frac{\psi}{\psi'} \right)$$

and use any known Runge-Kutta method. However, for the special problem of

$$\psi''(x) + k(x)\psi(x) = 0$$

with  $k(x) = 2m[E - V(x)]/\hbar^2$  we can employ the Numerov algorithm:

$$\psi_{n\pm 1} = \psi_n \pm \Delta x \psi_n' + \frac{\Delta x^2}{2} \psi_n'' \pm \frac{\Delta x^3}{6} \psi_n^{(3)} + \frac{\Delta x^4}{24} \psi_n^{(4)} + \frac{\Delta x^5}{120} \psi_n^{(5)} + O(\Delta x^6)$$

Adding  $\psi_{n+1}$  and  $\psi_{n-1}$  we find

$$\psi_{n+1} + \psi_{n-1} = 2\psi_n + (\Delta x)^2 \psi_n'' + \frac{(\Delta x)^2}{12} \psi_n^{(4)}$$

We now replace the fourth derivative by a finite difference second derivative of the second derivatives

$$\psi_n^{(4)} = \frac{\psi_{n+1}'' + \psi_{n-1}'' - 2\psi_n''}{\Delta x^2}$$

By further substituting  $\psi'' \rightarrow -k(x)\psi(x)$  we obtain

$$\left[ 1 + \frac{(\Delta x)^2}{12} k_{n+1} \right] \psi_{n+1} = 2 \left[ 1 - \frac{5(\Delta x)^2}{12} k_n \right] \psi_n - \left[ 1 + \frac{(\Delta x)^2}{12} k_{n-1} \right] \psi_{n-1} + O(\Delta x^6)$$

Which is locally of sixth order.

To start the above algorithm we need two initial values. How we choose them depends on the problem at hand. If  $V(x) = V(-x)$  we know that wave functions either fulfill  $\psi(x) = \psi(-x)$  or  $\psi(x) = -\psi(-x) \Rightarrow$  this implies that we can start either

- For even solutions  $x_{n+1/2} = (n + \frac{1}{2})\Delta x$  and we pick  $\psi(x_{-1/2}) = \psi(x_{+1/2}) = 1$
- For odd solutions we know  $\psi(0) = -\psi(0) = 0 \Rightarrow x_n = n\Delta x$  and  $\psi(x_n) = 1$

For general problems we need different approaches. If  $V(x) = 0$  for  $|x| > a$  we can use the exact solution of the Schrödinger equation

$$\psi(-a) = 1, \quad \psi(-a - \Delta x) = e^{-\Delta x \sqrt{2mE}/\hbar}$$

In the most general case where  $V(x) \neq 0$  for  $x \rightarrow \pm\infty$ , we use  $\psi(x_0) = 1$  and perform one Runge-Kutta step.

### 3.1.2 The one-dimensional scattering problem

As we know that we essentially solve an eigenvalue problem, we will not necessarily find a solution with the Numerov algorithm. The easiest problems are *scattering problems* where we have solutions  $\forall E > 0$  if  $V(x) \rightarrow \infty$  for  $|x| \rightarrow \infty$ . For the special case where  $V(x) = 0$  outside  $x \in [0, a]$  we use the Ansatz

$$\begin{aligned} \psi_L(x) &= A e^{iqx} + B e^{-iqx} & x < 0 \\ \psi_R(x) &= C e^{iqx} & x > a \end{aligned}$$

what remains to be done is to find  $A, B, C$  such that we match  $\psi_L$  &  $\psi_R$  to the solution we find numerically in  $x \in [0, a]$ .

The program goes as follows

- $C = 1$  and use  $\psi(a)$  and  $\psi'(a+x)$  as starting values for a Numerov<sup>R</sup> integration.
- Integrate backwards to  $x = 0$
- Match  $\psi$  and  $\psi'$  to  $\psi_L$  at  $x = 0$  to find  $A$  &  $B$ .

By doing so we find transmission and reflection coefficients:

$$\begin{aligned} R &= |B|^2 / |A|^2, \\ T &= |C|^2 / |A|^2. \end{aligned}$$

### 3.1.3 Bound states

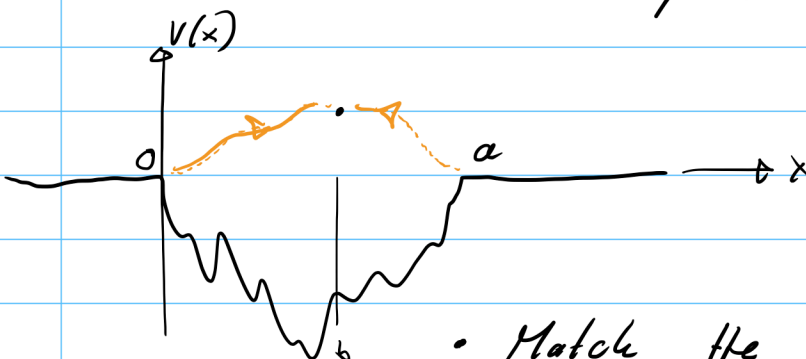
While we had a continuous spectrum for  $E > 0$  in the last section, we usually only have discrete  $E < 0$  solutions. We observe that for an arbitrary  $E$   $\psi(x \rightarrow \pm\infty)$  will diverge and hence is not square-integrable.

To address this numerically, we implement a *shooting method*:

- Start with a guess  $E$ .
- Integrate  $\psi_E(x)$  from  $x=0$  to  $x_f \gg a$ .
- Use a root solver to find  $\psi_E(x_f) \approx 0$  as a function of  $E$ .

There is an issue with this approach: The divergences at  $x \rightarrow \pm\infty$  introduce roundoff errors. To mitigate these we use the following procedure:

- Pick a starting point  $b$  and choose  $E = V(b)$ .  
 $\Rightarrow \psi_E''(b) = 0$



- Integrate both from  $a \rightarrow b$  and from  $0 \rightarrow b$

- Match the two solutions and their derivatives at  $b$  ( $\psi''$  is free)

$$\Rightarrow \begin{aligned} \psi_L(b) &= \alpha \psi_R(b) \\ \psi_L'(b) &= \alpha \psi_R'(b) \end{aligned}$$

which reduces to

$$\frac{\psi_L'(b)}{\psi_L(b)} = \frac{\psi_R'(b)}{\psi_R(b)}$$

$\psi_{L/R}$  we of course obtain from the finite differences. The last equation has to be solved with, e.g., a bisection method.

## 3.2 Higher dimensions

Higher dimensions require us to solve a PDE. A full coverage of how to do so with finite elements is a semester-filling endeavor. Here we only show a few tricks to avoid going there.

### 3.2.1 Factorization

In case  $V(x, y, z) = V(x)V(y)V(z)$  we use the ansatz

$$\psi(x, y, z) = X(x)Y(y)Z(z)$$

which reduces the problem to three one-dimensional ones.

### 3.2.2 Spherical symmetry

Another approach can be used if we have  $V(\vec{x}) = V(|\vec{x}|) = V(r)$ . We then use spherical harmonics

$$\psi_{\ell, m}(\vec{r}) = \frac{u(r)}{r} Y_{\ell, m}(\theta, \varphi).$$

Inserted into the Schrödinger equation we obtain the following radial problem

$$\left[ -\frac{\hbar^2}{2\mu} \partial_r^2 + \frac{\hbar^2 \ell(\ell+1)}{2\mu r^2} + V(r) \right] u(r) = E u(r).$$

Here  $\mu$  is the mass to avoid confusion with the index  $m$  of  $Y_{\ell, m}$ . This one-dimensional Schrödinger equation has both the potential  $V(r)$  and the centrifugal barrier

$$\frac{\hbar^2 \ell(\ell+1)}{r^2}$$

in it. Note that the centrifugal barrier is singular for  $r \rightarrow 0$ . Therefore, we should always start the Numerov algorithm at large  $r$  and integrate towards zero in order to accumulate the largest error only in the end.

### 3.2.3 Finite differences

If we cannot use any symmetries or factorizations, we can still revert to the simplest solvers for PDE's:

finite differences. By going from differential operators to differences we turn the Schrödinger equation into a set of coupled equations. We begin with

$$\nabla^2 \psi + 2m(E - V(\vec{r})) \psi = 0$$

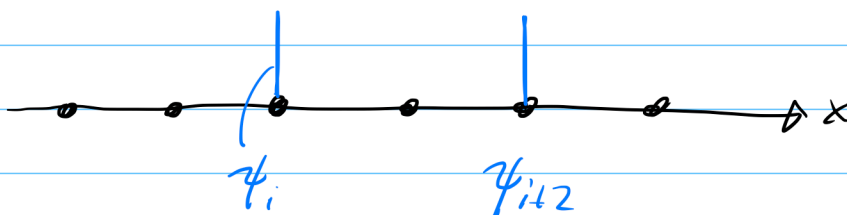
and discretize space (i.e. turn the infinite dimensional Hilbert space into a finite one)

$$\frac{1}{\Delta x^2} \left[ \psi(x_{n+1}, y_n, z_n) + \psi(x_{n-1}, y_n, z_n) + \psi(x_n, y_{n+1}, z_n) + \psi(x_n, y_{n-1}, z_n) + \psi(x_n, y_n, z_{n+1}) + \psi(x_n, y_n, z_{n-1}) \right] + \left[ 2m(E - V(x_n, y_n, z_n)) - \frac{6}{\Delta x^2} \right] \psi(x_n, y_n, z_n) = 0$$

Solving these either for scattering problems, one should use existing libraries. The same holds true for the eigenvalue problems at  $E < 0$ .

### 3.2.4 Variational approaches

By discretizing space we implicitly chose a basis in which we expand our problem: one of discrete delta-functions centered at the "sites"  $x_n$ :





It is good for our numerical implementation that this basis is finite-dimensional. But is it the best discrete set of basis wave-functions?

In general we could write

$$|\phi\rangle = \sum_i a_i |u_i\rangle$$

where the  $|u_i\rangle$ 's are different from the discrete delta functions. We then write

$$E^* = \frac{\langle \phi | H | \phi \rangle}{\langle \phi | \phi \rangle}.$$

It now becomes clear that discretization  $x_n = a \delta x$  was just one **variational choice**. To perform the minimization of  $E^*$  (assuming we are interested in the ground state) we write

$$H_{ij} = \langle u_i | H | u_j \rangle = \int d\vec{r} u_i^*(\vec{r}) \left[ -\frac{\hbar^2}{2m} \nabla^2 + V \right] u_j(\vec{r})$$

and for the overlaps

$$S_{ij} = \langle u_i | u_j \rangle = \int d\vec{r} u_i^*(\vec{r}) u_j(\vec{r}).$$

In other words, we allow ourselves to work with non-orthogonal basis functions. For a "standard" basis  $S_{ij} = \delta_{ij}$ . Minimizing  $E^*$  we find

$$\sum_j H_{ij} a_j = E^* \sum_k S_{ik} a_k$$

In compact notation we got

$$H\vec{a} = E\mathcal{J}\vec{a}$$

"Normalizing" means we find  $U$  such that  $U^{-1}\mathcal{J}U = \mathbb{1}$ ,  
introducing  $b = U^{-1}a$

$$\begin{aligned} H\vec{a} &= E\mathcal{J}\vec{a} \\ HU\vec{b} &= E\mathcal{J}U\vec{b} \\ U^{-1}HU\vec{b} &= E^*\mathcal{J}U^{-1}U\vec{b} = E^*\vec{b}. \end{aligned}$$

We now have to deal with a standard eigenvalue problem for  $U^{-1}HU$ .

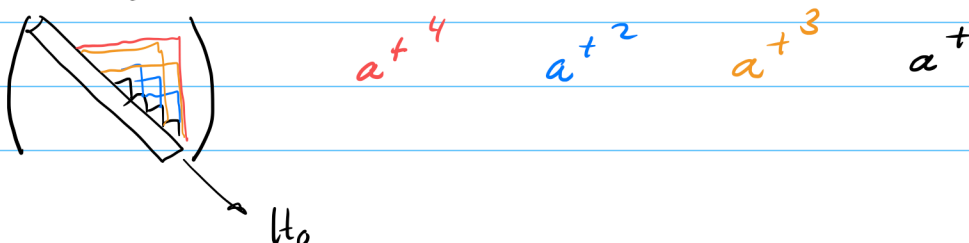
How do we choose the  $|u_i\rangle$ 's? Often it is good to use the eigenfunctions of a "close-by" problem. For example, for the anharmonic oscillator

$$H = \frac{1}{2}(p^2 + q^2) + \lambda q^4$$

we would start from the solutions of the harmonic problem  $\Rightarrow$

$$H = \frac{1}{2} + a^\dagger a + \lambda q^4 = \frac{1}{2} + a^\dagger a + \frac{\lambda}{4}(a^\dagger + a)^4.$$

You immediately see, that  $H$  in this basis has only 4-off diagonal non-zero



For such sparse eigenvalue problems we can use efficient solvers.

## 3.2 The time-dependent Schrödinger equation

We are now switching to problems where we want to follow the time evolution of a given state  $|\psi_0\rangle$ .

### 3.2.1 Spectral methods

Clearly one way to go is to first solve the eigenvalue problem

$$H|\psi_n\rangle = E_n|\psi_n\rangle.$$

Using these solutions, we know that each individual one evolves as

$$|\psi_n(t)\rangle = e^{-iE_n t/\hbar} |\psi_n\rangle.$$

Now we only have to expand the initial states

$$c_n = \langle \psi_n | \psi_0 \rangle$$

and we find

$$|\psi_0(t)\rangle = \sum_n e^{-iE_n t/\hbar} c_n |\psi_n\rangle.$$

### 3.2.2 Direct numerical integration

If the relevant Hilbert space is too big, the spectral method does not work. We can then just forward-integrate using the **method of lines**, where we either choose a set of basis functions or discretize the spatial derivatives we obtain a set of coupled ordinary differential equations (ODE's) which can be evolved for each point along the **time line**.

let's say  $H$  is the Hamiltonian matrix in a chosen basis set. We could be tempted to use a simple Euler forward scheme

$$|\psi(t_{n+1})\rangle = |\psi(t_n)\rangle - \frac{i\Delta t}{\hbar} H |\psi(t_n)\rangle.$$

However, this has two problems: (i) it is numerically unstable and (ii) it does not preserve the norm of the wave function  $\langle\psi|\psi\rangle=1$ . Recall that the quantum evolution

$$\psi(\vec{x}, t+\Delta t) = e^{-iH\Delta t/\hbar} \psi(\vec{x}, t)$$

is unitary and hence preserves the norm of  $\psi$ ! We should construct an approximate time evolution which itself is unitary. Instead of Taylor expanding

$$e^{-i\Delta t H/\hbar} \approx 1 - \frac{i\Delta t}{\hbar} H + \dots$$

we write

$$e^{-iH\Delta t/\hbar} = \left( e^{iH\Delta t/2\hbar} \right)^{-1} e^{-iH\Delta t/2\hbar} = \\ \approx \left( 1 + \frac{i\Delta t}{2\hbar} H \right)^{-1} \left( 1 - \frac{i\Delta t}{2\hbar} H \right)$$

which is unitary! We don't want to invert  $H$ , however. So we could write

$$\left( 1 + \frac{i\Delta t}{\hbar} H \right) \psi(\vec{x}, t+\Delta t) = \left( 1 - \frac{i\Delta t}{\hbar} H \right) \psi(\vec{x}, t)$$

This implicit equation can be solved efficiently if we again make sure that  $H$  is zero a few off-diagonals away from the diagonal. i.e., we chose the right basis again!

### 3.2.3 The split operator method

A simpler trick can be used for systems where we have

$$H = \hat{T} + \hat{V}$$

where  $\hat{T} = \frac{\hat{p}^2}{2m}$  is diagonal in Fourier space while  $\hat{V} = V(\vec{r})$  is diagonal in direct space. We can then use

$$\tilde{\psi}(\vec{k}) = \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{\infty} d\vec{x} \psi(\vec{x}) e^{-i\vec{x}\vec{k}} \\ \psi(\vec{x}) = \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{\infty} d\vec{k} \tilde{\psi}(\vec{k}) e^{i\vec{k}\vec{x}}$$

it is easy to check that

$$\hat{V} \psi(\vec{x}) = V(\vec{x}) \psi(\vec{x}) \quad \text{and}$$

$$\hat{T} \psi(\vec{k}) = \frac{|\vec{k}|^2}{2m} \psi(\vec{k}).$$

In other words  $\tilde{\psi}$  is indeed an eigenfunction to  $\hat{T}$ .  
We now split the time evolution as

$$e^{-i\hat{H}t/\hbar} = e^{-i\hat{V}t/\hbar} e^{-i\hat{T}t/\hbar} e^{-i\hat{V}t/\hbar} + O(\Delta t^3)$$

The individual steps can be performed exactly

$$[e^{-i\hat{V}t/\hbar} |\psi\rangle](x) = e^{-i\hat{V}t/\hbar} \psi(x),$$

$$[e^{-i\hat{T}t/\hbar} |\psi\rangle](k) = e^{-i\hat{T}t/\hbar} \tilde{\psi}(k).$$

To time evolve, we need  $t = N\Delta t$  steps. Two consecutive real-space steps can be combined to one and we find

$$e^{-i\hat{H}t/\hbar} = e^{-i\hat{V}t/\hbar} \left[ e^{-i\hat{T}t/\hbar} e^{-i\hat{V}t/\hbar} \right]^{N-1} e^{-i\hat{T}t/\hbar} e^{-i\hat{V}t/\hbar}.$$

In practice we also discretize space (not just time) into  $P$  points of  $\Delta x$  spacing. In other words, the Fourier transform becomes a discrete Fourier transform with  $P$  discrete  $k_n = \frac{2\pi}{L} n$  values. Changing forth and back between  $x_n$  and  $k_n$  requires fast Fourier transforms which we write as  $\mathcal{F}$ .

The discretized algorithm starts as:

$$\psi_1(\vec{x}) = e^{-i\Delta t V(\vec{x})/\hbar} \psi_0(\vec{x})$$

$$\tilde{\psi}_1(\vec{k}) = \mathcal{F} \psi_1(\vec{x})$$

Now we propagate with full time steps:

$$\tilde{\psi}_{2n}(\vec{k}) = e^{-i\Delta t \hbar \frac{k^2}{2m}} \tilde{\psi}_{2n-1}(\vec{k}),$$

$$\psi_{2n}(\vec{x}) = \mathcal{F}^{-1} \tilde{\psi}_{2n}(\vec{k}),$$

$$\psi_{2n+1}(\vec{x}) = e^{-i\Delta t V(\vec{x})/\hbar} \psi_{2n}(\vec{x}),$$

$$\tilde{\psi}_{2n+1}(\vec{k}) = \mathcal{F} \psi_{2n+1}(\vec{x}).$$

At the very end, we add the last half-step

$$\psi_{2N+1}(\vec{x}) = e^{-i\Delta t \tilde{V}(\vec{x})/\hbar} \psi_{2N}(\vec{x}).$$